

Analog Representations in Digital Arithmetic: A Review

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About This Presentation

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Edition	Released	Revised	Revised	Revised
First	Fall 2018			

Analog Computing is Back!

Digital data has been replacing analog data for years:

From 1986 to 2007, share of digital stored data went from near-zero to 90% [1]; a decade later, digital is fully dominant

We now struggle with complexity and energy limitations:

The solution seems to be approximate and analog computing

Hybrid digital/analog can give us the best of both worlds:

Digital's higher latency and power used only when needed

Hence, multi-resolution representations are desirable:

Combine fast, efficient low-precision computation with slower, energy-intensive high-precision computation

Hybrid Digital/Analog Representations

Continuous-valued number system (CVNS):

A positional number system with analog digits

Continuous-digit residue number system (CD-RNS):

Inspired by how positional info is represented in rat's brain

Here, we qualitatively compare the CVNS and CD-RNS representations

Race logic represents information as timing delays:

Results derived based on relative signal propagation delays

Space-time logic mimics spike-based neural computing:

Signal timing, as well signal magnitude, carries information

Continuous-Valued Number System

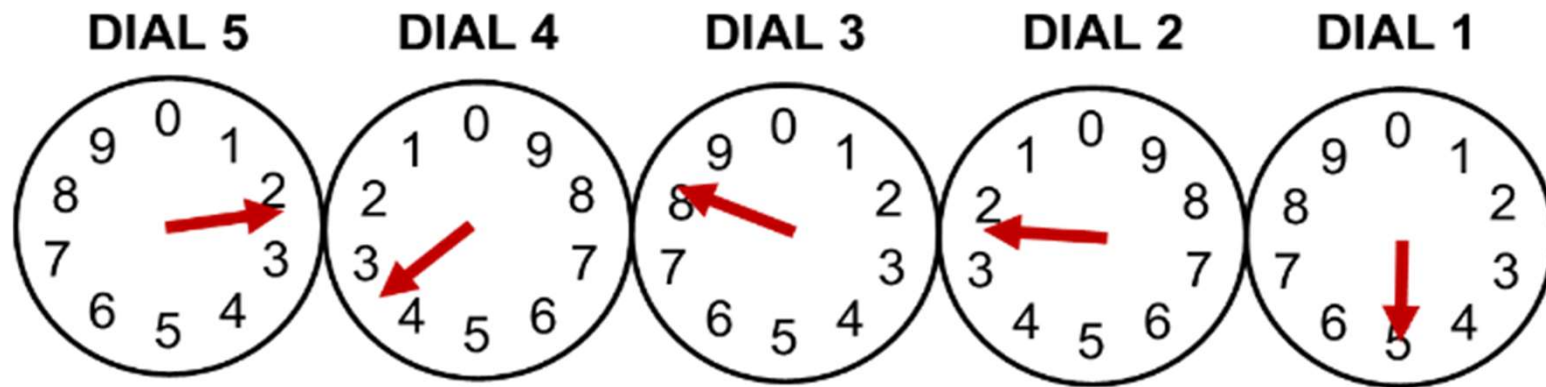
Positional representation with analog digits

Contains a form of natural redundancy (digit values overlap)

Leftmost analog digit ~ 2.38 tells us something about the next digits

Overlaps make the representation/arithmetic more immune to noise

Can be based on unsigned or signed digits; e.g., $(-5, 5)$



The electric-meter analogy for CVNS [4]

Continuous-Digit RNS Representation

Modular arithmetic with continuous residues

Extension of RNS to non-integer moduli and residues

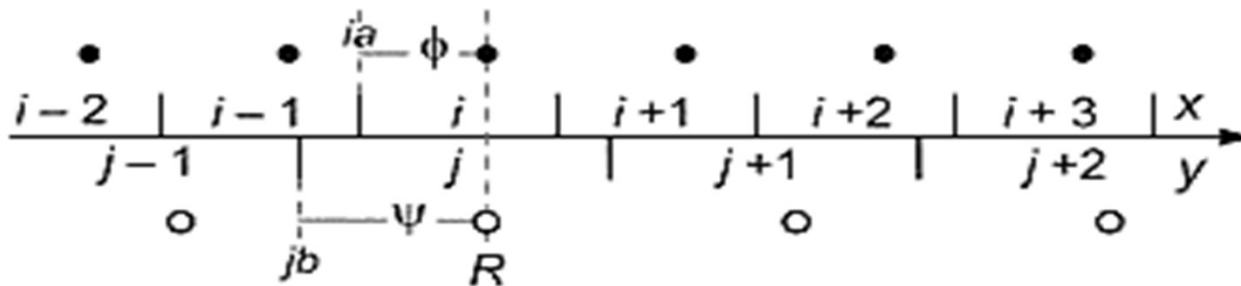
Offers precision-range-robustness trade-offs

More accurate residues widen the range and increase robustness

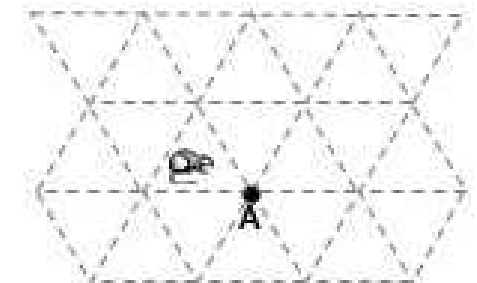
Of interest to neuroscientists: Rat's navigation system

Rat uses "space cells" (absolute) and "grid cells" (relative)

Can return to home position in the dark, without any visual cues



Rat's hex grid



Localization with 2 grids in 1D space [6]

Time-Delay-Based Race Logic

Not useful for general use (yet)

Quite efficient in some domains

Example: String alignment [8]

(as in DNA/protein matching)

Closeness judged by “edit distance”

2D array of simple hardware cells

$O(m^2)$ hardware complexity

Paths represent alignments

Horizontal, vertical, diagonal

moves have different latencies

Fastest path = Best alignment

(a)

\emptyset	_	A	C	T	G	_	A	_	G	A
Q	G	A	_	T	_	T	_	C	G	A

(b)

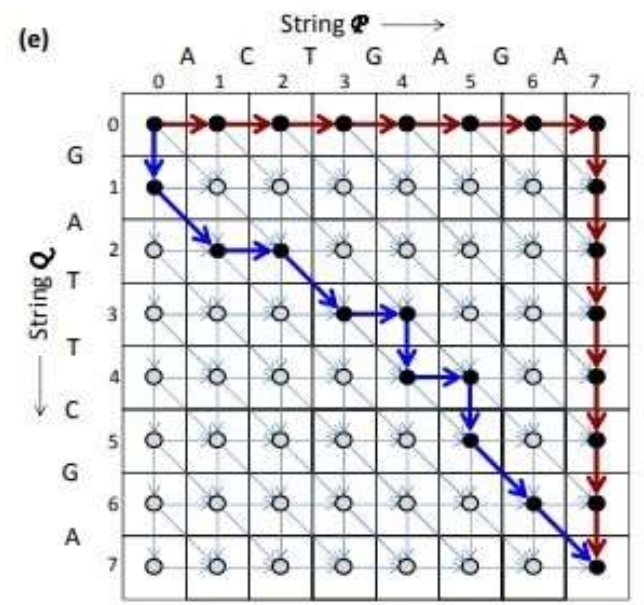
\emptyset	0	1	2	3	4	4	5	5	6	7
Q	1	2	2	3	3	4	4	5	6	7

(c)

\emptyset	A	C	T	G	A	G	A	_	_	_	_	_	_	_
Q	_	_	_	_	_	_	G	A	T	T	C	G	A	

(d)

\emptyset	1	2	3	4	5	6	7	7	7	7	7	7	7	7
Q	0	0	0	0	0	0	0	1	2	3	4	5	6	7



Brain-Like Space-Time Computing

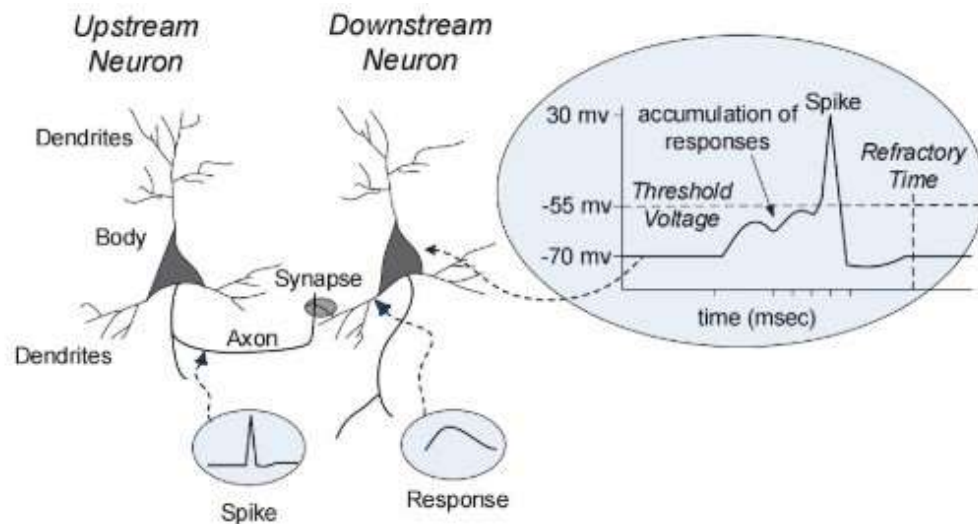
Example: Transmitting one 8-bit byte representing n

Binary: Delay = 9 slots; Average energy = 5 spikes

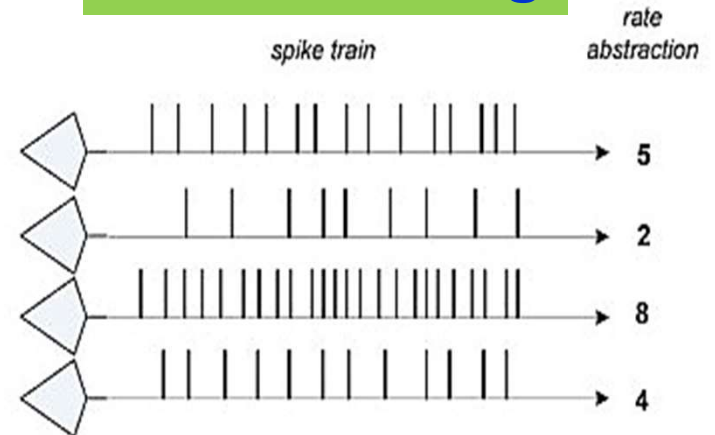
Start/synch spike, followed by 8 spikes/no-spikes

Space-time: Average delay = 130 slots; Energy = 2 spikes

Start/synch spike, followed by n no-spikes, then end spike



Rate encoding

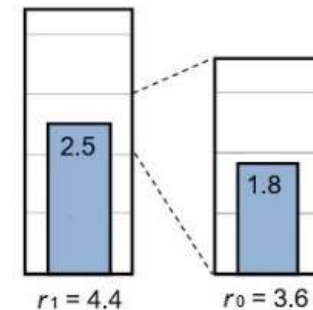


CVNS and CD-RNS Similarities

Two-level scheme: Analog representation at the low (digit) level and digital interpretation at the high (inter-digit) level
CVNS likely has performance edge in general applications

Mixed-radix format: CVNS is based on fixed integer radix, but extension to mixed and non-integer radices is possible

**Example mixed-radix CVNS:
Representation of
 $9.0 = 2.5 \times 3.6 = 2 \times 3.6 + 1.8$**



Approximate computing: Both CVNS and CD-RNS suited to low-precision, adaptive-precision, and lazy arithmetic

CVNS and CD-RNS Differences

Word-level parallelism: CD-RNS has greater affinity with parallel processing of digits in add/subtract/multiply

Input/output overheads: CVNS has simple/direct forward and reverse conversion processes (low-cost and low-energy)
CD-RNS conversions are even more complex than RNS

Noise immunity: Consider 2-digit CVNS and CD-RNS
CVNS range decreases quadratically with increased noise immunity
CD-RNS range decreases linearly with increased noise immunity
(cutting the radix r in half, versus using the equation $\mu\varepsilon \leq \mu_0\mu_1$)

Fault tolerance: CVNS can be protected through coding
CD-RNS has precision-robustness trade-off built in

Conclusions and Future Work

Analog computing is making a comeback and hybrid digital/analog computing is becoming more attractive

D/A computing can be combined at various levels:

Representation level, as in CVNS and CD-RNS



Analog approximation, digital refinement

Neuromorphic computing paradigm

Multi-level combination methods

Future work and more detailed comparisons

Assessment of relative speeds in application contexts



Quantifying cost and energy requirements

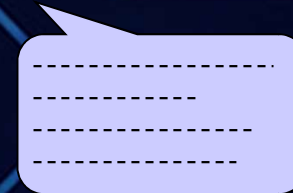
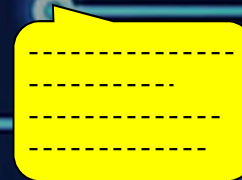
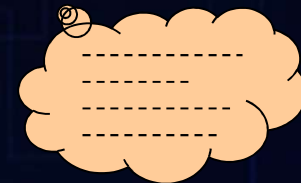
Effects of radix and moduli selection

Other D/A combination methods

Questions or Comments?

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Back-Up Slides

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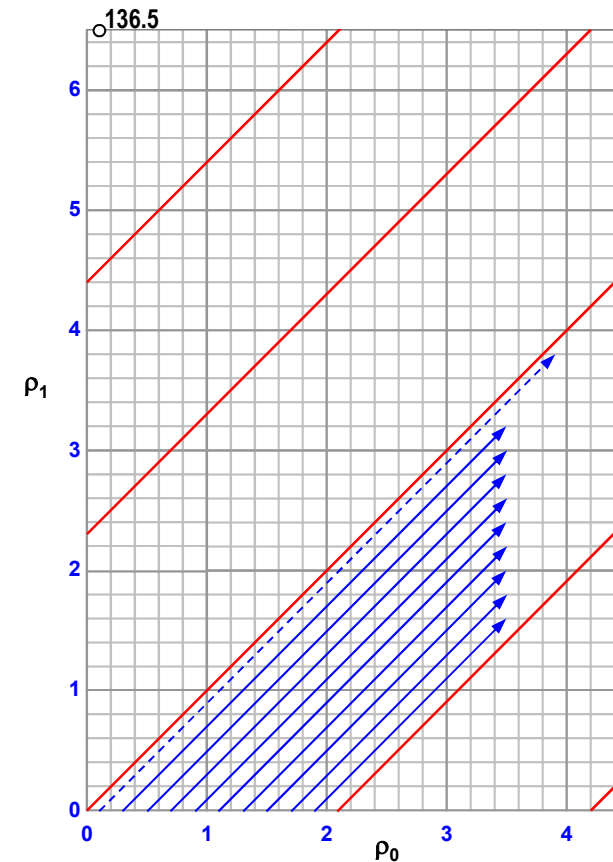
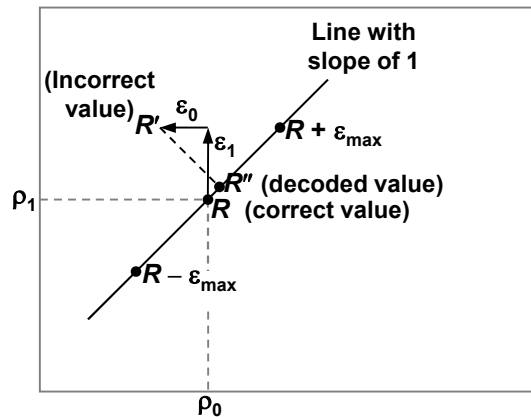
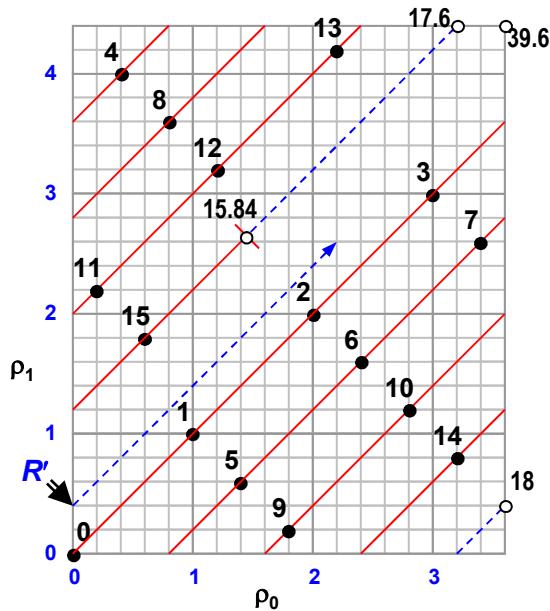
Range-Precision Trade-off in CD-RNS

Dynamic range is proportional to the product of moduli, divided by maximum error

Left diagram: Range extension beyond $\prod m_i$

Middle diagram: Decoding error

Right diagram: CD-RNS with $m_1 = 6.5$, $m_0 = 4.4$



Forward/Reverse Conversion in CD-RNS

CRT-like methods of conventional RNS do not carry over

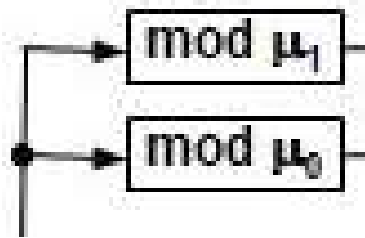
Small errors in residues may be amplified through the conversion process

A possible way out: View reverse conversion as nonlinear optimization

Single-layer feedback network (see diagram on the bottom-right)

Converges to the correct result within the RC time constant of the circuit

Forward conversion



Reverse conversion

