

# Hybrid Digital-Analog Number Representation in Computing and in Nature



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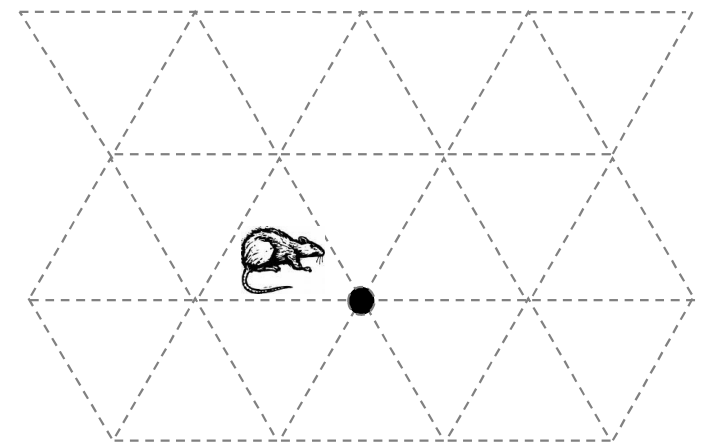
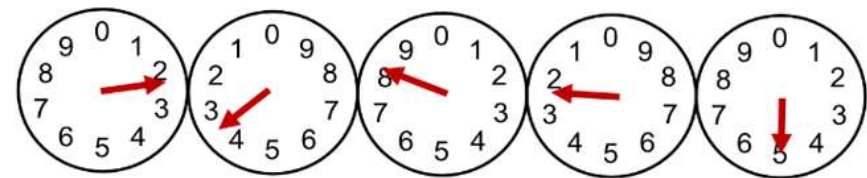
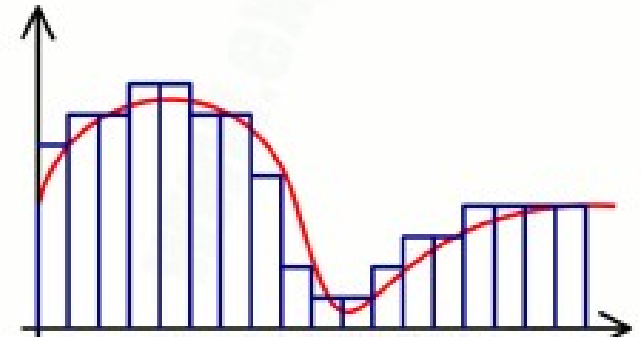
## About This Presentation

This slide show was first developed for a November 2020 keynote address at the 11th Annual IEEE Information Technology, Electronics and Mobile Communication Conference (virtual event). All rights reserved for the author. ©2020, 2022 Behrooz Parhami.

<b>Edition</b>	<b>Released</b>	<b>Revised</b>	<b>Revised</b>	<b>Revised</b>
<b>First</b>	<b>Nov. 2020</b>	<b>May 2022</b>		

# Outline

- **Introduction and Background**
  - Why analog is cool again
  - Residue number system (RNS)
  - The brain and numeracy
- **Hybrid Numbers and Arithmetic**
  - Historical perspective
  - Some hybrid representations
  - Nobel Prize in medicine, 2014
- **Continuous-Digits RNS**
  - CD-RNS models rat's navigation
  - Different from discrete RNS
  - Dynamic range and precision
  - Other properties and challenges
- **Conclusions and Future Work**

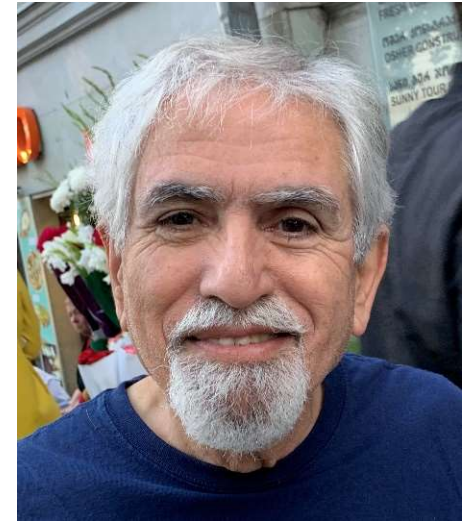


# Abstract

The discovery that mammals use a multi-modular method akin to residue number system (RNS), but with continuous residues or digits, to encode position information led to the award of the 2014 Nobel Prize in Medicine. After a brief review of the evidence in support of this hypothesis, and how it relates to RNS, I discuss the properties of continuous-digit RNS, and discuss results on the dynamic range, representational accuracy, and factors affecting the choice of the moduli, which are themselves real numbers. I then take a step back and briefly explore hybrid digital-analog number representations and their robustness and noise-immunity advantages more generally. I conclude with suggestions for further research on important open problems in the domain of hybrid digital-analog number representation and processing.

## Speaker's Brief Technical Bio

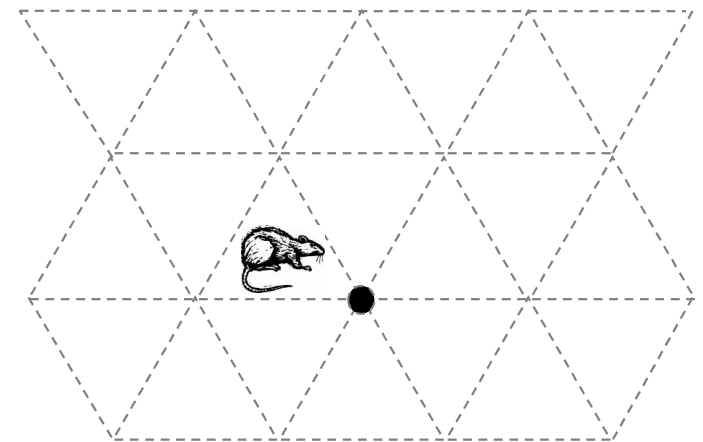
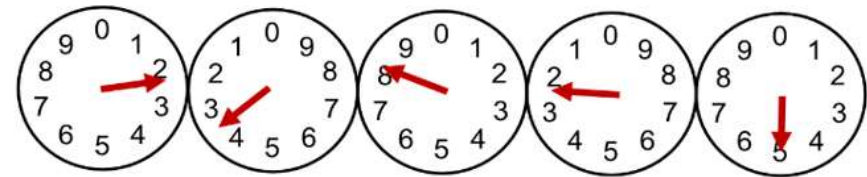
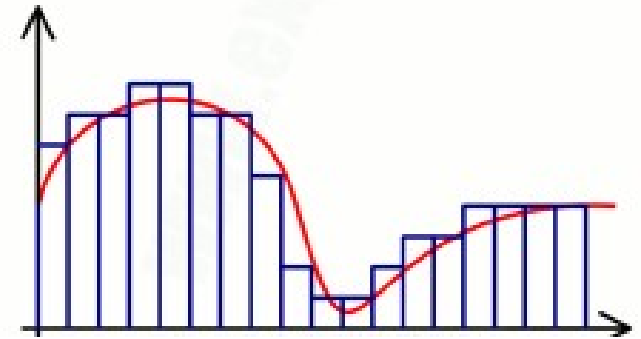
Behrooz Parhami (PhD, UCLA 1973) is Professor of Electrical and Computer Engineering, and former Associate Dean for Academic Personnel, College of Engineering, at University of California, Santa Barbara, where he teaches and does research in the field of computer architecture: more specifically, in computer arithmetic, parallel processing, and dependable computing.



A Life Fellow of IEEE, a Fellow of IET and British Computer Society, and recipient of several other awards (including a most-cited paper award from *J. Parallel & Distributed Computing*), he has written six textbooks and more than 300 peer-reviewed technical papers. Professionally, he serves on journal editorial boards (including for 3 different *IEEE Transactions*) and conference program committees, and he is also active in technical consulting.

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# How Looking at Nature Helps my Research

## Parallel processing

Parallelism used extensively in human brain and other natural systems



## Dependable (fault-tolerant) computing

The self-healing amphibian axolotl can regenerate a near-perfect replica of almost any body part it loses



## Computer arithmetic

My subject area today: Use of residue representation in rat's navigational system



# Analog Computation Is Back!

Digital data has been replacing analog data for years:  
From 1986 to 2007, share of digital stored data went from near-zero to 90%; a decade later, digital was fully dominant

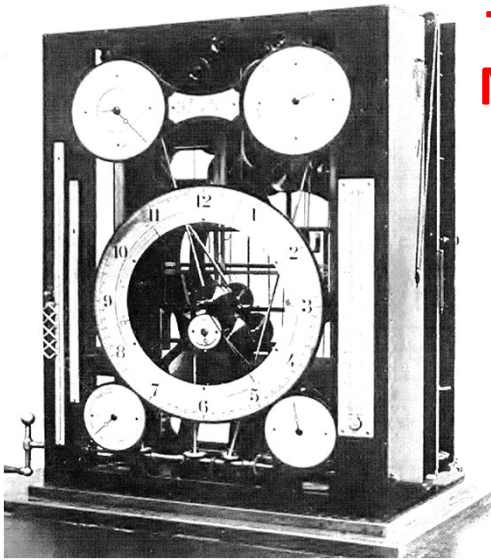
We now struggle with complexity and energy limitations:  
The solution seems to be approximate & analog computing

Hybrid digital/analog can give us the best of both worlds:  
Digital's higher latency and power used only when needed

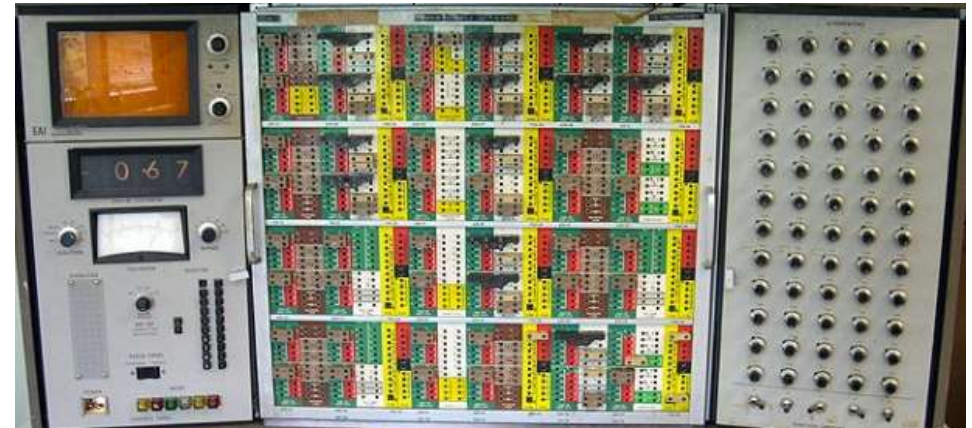
Hence, multi-resolution representations are desirable:  
Combine fast, efficient low-precision computation with slower, energy-intensive high-precision computation



# Analog Computers as Simulators



**Tide-Predicting  
Machine, 1880s**  
(Wikipedia)

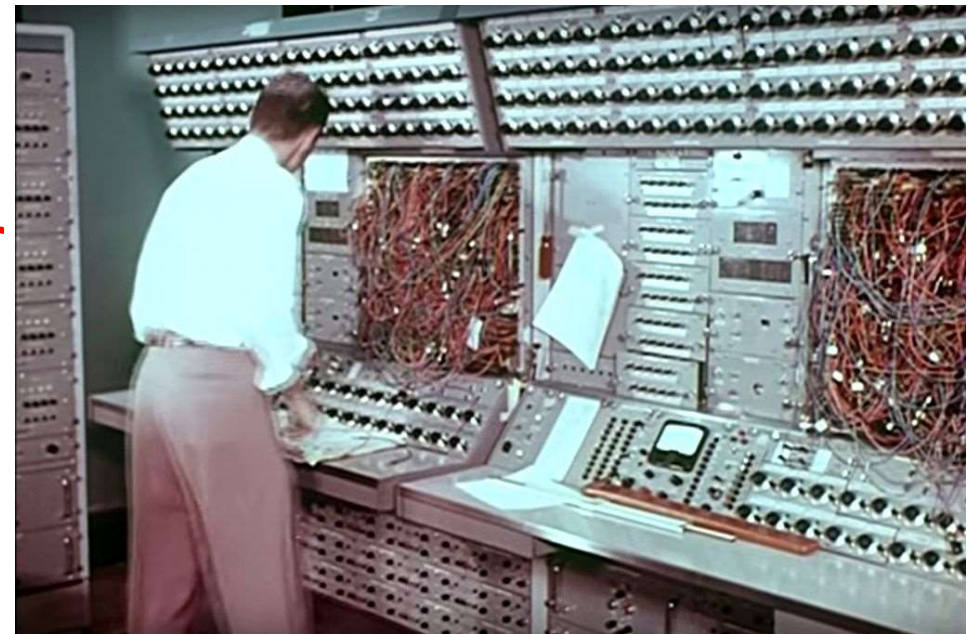


**Pace TR-48:  
Programming  
via Plugboard**



**Telefunken  
RAT 700/2**  
(Computer  
History Museum)

**X-15  
Orbiter  
Simulator**  
(Wikipedia)



Hybrid Digital-Analog Number Representation  
in Computing and in Nature

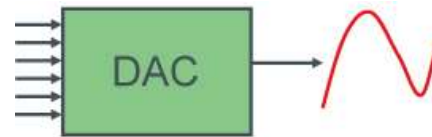
# A/D and D/A Conversion

- Analog-to-Digital

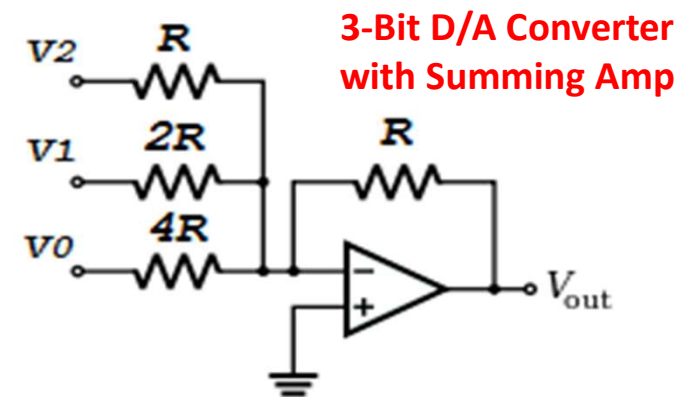
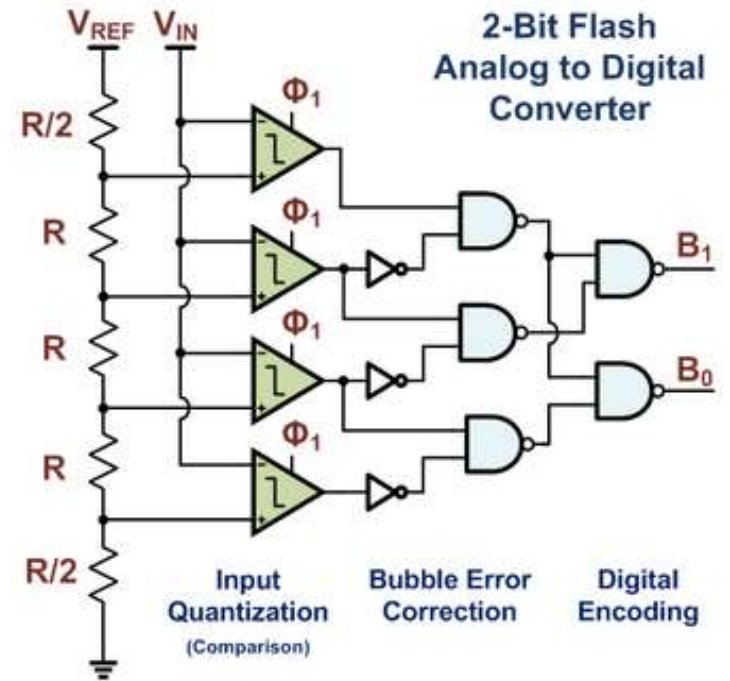


- Sound from microphone
- IoT instruments/sensors
- Resolution, linearity, speed

- Digital-to-Analog

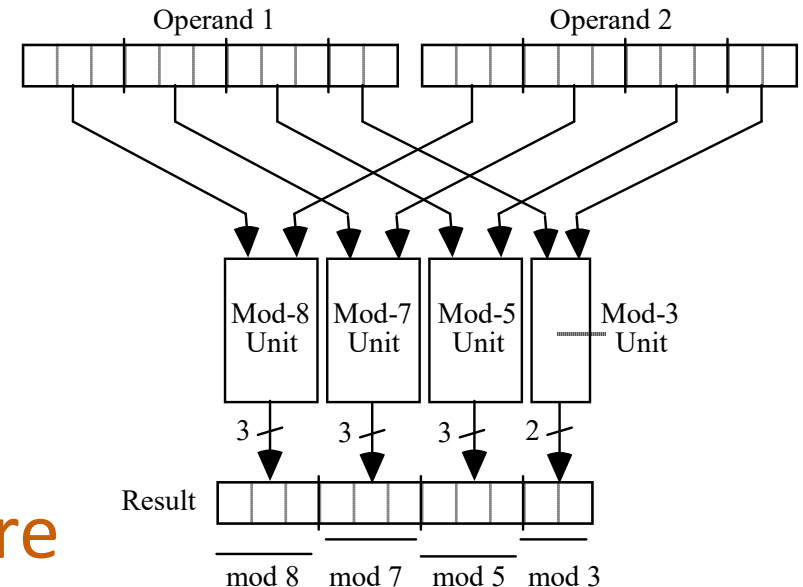


- Sound output to speakers
- Motor control (motion)
- Resolution, range, speed



# Residue Number System (RNS)

- Pairwise prime moduli:  $m_{k-1} > \dots > m_1 > m_0$
- Representation of  $x$ :  $\{r_i = x \bmod m_i \mid 0 \leq i \leq k-1\}$
- RNS dynamic range:  $M = \prod_{0 \leq i \leq k-1} m_i$ 
  - Unsigned in  $[0, M - 1]$
  - Signed in  $[-M/2, M/2 - 1]$
- RNS arithmetic algorithms
  - Digitwise add, sub, mult
  - Difficult div, sign test, compare



# RNS: An Ancient Chinese Puzzle

Puzzle, due to the Chinese scholar Sun Tzu, 1500+ years ago:

**What number has the remainders of 2, 3, and 2  
when divided by 7, 5, and 3, respectively?**

Residues (akin to digits in positional systems) uniquely identify the number, hence they constitute a representation:  $(2 \mid 3 \mid 2)_{\text{RNS}(7|5|3)}$

In a weird way, RNS is a weighted representation

For  $\text{RNS}(7 \mid 5 \mid 3)$ , the weights of the 3 positions are:

**15**            **21**            **70**

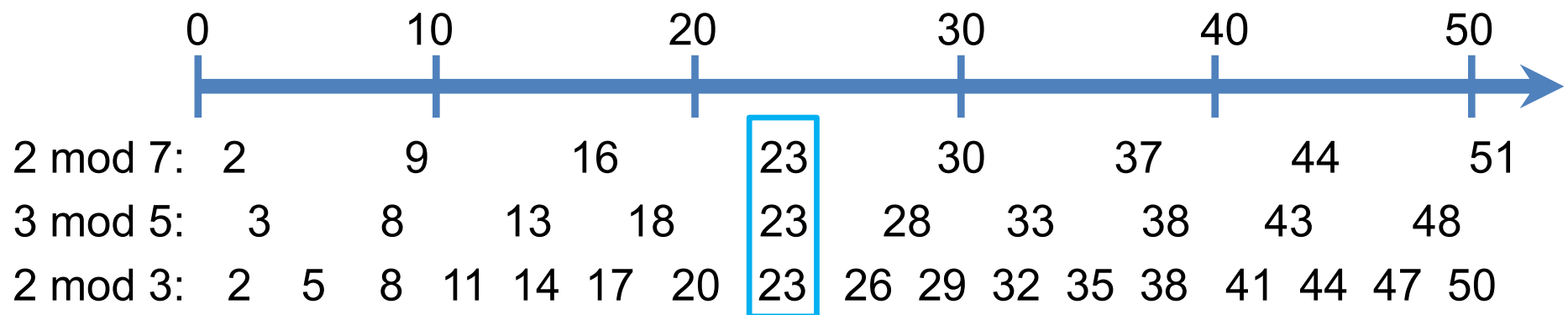
Example -- Chinese puzzle:  $(2 \mid 3 \mid 2)_{\text{RNS}(7|5|3)}$  represents the number

$$\langle \mathbf{15} \times 2 + \mathbf{21} \times 3 + \mathbf{70} \times 2 \rangle_{105} = \langle 233 \rangle_{105} = 23$$

# RNS Representation

Puzzle, due to the Chinese scholar Sun Tzu, 1500+ years ago:

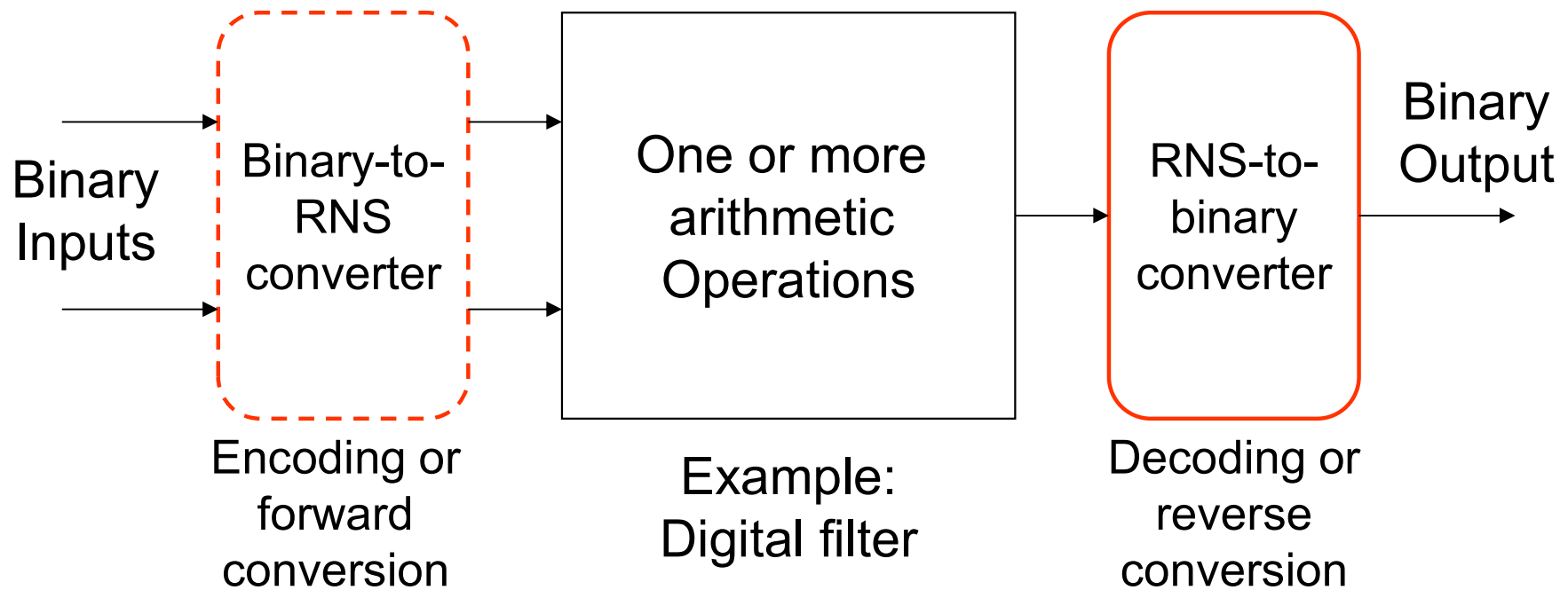
**What number has the remainders of 2, 3, and 2 when divided by 7, 5, and 3, respectively?**



Each residue specifies a set of possible numbers or solutions to the puzzle

Intersection of the sets is the answer

# Forward and Reverse Conversions



The more the amount of computation performed between the initial forward conversion and final reverse conversion (reconversion), the greater the benefits of RNS representation.

# Three Related Abilities of the Brain

## Sense of numbers

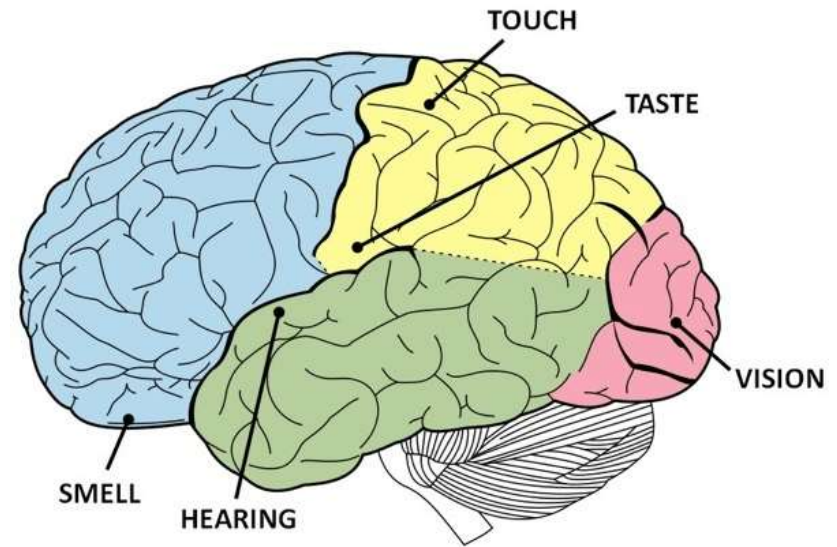
Basics wired-in by evolution  
Advanced numeracy is learned

## Sense of time

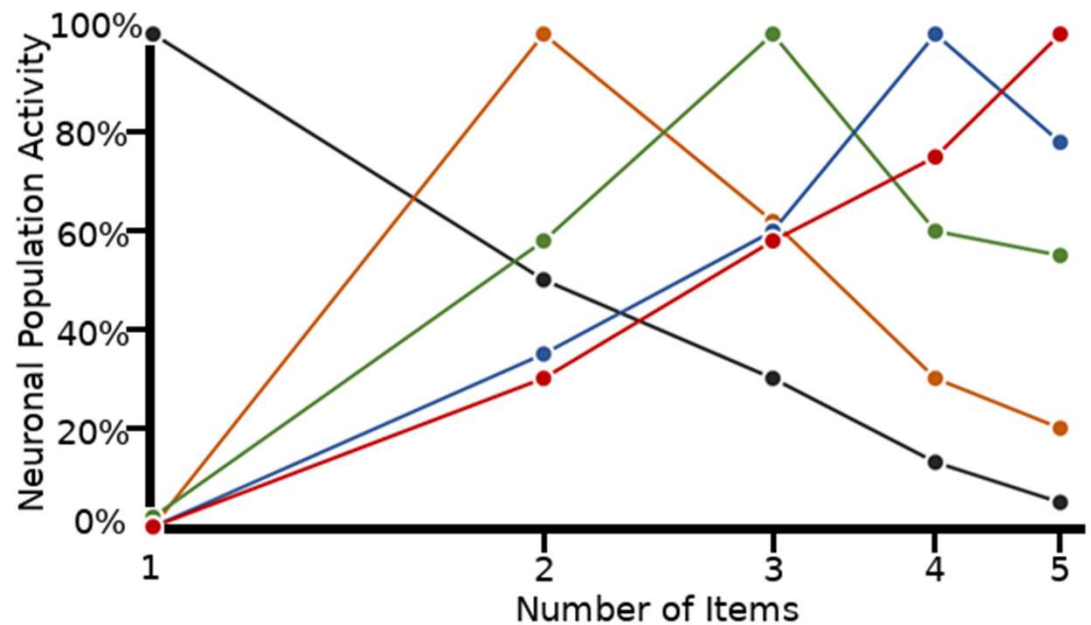
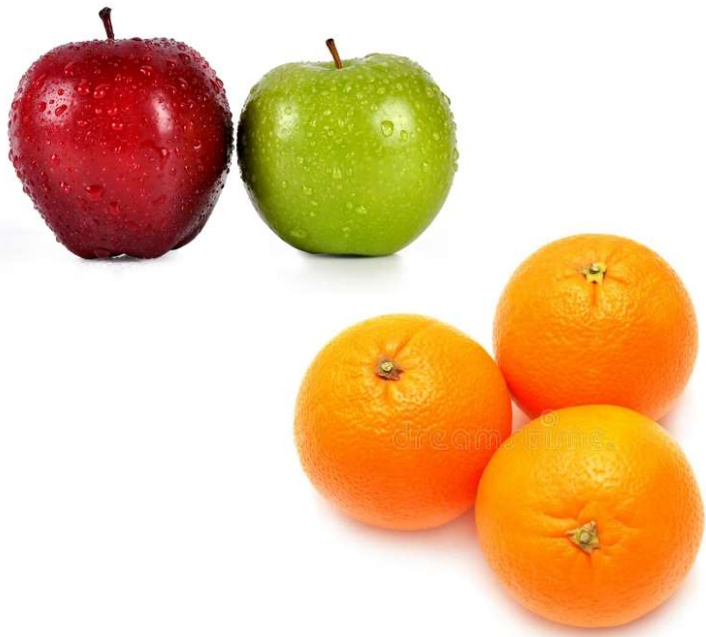
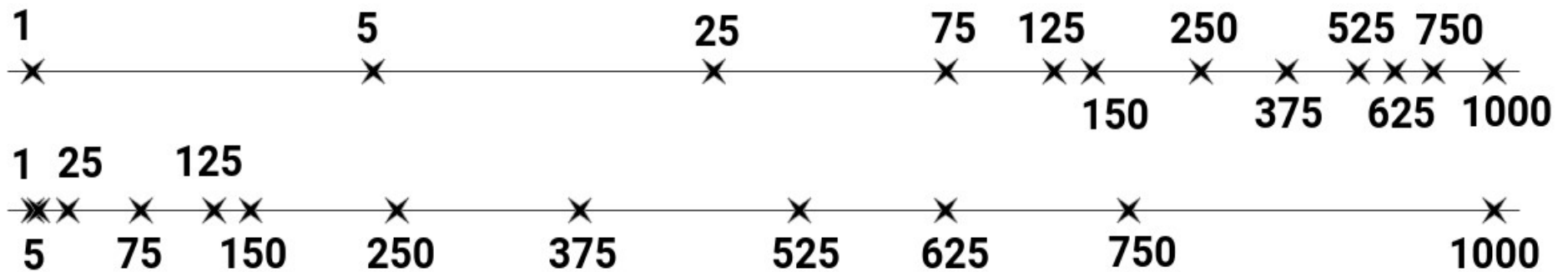
*Your Brain Is a Time Machine*  
Mechanisms for different time scales

## Sense of place

Location on different scales  
“Maps” of our surroundings



# Sense of Numbers in Humans and Animals





# Sense of Time in Humans and Animals

Current time, time duration, finishing on time

Remind me in 15 minutes; I'll have to leave! (Set timer)

When did Amy arrive here? (Time duration, but in the past)

Circadian clock (day/night)



Periodic events (music)

$$\text{Clock} = \text{Oscillator} + \text{Counter}$$

Following a schedule

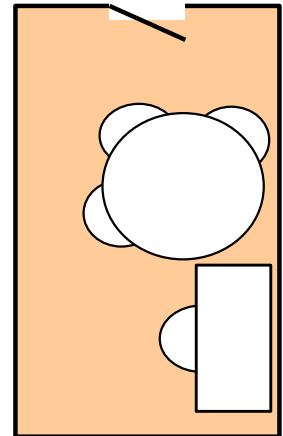
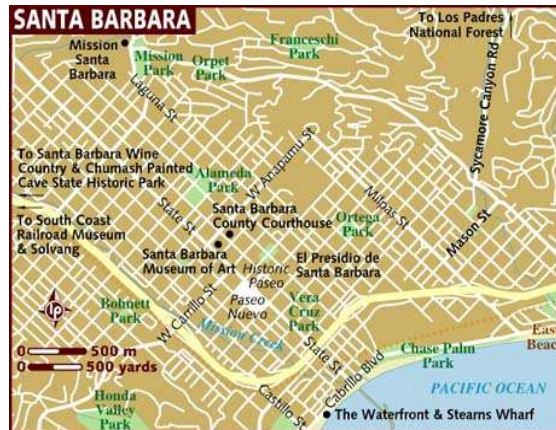


# Sense of Place in Humans and Animals

The sense of place and the ability to navigate are some of the most fundamental brain functions.

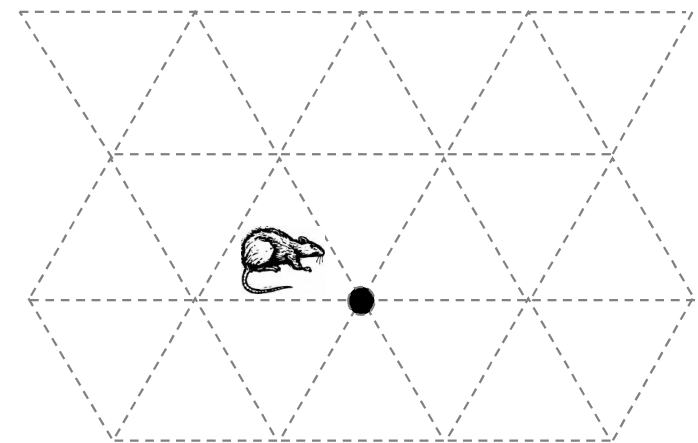
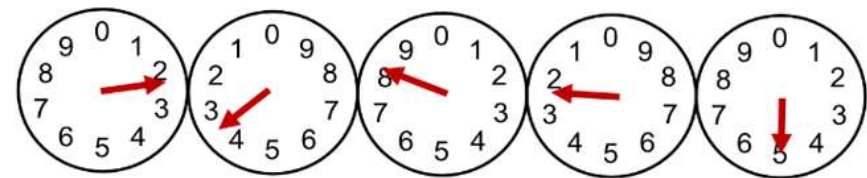
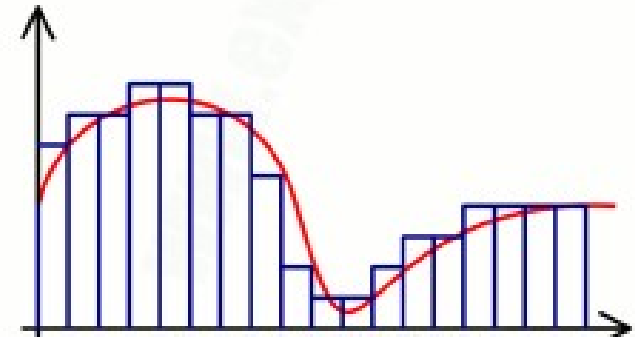
German philosopher Immanuel Kant (1724-1804) argued that some mental abilities exist independent of experience.

He considered perception of place as one of these innate abilities through which the external world had to be organized/perceived.



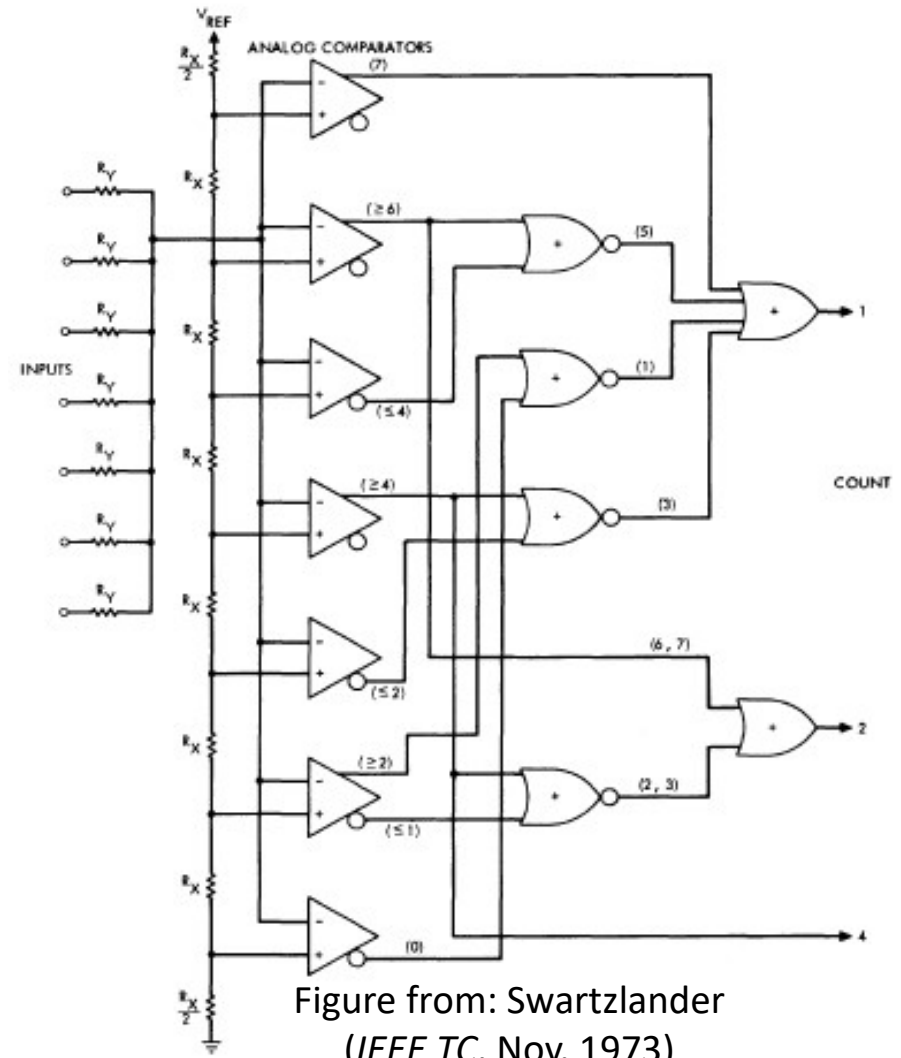
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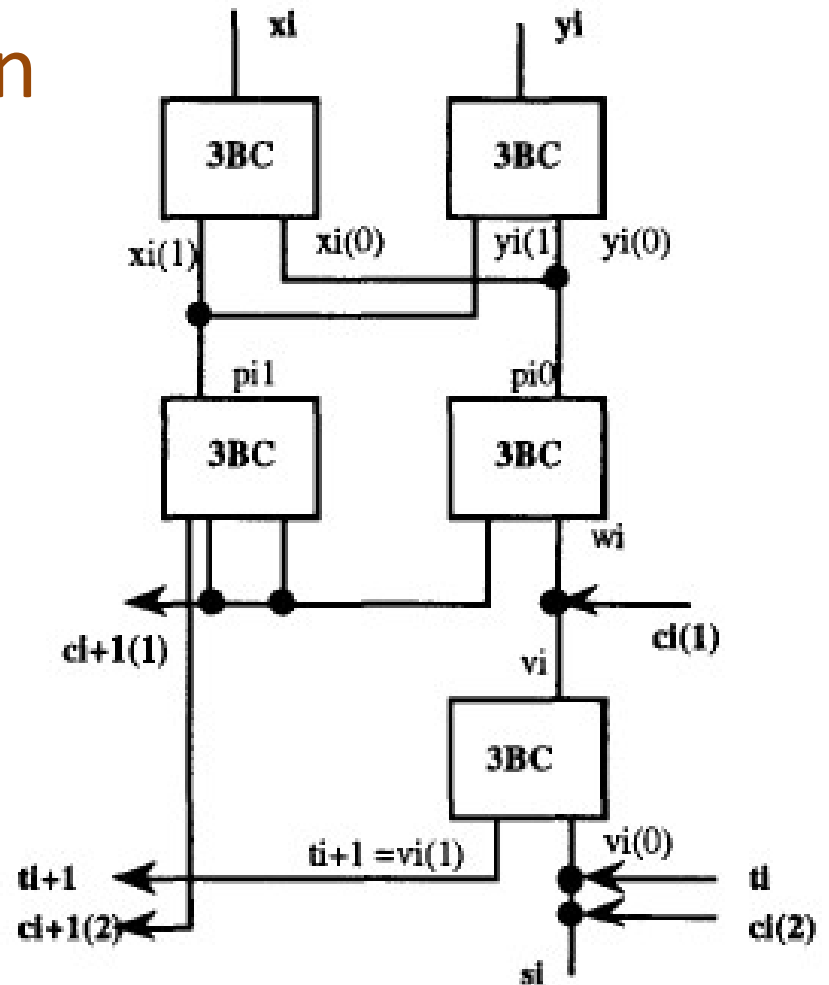
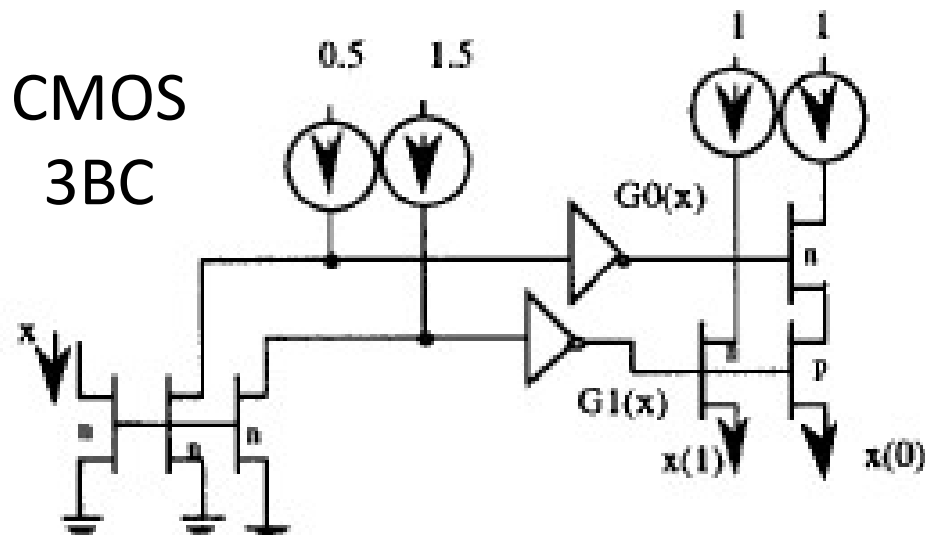
# Quasi-Digital Parallel Counter

- Analog current summing
  - 7 inputs, 3-bit output
  - (\*): Number of 1 inputs required to produce a 1
- The scheme is even older
  - Riordan and Morton, Use of Analog Techniques in Binary Arithmetic Units, *IEEE TC*, Feb. 1965



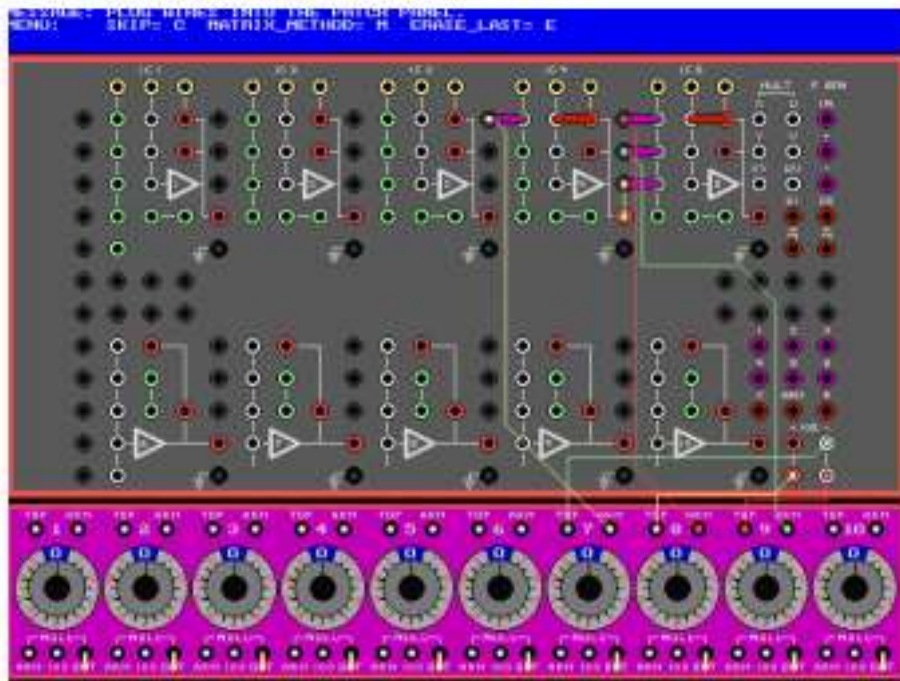
# Current-Summing Multivalued Logic

- Binary stored-carry addition
  - Limited-carry algorithm
- 3-valued to binary conv.: 3BC



Figures from: Etiemble & Navi (*SMVP*, May 1993)

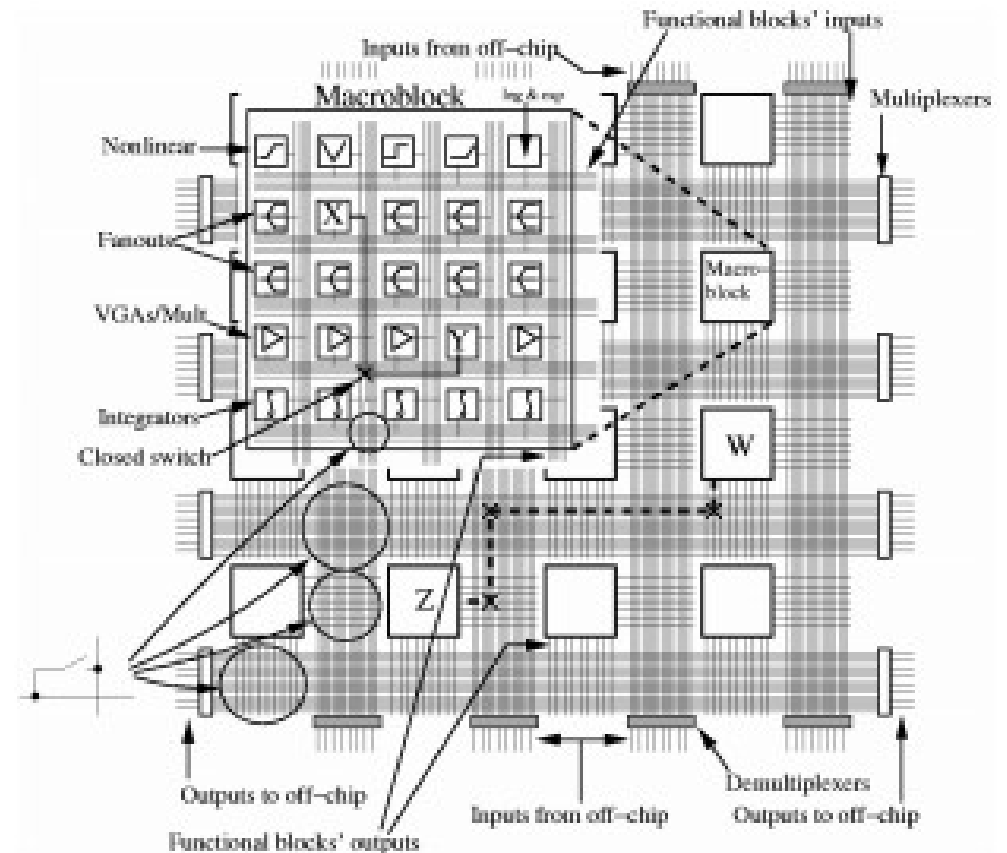
# From Replacement to Resurgence



Patch panel of Systron-Donner Model 3400

Digital simulation of  
an analog computer

Analog co-processor  
unit for a digital CPU



Cowan/Melville/Tsividis, 2005

# Hybrid Digital/Analog Representations

Continuous-digit residue number system (CD-RNS):  
Inspired by how positional info encoding in rat's brain

Continuous-valued number system (CVNS):  
A positional number system with analog digits

Race logic represents information as timing delays:  
Results based on relative signal propagation delays

Space-time logic mimics spike-based neural nets:  
Signal timing and magnitude both carry information

# Mixed D/A Positional Representation

- Continuous-valued number system (CVNS)
  - Contains a form of natural redundancy
  - The MSD has all the magnitude info
  - Other digits provide successive refinements
- Familiar example: utility meter

**3875 KWh**

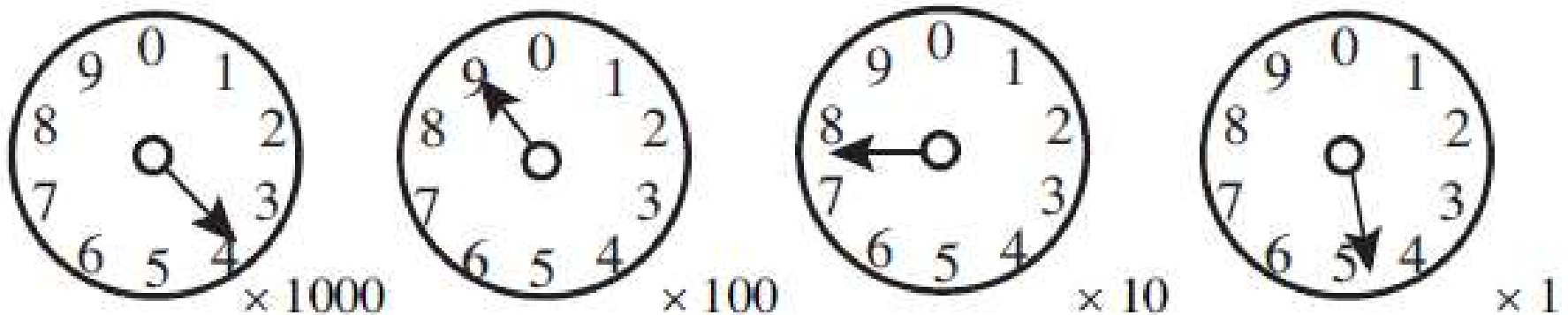


Figure from: Saed, Ahmadi, Jullien (*IEEE TC*, 2002)



# Time-Delay-Based Race Logic

Not useful for general use (yet)  
Quite efficient in some domains

Example: String alignment  
(as in DNA/protein matching)  
Closeness judged by “edit distance”

2D array of simple hardware cells  
 $O(m^2)$  hardware complexity

Paths represent alignments  
Horizontal, vertical, diagonal  
moves have different latencies

Fastest path → Best alignment

(a)

$\mathcal{P}$	_	A	C	T	G	_	A	_	G	A
$\mathcal{Q}$	G	A	_	T	_	T	_	C	G	A

(b)

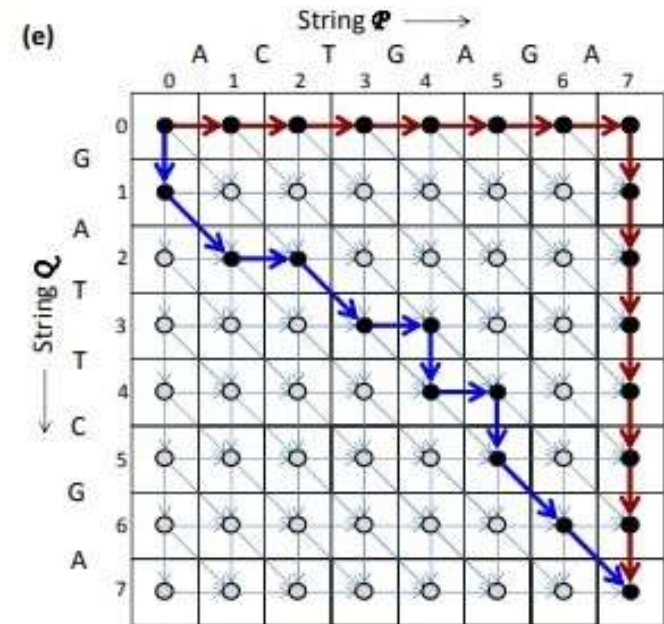
$\mathcal{P}$	0	1	2	3	4	4	5	5	6	7
$\mathcal{Q}$	1	2	2	3	3	4	4	5	6	7

(c)

$\mathcal{P}$	A	C	T	G	A	G	A	_	_	_	_	_	_	_	_
$\mathcal{Q}$	_	_	_	_	_	_	_	G	A	T	T	C	G	A	_

(d)

$\mathcal{P}$	1	2	3	4	5	6	7	7	7	7	7	7	7	7	7
$\mathcal{Q}$	0	0	0	0	0	0	0	1	2	3	4	5	6	7	7



# Brain-Like Space-Time Computing

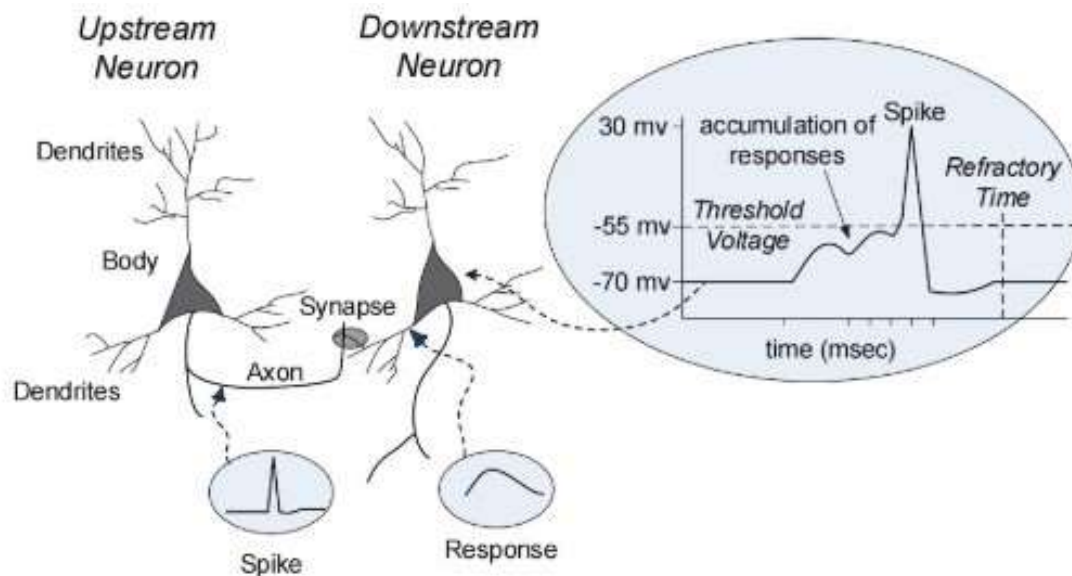
Example: Transmitting one 8-bit byte representing  $n$

Binary: Delay = 9 slots; Average energy = 5 spikes

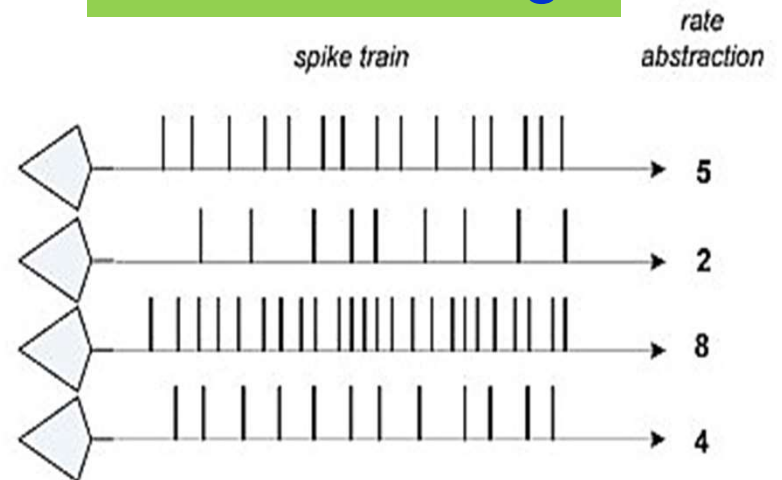
Start/synch spike, followed by 8 spikes/no-spikes

Space-time: Average delay = 130 slots; Energy = 2 spikes

Start/synch spike, followed by  $n$  no-spikes, then end spike

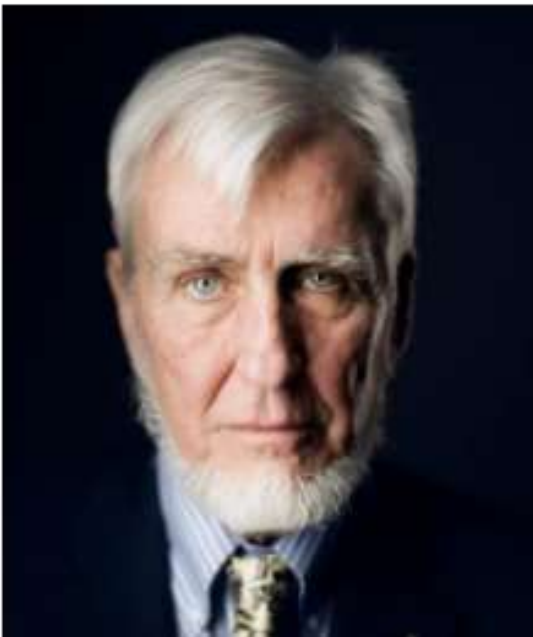


## Rate encoding



# Nobel Prize in Physiology or Medicine: 2014

One half went to John O'Keefe (University College, London), the other half to May-Britt Moser (Center for Neural Computation, Norway) and Edvard I. Moser (Kavli Institute for Systems Neuroscience, Norway) "for their discoveries of cells that constitute a positioning system in the brain."

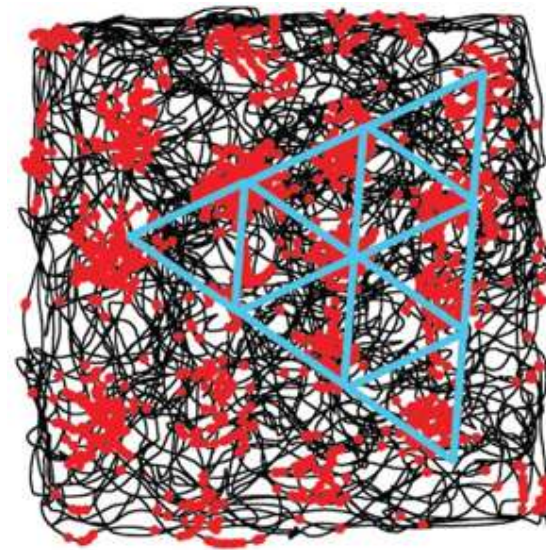
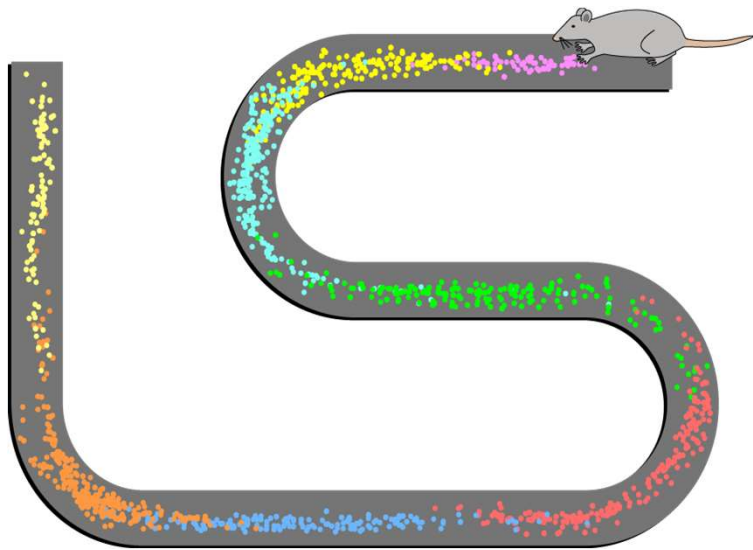


# The Nobel Laureates' Contributions

John O'Keefe discovered place cells in the hippocampus that signal position and provide the brain with spatial memory capacity.

May-Britt Moser and Edvard I. Moser discovered in the medial entorhinal cortex, a region of the brain next to hippocampus, grid cells that provide the brain with a coordinate system for navigation.

Place cells firings  
(image from Wikipedia)



Grid cells firings  
(image from Moser/Rowland/Moser, 2015)

# First Attempt at Understanding

6858 • The Journal of Neuroscience, July 2, 2008 • 28(27):6858–6871

Behavioral/Systems/Cognitive

## What Grid Cells Convey about Rat Location

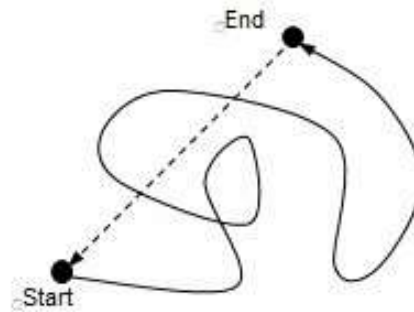
Ila R. Fiete,<sup>1,3</sup> Yoram Burak,<sup>1,4</sup> and Ted Brookings<sup>2,5</sup>

<sup>1</sup>Kavli Institute for Theoretical Physics and <sup>2</sup>Department of Physics, University of California, Santa Barbara, Santa Barbara, California 93106, <sup>3</sup>Broad Fellows Program, Computation and Neural Systems, California Institute of Technology, Pasadena, California 91125, <sup>4</sup>Swartz Fellows Program, Center for Brain Science, Harvard University, Cambridge, Massachusetts 02138, and <sup>5</sup>Volen Center, Department of Biology, Brandeis University, Waltham, Massachusetts 02454

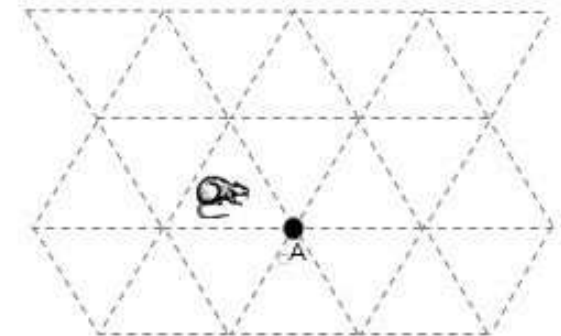
We characterize the relationship between the simultaneously recorded quantities of rodent grid cell firing and the position of the rat. The formalization reveals various properties of grid cell activity when considered as a neural code for representing and updating estimates of the rat's location. We show that, although the spatially periodic response of grid cells appears wasteful, the code is fully combinatorial in capacity. The resulting range for unambiguous position representation is vastly greater than the  $\approx 1\text{--}10$  m periods of individual lattices, allowing for unique high-resolution position specification over the behavioral foraging ranges of rats, with excess capacity that could be used for error correction. Next, we show that the merits of the grid cell code for position representation extend well beyond capacity and include arithmetic properties that facilitate position updating. We conclude by considering the numerous implications, for downstream readouts and experimental tests, of the properties of the grid cell code.

# Localization with Grid Cells

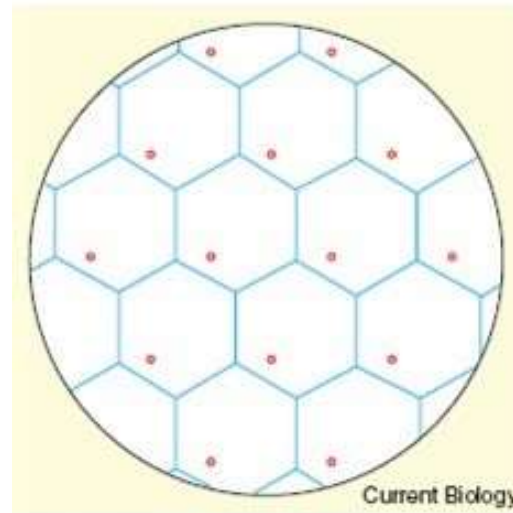
- Rat's navigation system
  - Wavy travel path
  - Straight return path
  - Even in the dark
- Nervous system has place cells & grid cells
  - Grid cell firings
  - Relative in-cell position
- In-cell positions within several grids pinpoints rat's absolute location



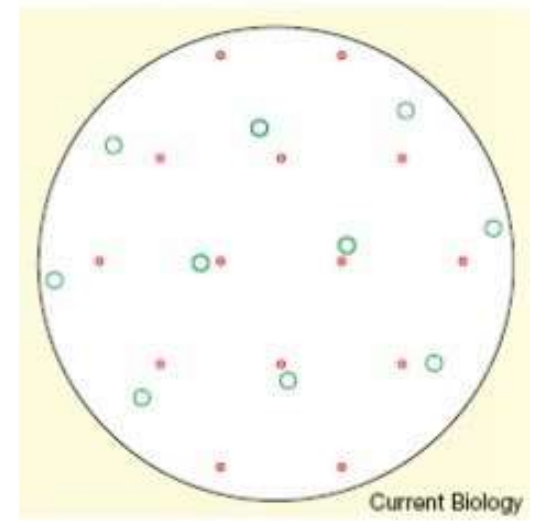
(a) Travel and return paths



(b) Rat's hexagonal grid



(c) Firings and locations [3]



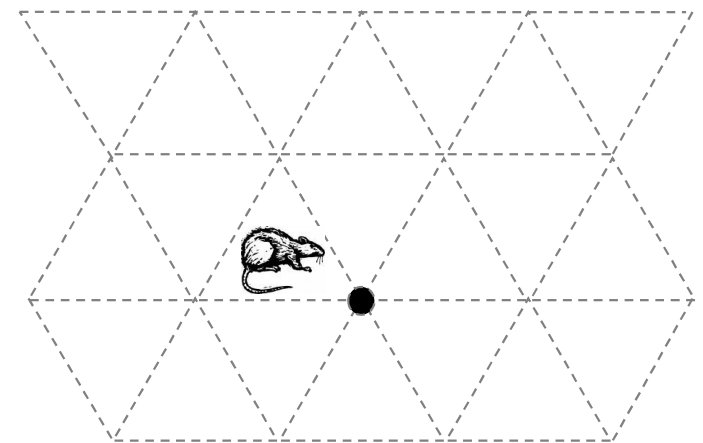
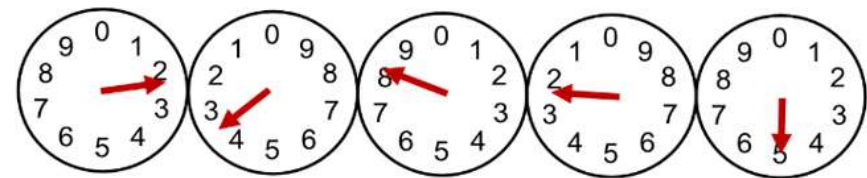
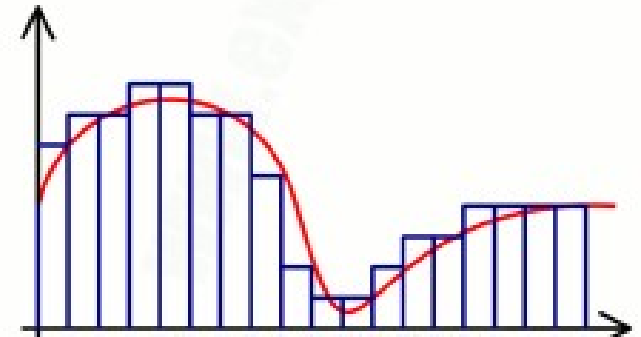
(d) Two hexagonal grids [3]

# The Questions to Be Addressed

- A rat can go up to a certain distance and still be able to find its way back (range)
  - Translating grid-cell firings to spatial information
  - How the range is related to grid-cell parameters
  - Representation range vs. the observed distance
- Fiete, Burak, and Brookings had connected the grid cells to residue representation
  - Couldn't confirm the hypothesis theoretically
  - Relied on extensive simulation for confirmation

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# My First Contribution to the Problem

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Advance Access publication on 17 July 2014

## Digital Arithmetic in Nature: Continuous-Digit RNS

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*\*Corresponding author: parhami@ece.ucsb.edu*

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It has been reported in the literature on computational neuroscience that a rat's uncanny ability to dash back to a home position in the absence of any visual clues (or in total darkness, for that matter) may stem from its distinctive method of position representation. More specifically, it is hypothesized that the rat uses a multimodular method akin to residue number system (RNS), but with continuous residues or digits, to encode position information. After a brief review of the evidence in support of this hypothesis, and how it relates to RNS, we discuss the properties of continuous-digit RNS, and derive results on the dynamic range, representational accuracy and factors affecting the choice of the moduli, which are themselves real numbers. We conclude with suggestions for further research on important open problems concerning the process of selection, or evolutionary refinement, of the set of moduli in such a representation.

# RNS with Analog Digits (Remainders)

- I formulated the spatial representation problem with the grid cells as CD-RNS
  - First time RNS is used with analog remainders
  - Conventional RNS theory is inapplicable
  - I developed a theory for CD-RNS and its range
- Analog and mixed digital-analog technology has a long history in computer arithmetic
  - Digital so good that these were not pursued
  - More use of analog features expected to come

# CD-RNS Representation

Modular arithmetic with continuous residues

Extension of RNS to non-integer moduli and residues

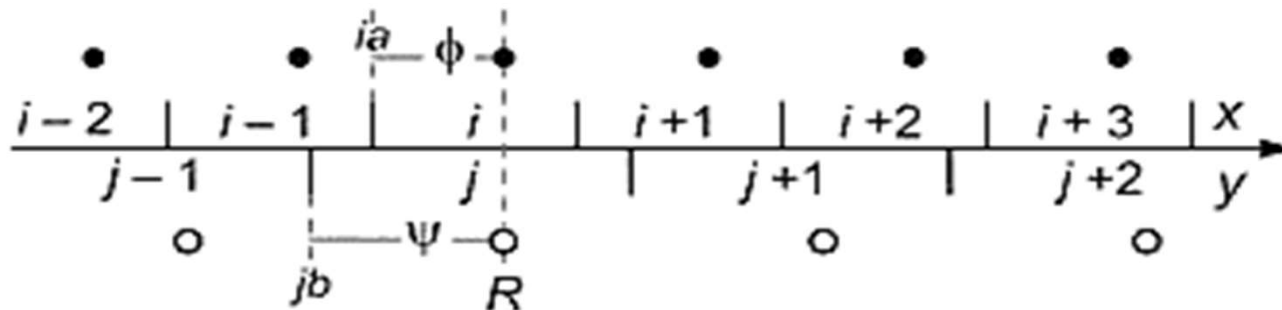
Offers precision-range-robustness trade-offs

More accurate residues widen the range and increase robustness

Of interest to neuroscientists: Rat's navigation system

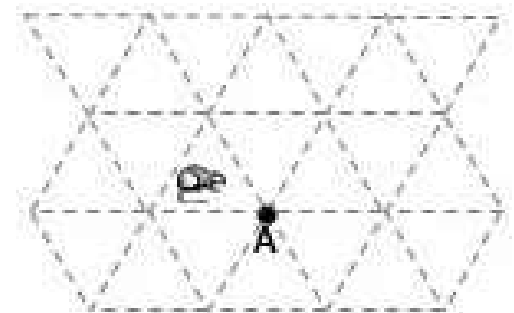
Rat uses "space cells" (absolute) and "grid cells" (relative)

Can return to home position in the dark, without any visual cues



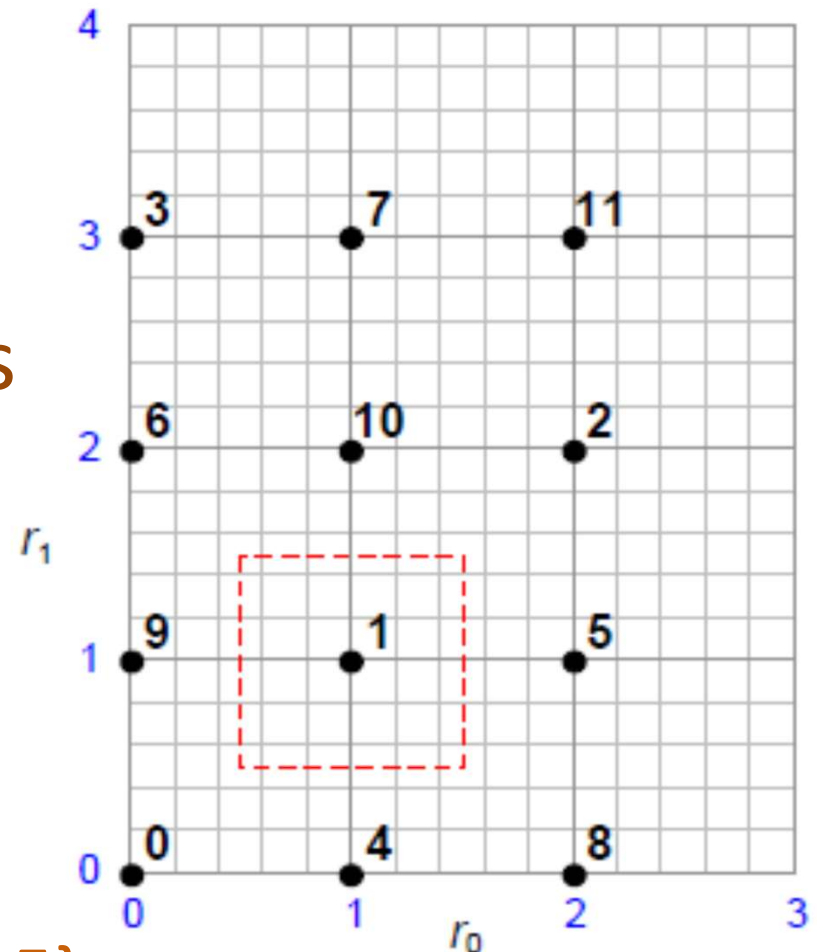
Localization with 2 grids in 1D space

Rat's hex grid



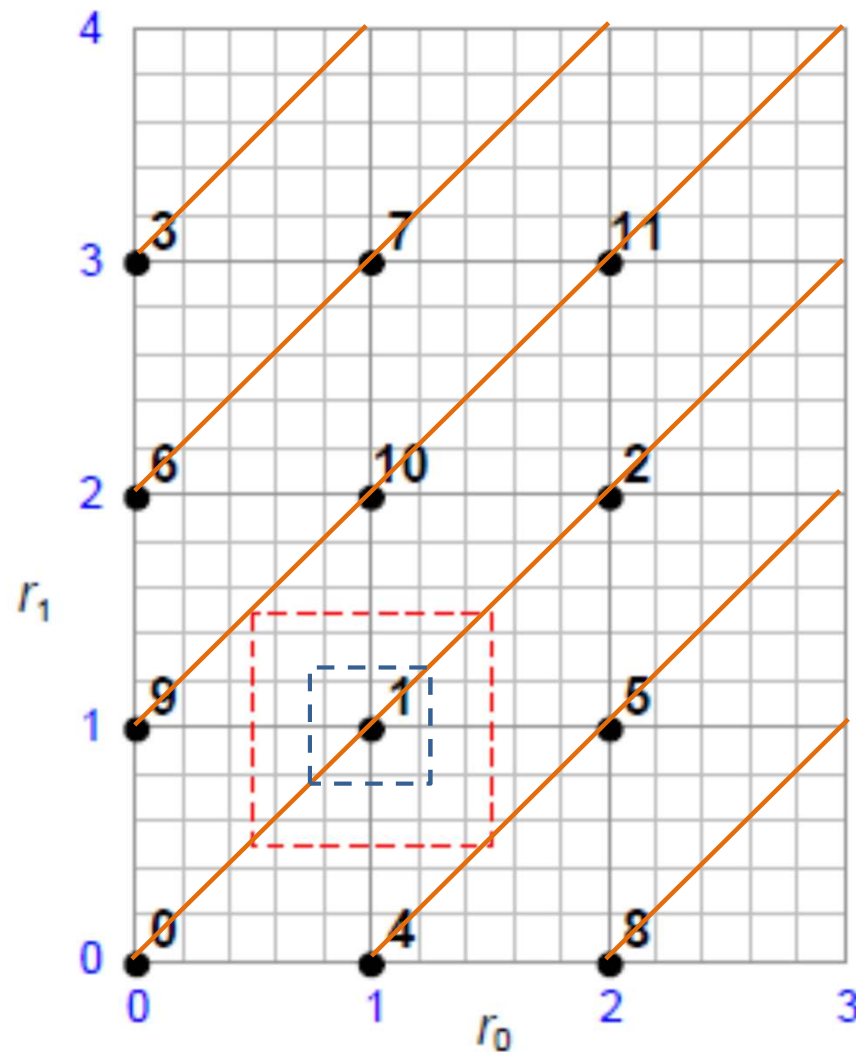
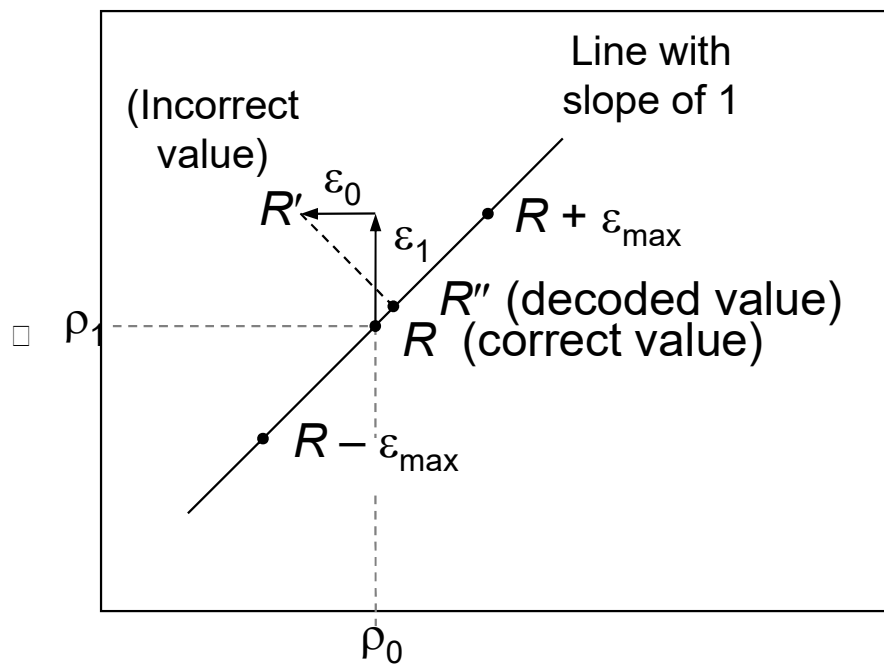
# Integer Moduli and Residues

- Two-modulus RNS  $\{4, 3\}$
- Dynamic range  $[0, 11]$
- Imagine residues with errors
  - Errors  $< 0.5$  correctable
  - Errors  $< 1.0$  detectable
- Multiresidue systems
  - 3-modulus RNS  $\{5, 4, 3\}$
  - $\{5,4,3\} \equiv \{20,3\} \equiv \{15,4\} \equiv \{12,5\}$



# Integer Moduli, Continuous Residues

- Residue errors  $\varepsilon_1$  and  $\varepsilon_0$
- Decoding error  $\leq \max(\varepsilon_1, \varepsilon_0)$
- Dynamic range?  $[0, 12 - \varepsilon_{\max}]$
- Max allowable error  $< 0.25$



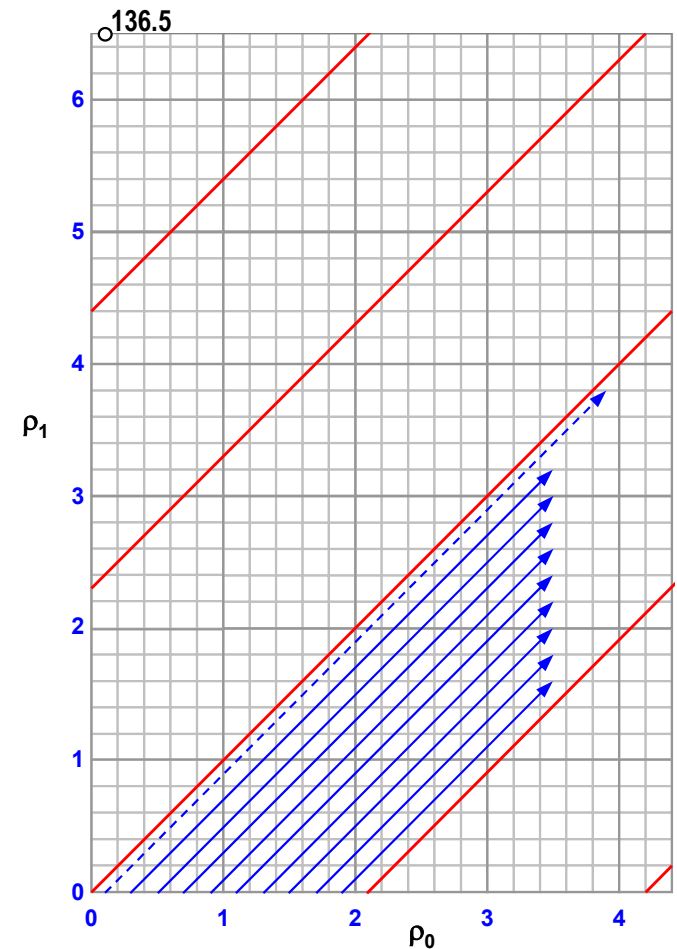
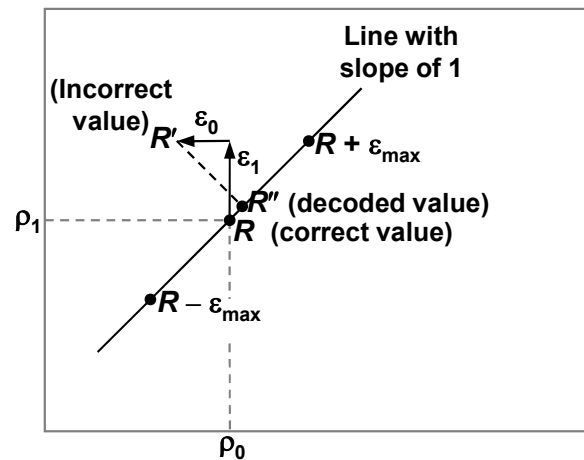
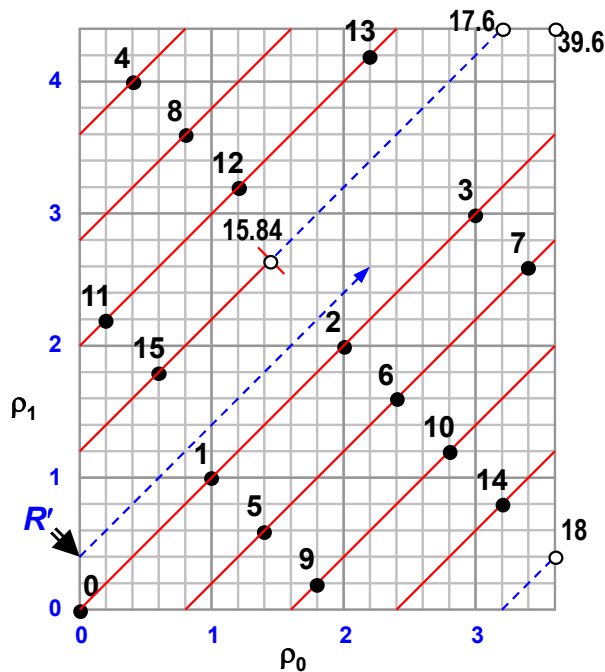
# Range-Precision Trade-off in CD-RNS

Dynamic range is proportional to the product of moduli, divided by maximum error

Left diagram: Range extension beyond  $\Pi m_i$

Middle diagram: Decoding error

Right diagram: CD-RNS with  $m_1 = 6.5$ ,  $m_0 = 4.4$



# Continuous Moduli and Residues

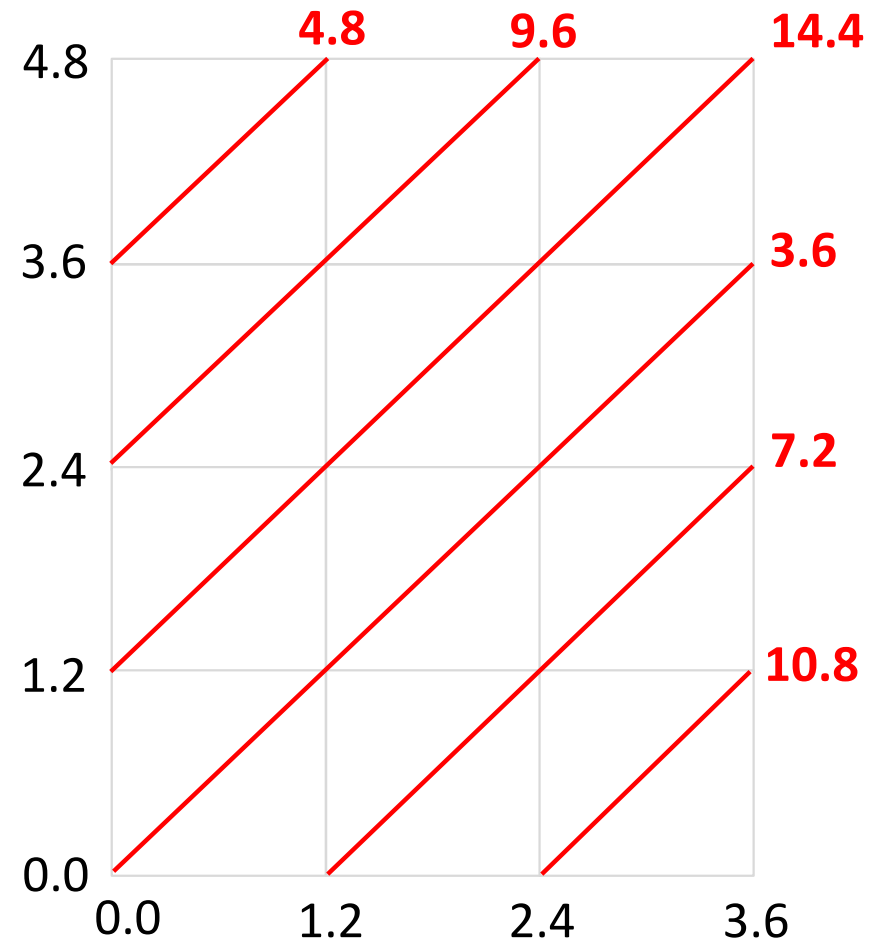
**Case 1:** The moduli are integer multiples of their difference

With proper scaling, the CD-RNS can be converted to an RNS

This example is equivalent to RNS {4, 3} with scale factor 1.2

## Question:

Are there CD-RNSs that cannot be replaced with ordinary RNSs?

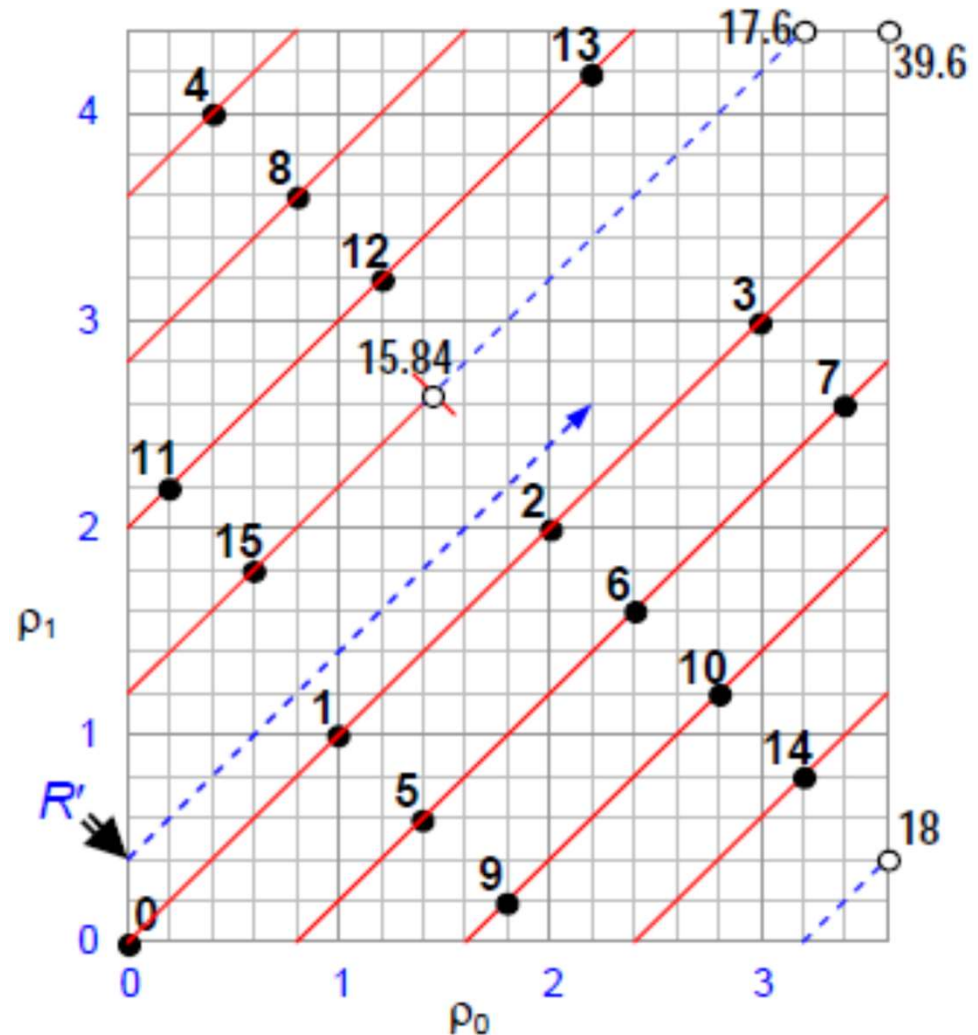


# Equivalence of CD-RNS and RNS

**Case 2a:** The moduli are integer multiples of some number  $s$  (that divides their difference)

With proper scaling, the CD-RNS can be converted to an RNS, provided max error target is  $\leq s/4$

For this example,  $s = 0.4$  and the system is equivalent to RNS  $\{11, 9\}$  with scale factor 0.4



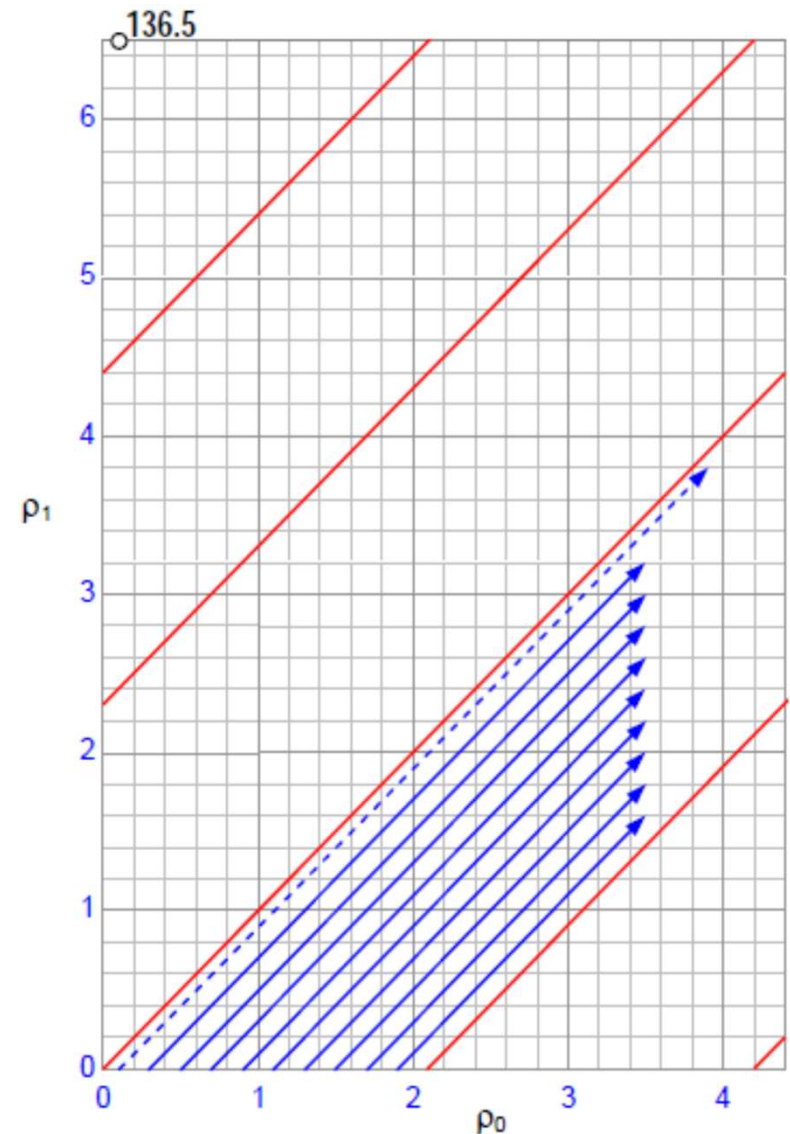


# Representational Power of CD-RNS

**Case 2b:** The moduli are integer multiples of some number  $s$  (that divides their difference), but max error target  $> s/4$

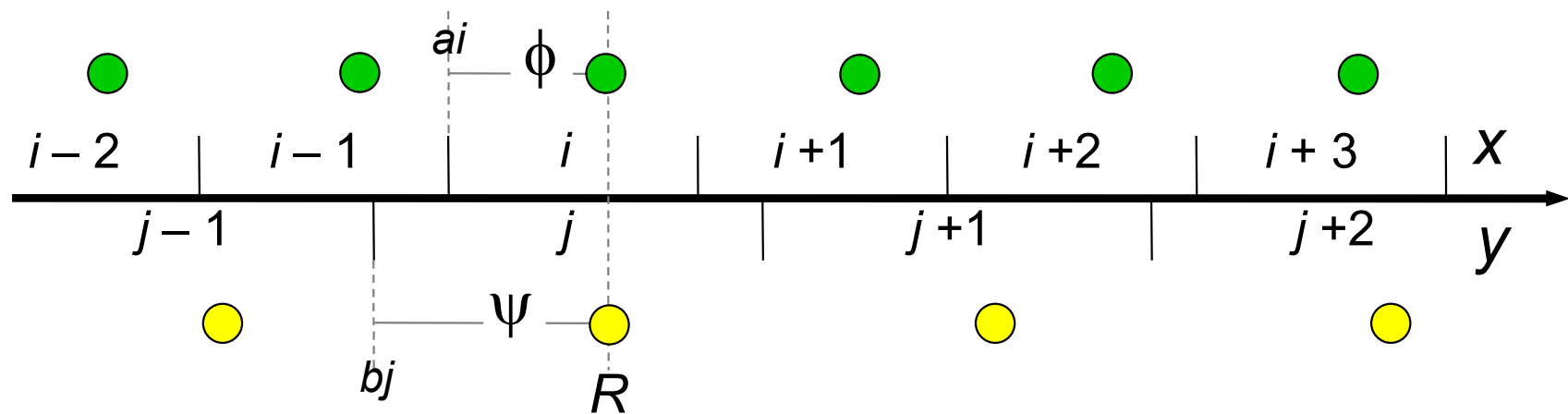
The CD-RNS is not equivalent to an RNS in terms of representational capability and dynamic range

For this example,  $s = 0.1$  but the system is different from RNS  $\{65, 44\}$  with scale factor 0.1



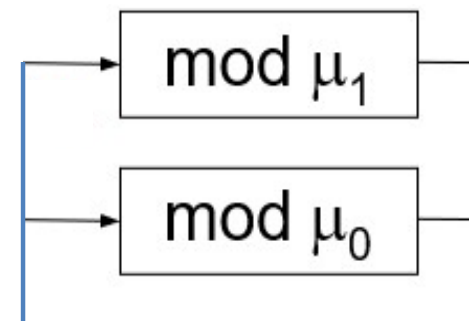
# Conceptually Simpler 1D Example

- Distance encoded by mod- $a$  and mod- $b$  residues
  - Phases  $\phi$  and  $\psi$  given
  - Reverse conversion provides  $R$
- $R$  is a point whose mod- $a$  and mod- $b$  residues match  $\phi$  and  $\psi$  to within the error bound



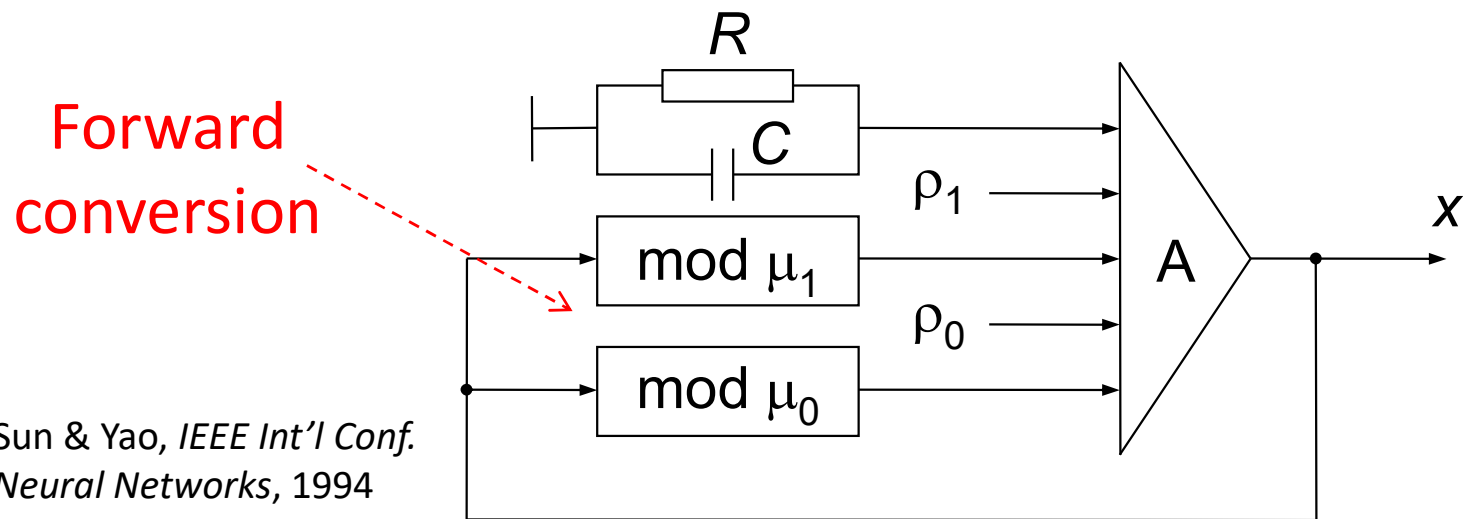
# Forward Conversion to CD-RNS

- Quite similar to ordinary RNS
  - What multiple of the modulus should be subtracted?
  - Multiple comparators (like those in A/D converters)
  - Use binary search to reduce hardware complexity
- Example: mod-4.4, with dynamic range 35.0
  - Compare with 17.6; Subtract if greater
  - Compare with 8.8; Subtract if greater
  - Compare with 4.4; Subtract if greater
  - Output the remainder



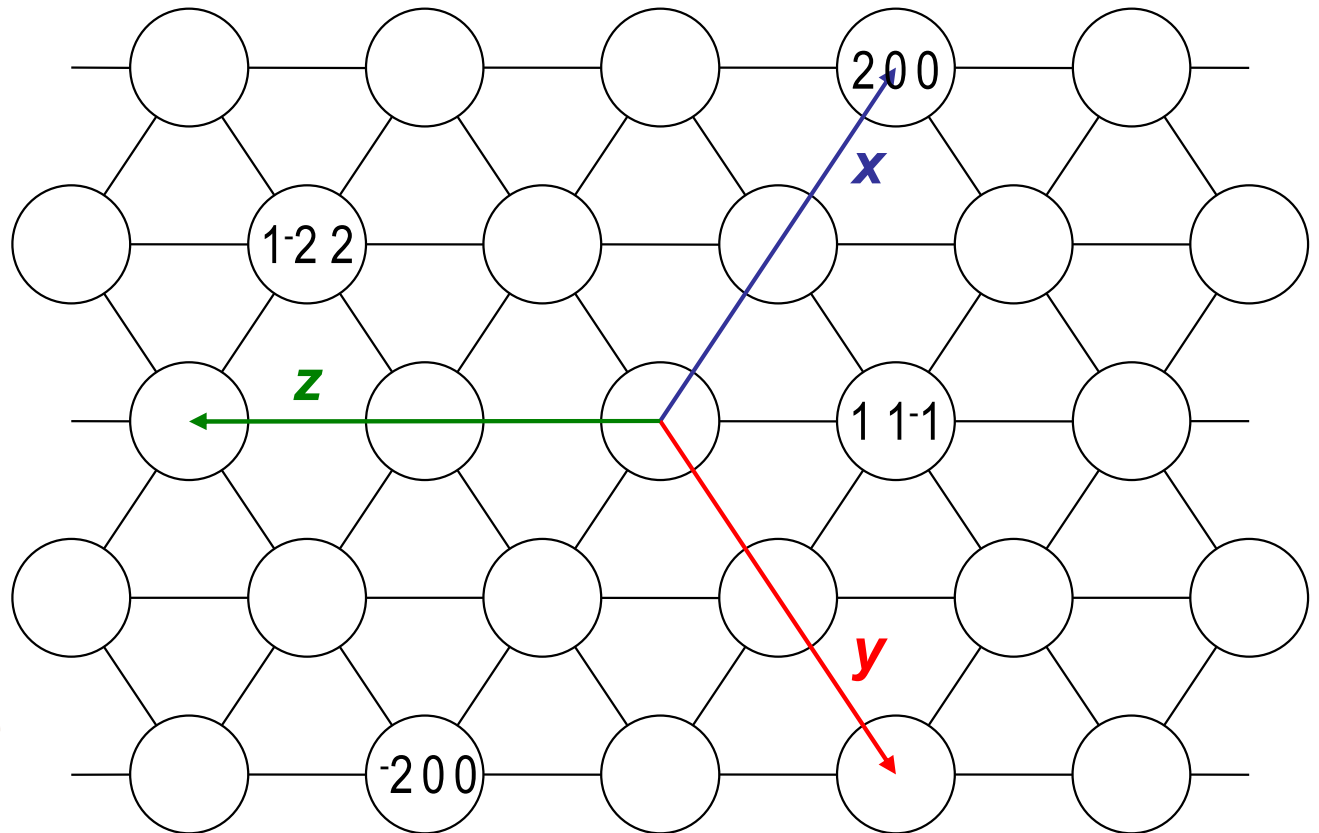
# Backward Conversion to Binary

- CRT and its derivatives are inapplicable
  - Conversion amplifies the errors
  - Example 15 in my 2015 *Computer Journal* paper
- View the conversion as nonlinear optimization
  - Convergence occurs with circuit's RC time constant



# Hex Grid Coordinate System

- Point identified by 3 coordinates, one of which is redundant
- Redundancy allows error correction beyond the system's accuracy range



# Open Problems in Neurobiology

- Dynamic range of rat's navigation system
- Numerical simulation: Range  $\sim (1/\varepsilon_{\max})^{\text{Exponent}}$   
Exponent  $\approx$  Number of moduli  $- \theta$
- **Example:** 12 moduli  $\Rightarrow$  Exponent = 10.7  
Our results yield an exponent of 11.0
- How did the rat's navigational grids evolve?  
(Evolutionary basis for moduli optimization)

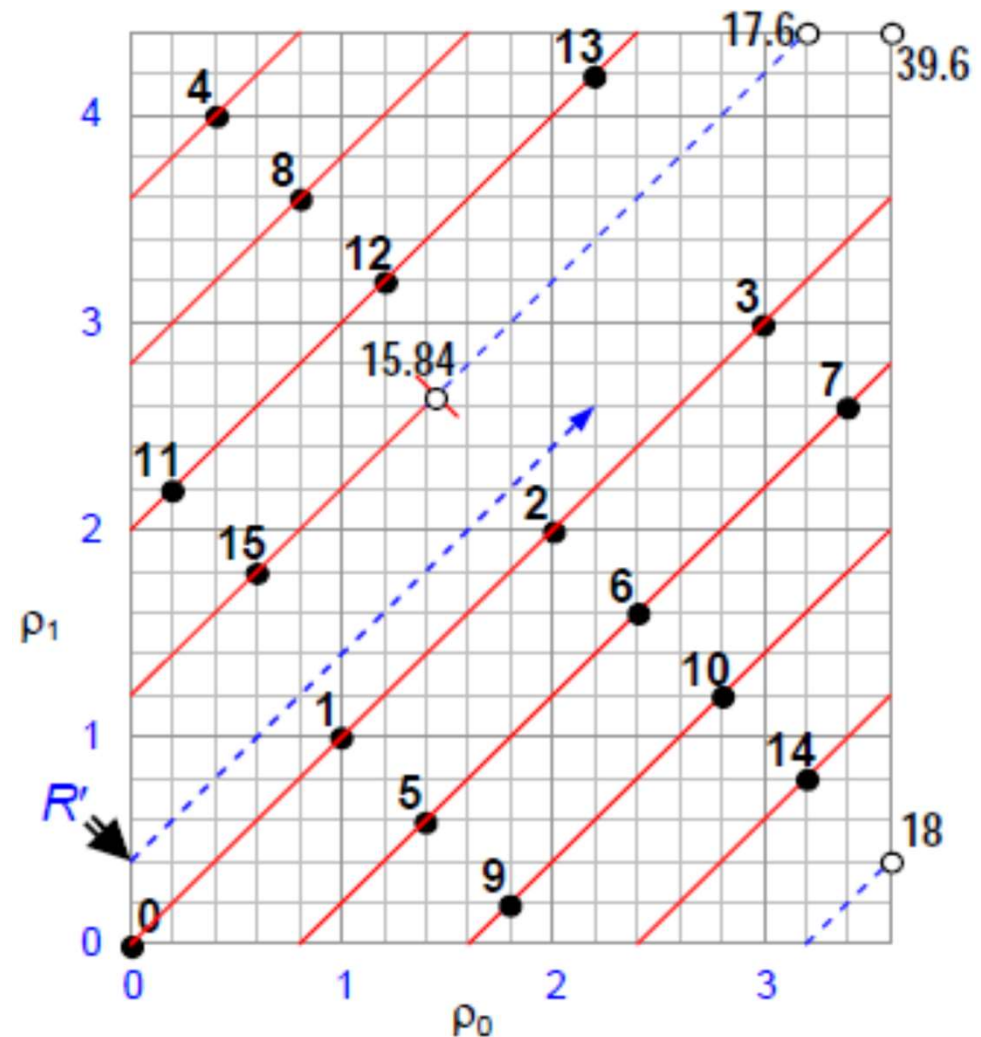
# Choosing the CD-RNS Moduli

**Theorem 2:**  $\mu \geq 36.0$

**Theorem 3:**  $\mu \leq 39.6$

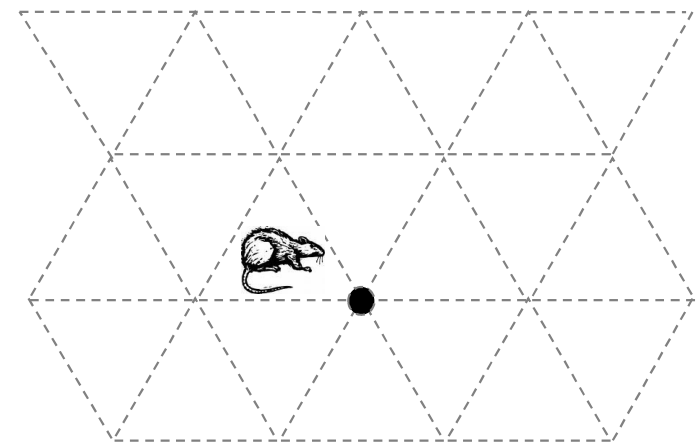
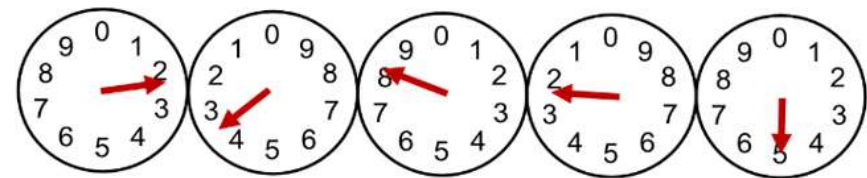
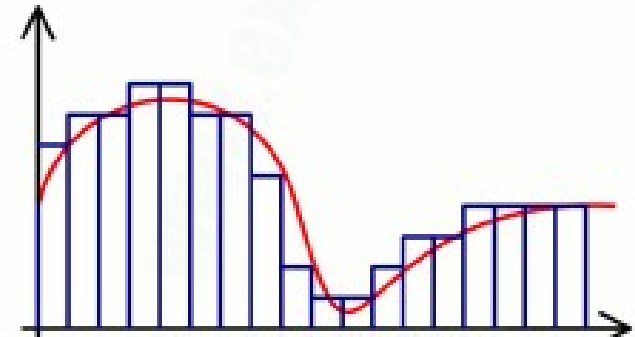
Intuitively, the moduli are optimal when the two bounds coincide

To cover the dynamic range  $\mu$ , choose the moduli that are on the order of  $(2\mu\epsilon_{\max})^{1/2}$  and differ by  $2\epsilon_{\max}$



# Outline

- **Introduction and Background**
  - Why analog is cool again
  - Residue number system (RNS)
  - The brain and numeracy
- **Hybrid Numbers and Arithmetic**
  - Historical perspective
  - Some hybrid representations
  - Nobel Prize in medicine, 2014
- **Continuous-Digits RNS**
  - CD-RNS models rat's navigation
  - Different from discrete RNS
  - Dynamic range and precision
  - Other properties and challenges
- **Conclusions and Future Work**





# Summary and Conclusions

- Introduced RNS with continuous residues
  - Distinct from ordinary RNS
  - Advantages (similar to other hybrid schemes)



- Studied range, accuracy, tradeoffs
  - Tight bounds for dynamic range
  - Optimal choice of moduli



- Showed link to computational neuroscience
  - Rat's sense of location, navigation
  - Moduli in nature: evolutionary implications



# Ongoing and Future Work

- Refine and extend the theoretical framework
  - Arithmetic and algorithmic implications
  - Exact dynamic range, or even tighter bounds
- Study development and application aspects
  - Circuit realization & building blocks
  - Latency, area, energy implications
- Pursue links with other D/A methods
  - Mixed implementations?



# Wrapping Up: The Big Picture

Analog computing is making a comeback and hybrid digital-analog computing is becoming more attractive

D-A computing can be combined at various levels:

Representation level, as in CVNS and CD-RNS



Analog approximation, digital refinement

Neuromorphic computing paradigm

Multi-level combination methods

Future work and more detailed comparisons

Assessment of relative speeds in application contexts



Quantifying cost and energy requirements

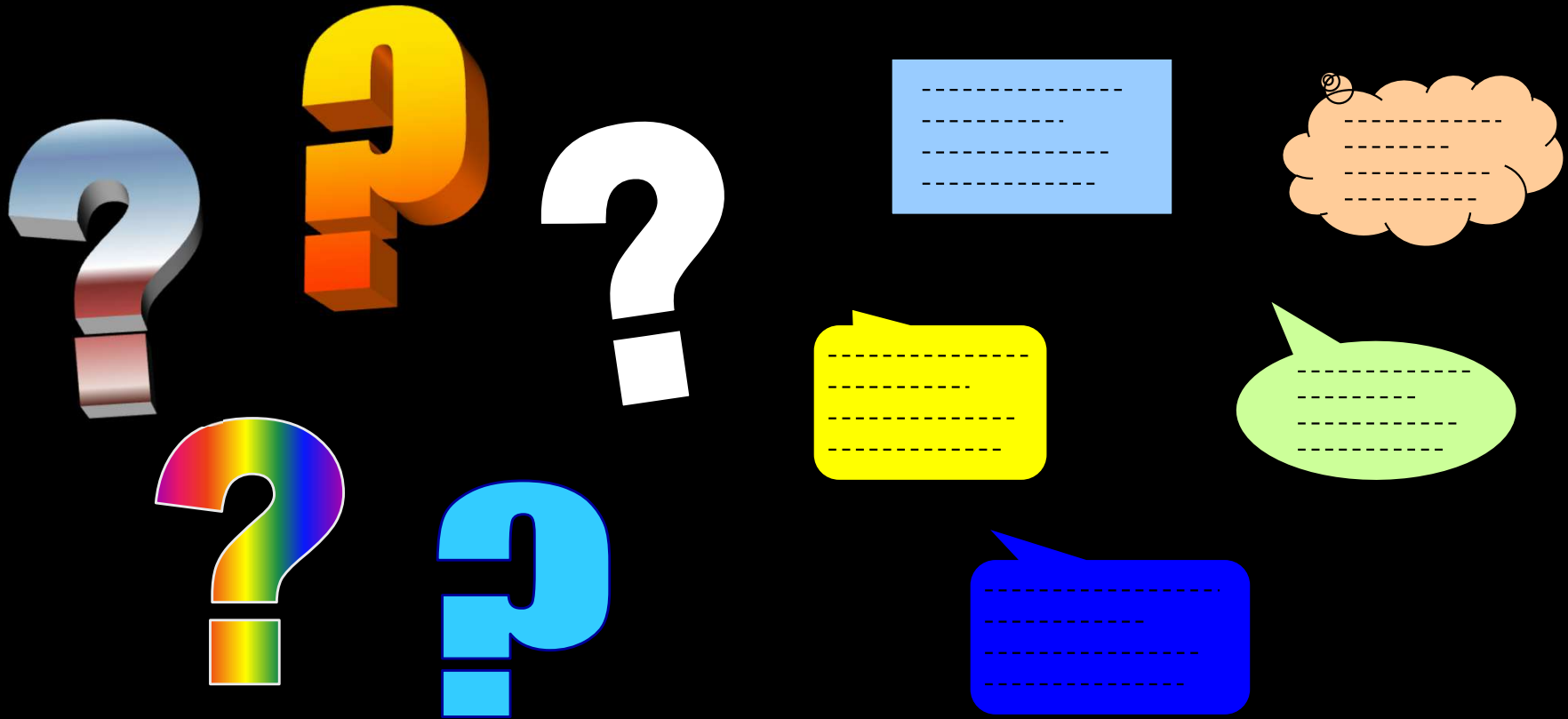
Effects of radix and moduli selection

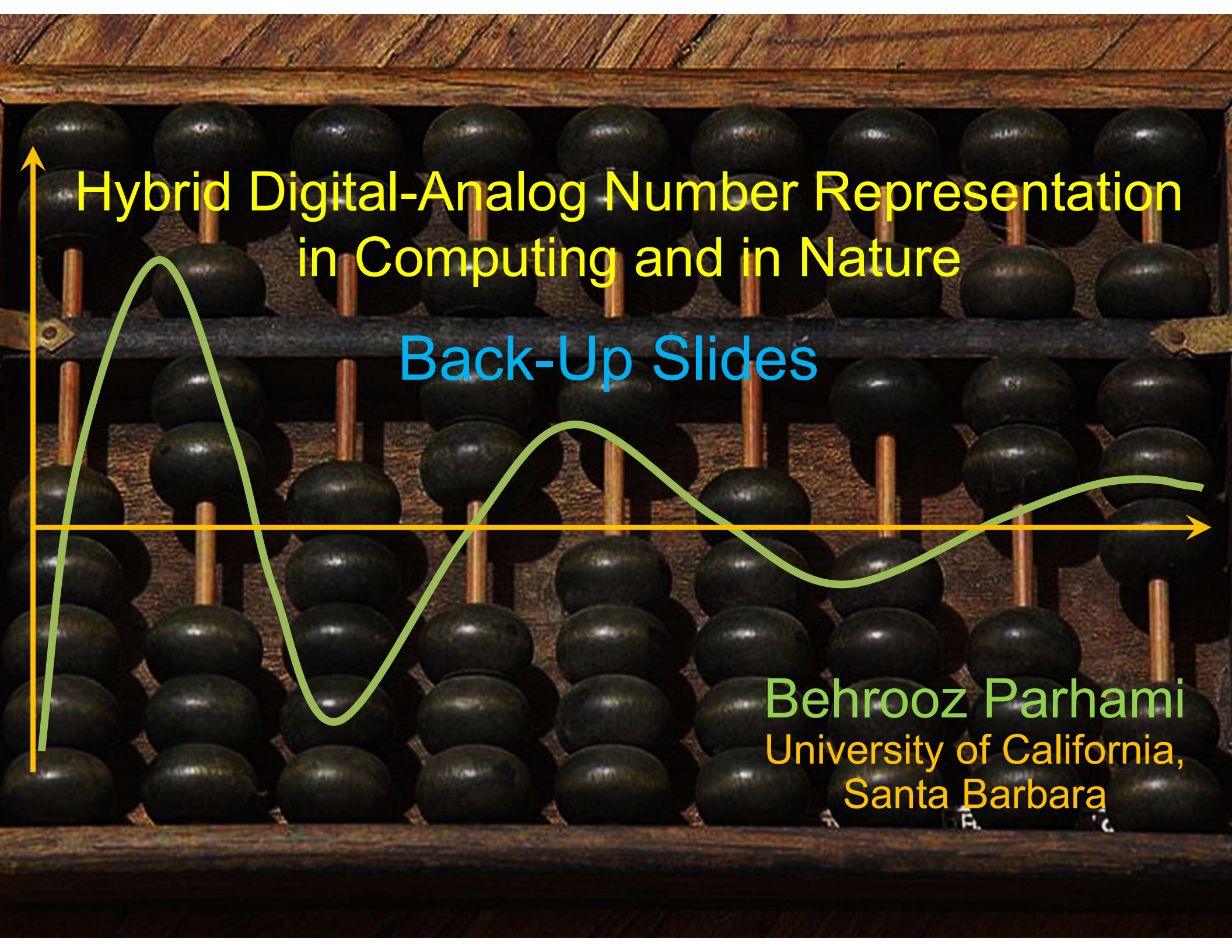
Other D/A combination methods

# Thank You for Your Attention

[parhami@ece.ucsb.edu](mailto:parhami@ece.ucsb.edu)

<http://www.ece.ucsb.edu/~parhami/>



The background of the slide is a close-up photograph of an abacus, showing its wooden frame and rows of dark, spherical beads on vertical rods. A graph is overlaid on the image, consisting of a vertical yellow arrow on the left side pointing upwards, a horizontal yellow arrow on the right side pointing to the right, and a green sine wave that oscillates above and below the horizontal axis. The main title is written in yellow text at the top left, and the author's name and affiliation are in green and yellow text at the bottom right.

# Hybrid Digital-Analog Number Representation in Computing and in Nature

Back-Up Slides

Behrooz Parhami  
University of California,  
Santa Barbara

# RNS Dynamic Range

Product  $M$  of the  $k$  pairwise relatively prime moduli is the *dynamic range*

$$M = m_{k-1} \times \dots \times m_1 \times m_0$$

$$\text{For RNS}(8 | 7 | 5 | 3), \quad M = 8 \times 7 \times 5 \times 3 = 840$$

We can take the range of RNS(8|7|5|3) to be  $[-420, 419]$  or any other set of 840 consecutive integers

Negative numbers: Complement relative to  $M$

$$\langle -x \rangle_{m_j} = \langle M - x \rangle_{m_j}$$

$$21 = (5 | 0 | 1 | 0)_{\text{RNS}}$$

$$-21 = (8 - 5 | 0 | 5 - 1 | 0)_{\text{RNS}} = (3 | 0 | 4 | 0)_{\text{RNS}}$$

Here are some example numbers in our default RNS(8 | 7 | 5 | 3):

$$(0 | 0 | 0 | 0)_{\text{RNS}}$$

Represents 0 or 840 or ...

$$(1 | 1 | 1 | 1)_{\text{RNS}}$$

Represents 1 or 841 or ...

$$(2 | 2 | 2 | 2)_{\text{RNS}}$$

Represents 2 or 842 or ...

$$(0 | 1 | 3 | 2)_{\text{RNS}}$$

Represents 8 or 848 or ...

$$(5 | 0 | 1 | 0)_{\text{RNS}}$$

Represents 21 or 861 or ...

$$(0 | 1 | 4 | 1)_{\text{RNS}}$$

Represents 64 or 904 or ...

$$(2 | 0 | 0 | 2)_{\text{RNS}}$$

Represents  $-70$  or 770 or ...

$$(7 | 6 | 4 | 2)_{\text{RNS}}$$

Represents  $-1$  or 839 or ...

# RNS Encoding and Arithmetic Operations

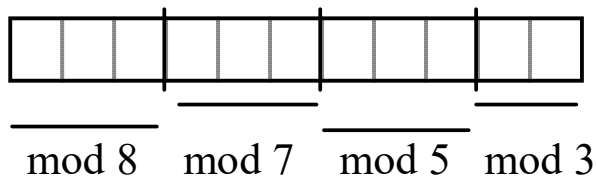
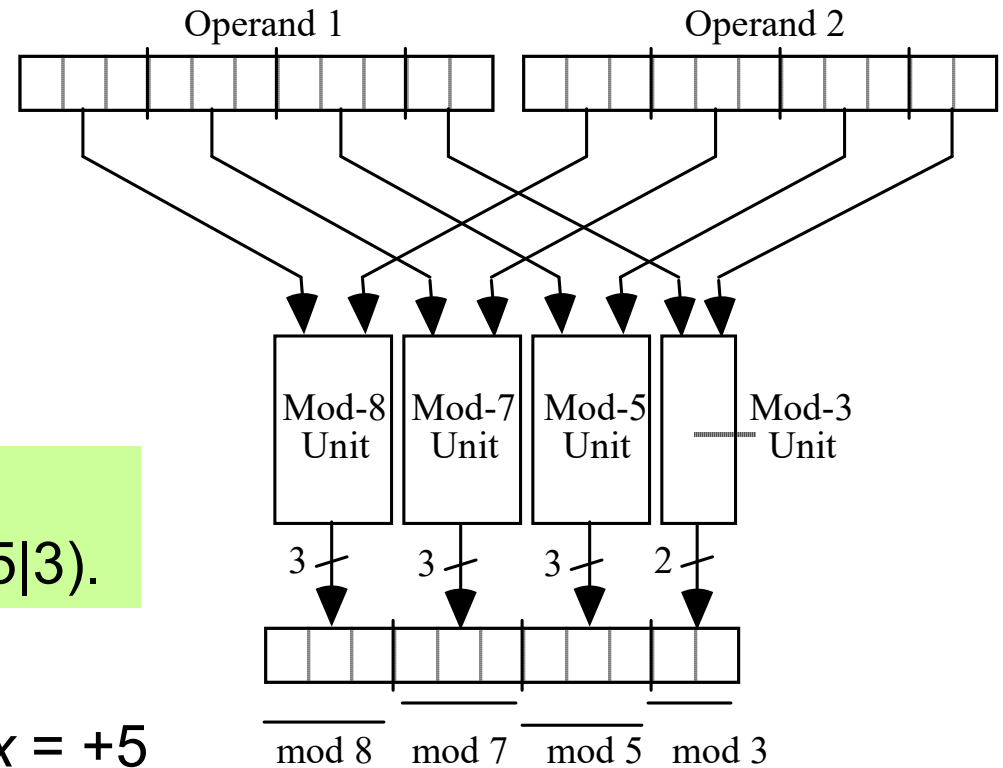


Fig. 4.1 Binary-coded format for RNS(8 | 7 | 5 | 3).

Fig. 4.2 The structure of an adder, subtractor, or multiplier for RNS(8|7|5|3).



## Arithmetic in RNS(8 | 7 | 5 | 3)

$(5 | 5 | 0 | 2)_{RNS}$

Represents  $x = +5$

$(7 | 6 | 4 | 2)_{RNS}$

Represents  $y = -1$

$(4 | 4 | 4 | 1)_{RNS}$

$x + y$ :  $\langle 5 + 7 \rangle_8 = 4$ ,  $\langle 5 + 6 \rangle_7 = 4$ , etc.

$(6 | 6 | 1 | 0)_{RNS}$

$x - y$ :  $\langle 5 - 7 \rangle_8 = 6$ ,  $\langle 5 - 6 \rangle_7 = 6$ , etc.

(alternatively, find  $-y$  and add to  $x$ )

$(3 | 2 | 0 | 1)_{RNS}$

$x \times y$ :  $\langle 5 \times 7 \rangle_8 = 3$ ,  $\langle 5 \times 6 \rangle_7 = 2$ , etc.

# Difficult RNS Arithmetic Operations

Sign test and magnitude comparison are difficult

**Example:** Of the following RNS(8 | 7 | 5 | 3) numbers:

Which, if any, are negative?

Which is the largest?

Which is the smallest?

Assume a range of  $[-420, 419]$

$$a = (0 | 1 | 3 | 2)_{\text{RNS}}$$

$$b = (0 | 1 | 4 | 1)_{\text{RNS}}$$

$$c = (0 | 6 | 2 | 1)_{\text{RNS}}$$

$$d = (2 | 0 | 0 | 2)_{\text{RNS}}$$

$$e = (5 | 0 | 1 | 0)_{\text{RNS}}$$

$$f = (7 | 6 | 4 | 2)_{\text{RNS}}$$

Answers:

$$d < c < f < a < e < b$$

$$-70 < -8 < -1 < 8 < 21 < 64$$



# Intuitive Justification for CRT

**Puzzle:** What number has the remainders of 2, 3, and 2 when divided by the numbers 7, 5, and 3, respectively?

$$x = (2 | 3 | 2)_{\text{RNS}(7|5|3)} = (?)_{\text{ten}}$$

$$(1 | 0 | 0)_{\text{RNS}(7|5|3)} = \text{multiple of 15 that is } 1 \text{ mod } 7 = 15$$

$$(0 | 1 | 0)_{\text{RNS}(7|5|3)} = \text{multiple of 21 that is } 1 \text{ mod } 5 = 21$$

$$(0 | 0 | 1)_{\text{RNS}(7|5|3)} = \text{multiple of 35 that is } 1 \text{ mod } 3 = 70$$

$$(2 | 3 | 2)_{\text{RNS}(7|5|3)} = (2 | 0 | 0) + (0 | 3 | 0) + (0 | 0 | 2)$$

$$= 2 \times (1 | 0 | 0) + 3 \times (0 | 1 | 0) + 2 \times (0 | 0 | 1)$$

$$= 2 \times 15 + 3 \times 21 + 2 \times 70$$

$$= 30 + 63 + 140$$

$$= 233 = 23 \text{ mod } 105$$

Therefore,  $x = (23)_{\text{ten}}$

## Example RNS with Special Moduli

For RNS(17 | 16 | 15), the weights of the 3 positions are:

2160

3825

2176

Example:  $(x_2, x_1, x_0) = (2 | 3 | 4)_{\text{RNS}}$  represents the number

$$\langle 2160 \times 2 + 3825 \times 3 + 2176 \times 4 \rangle_{4080} = \langle 24,499 \rangle_{4080} = 19$$

$$2160 = 2^4 \times (2^4 - 1) \times (2^3 + 1) = 2^{11} + 2^7 - 2^4$$

$$3825 = (2^8 - 1) \times (2^4 - 1) = 2^{12} - 2^8 - 2^4 + 1$$

$$2176 = 2^7 \times (2^4 + 1) = 2^{11} + 2^7$$

$$4080 = 2^{12} - 2^4 ; \text{ thus, to subtract 4080, ignore bit 12 and add } 2^4$$

Reverse converter: Multioperand adder, with shifted  $x_i$ s as inputs

# Limits of Fast Arithmetic in RNS

## Known results from number theory

**Theorem 4.2:** The  $i$ th prime  $p_i$  is asymptotically  $i \ln i$

**Theorem 4.3:** The number of primes in  $[1, n]$  is asymptotically  $n / \ln n$

**Theorem 4.4:** The product of all primes in  $[1, n]$  is asymptotically  $e^n$

## Implications to speed of arithmetic in RNS

**Theorem 4.5:** It is possible to represent all  $k$ -bit binary numbers in RNS with  $O(k / \log k)$  moduli such that the largest modulus has  $O(\log k)$  bits

That is, with fast log-time adders, addition needs  $O(\log \log k)$  time

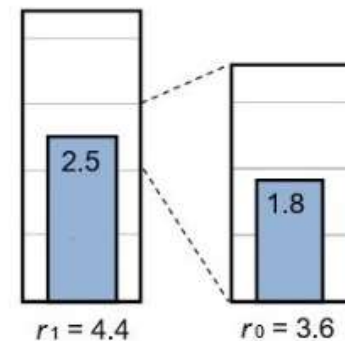
# CVNS and CD-RNS Similarities

Two-level scheme: Analog representation at the low (digit) level and digital interpretation at the high (inter-digit) level

CVNS likely has performance edge in general applications

Mixed-radix format: CVNS is based on fixed integer radix, but extension to mixed and non-integer radices is possible

Example mixed-radix CVNS:  
Representation of  
 $9.0 = 2.5 \times 3.6 = 2 \times 3.6 + 1.8$



**Approximate computing:** Both CVNS and CD-RNS suited to low-precision, adaptive-precision, and lazy arithmetic

# CVNS and CD-RNS Differences

**Word-level parallelism:** CD-RNS has greater affinity with parallel processing of digits in add/subtract/multiply

**Input/output overheads:** CVNS has simple/direct forward and reverse conversion processes (low-cost and low-energy)  
CD-RNS conversions are even more complex than RNS

**Noise immunity:** Consider 2-digit CVNS and CD-RNS

CVNS range decreases quadratically with increased noise immunity

CD-RNS range decreases linearly with increased noise immunity

(cutting the radix  $r$  in half, versus using the equation  $\mu\varepsilon \leq \mu_0\mu_1$ )

**Fault tolerance:** CVNS can be protected through coding  
CD-RNS has precision-robustness trade-off built in

# CD-RNS Dynamic Range Lower Bound

- CD-RNS with the moduli  $\mu_1$  and  $\mu_0$
- $\sigma_{-1} = \mu_1$ ;  $\sigma_0 = \mu_0$ ;  $\sigma_{i+1} = \min(|\sigma_{i-1}|_{\sigma_i}, \sigma_i - |\sigma_{i-1}|_{\sigma_i})$
- **Theorem 2:** Dynamic range is at least  $\mu_0(1 + \lfloor \mu_1/\mu_0 \rfloor \lfloor \mu_0/\sigma_1 \rfloor) \lfloor \sigma_1/\sigma_2 \rfloor \lfloor \sigma_2/\sigma_3 \rfloor \dots \lfloor \sigma_{j-1}/\sigma_j \rfloor$  where  $j$  is the largest index for which  $\sigma_j \geq 2\varepsilon_{\max}$
- **Intuition:** Remove floors to get  $\mu_0\mu_1/(2\varepsilon_{\max})$
- **Example 6:** CD-RNS with  $\mu_1 = 4.4$ ,  $\mu_0 = 3.6$ ,  $\varepsilon_{\max} = 0.2$   
 $\Rightarrow \sigma_1 = 0.8$ ,  $\sigma_2 = 0.4 \Rightarrow$  Dynamic range  $\geq 36.0$

# CD-RNS Dynamic Range Upper Bound

- CD-RNS with the moduli  $\mu_1$  and  $\mu_0$
- $\delta =$  Largest number that divides  $\mu_1$  and  $\mu_0$  if it exists, 0 otherwise
- **Theorem 3:** Dynamic range is at most  $\max(\mu_0 \lfloor \mu_1 / \gamma \rfloor, \mu_1 \lfloor \mu_0 / \gamma \rfloor)$   
where  $\gamma = \max(2\varepsilon_{\max}, \delta)$
- **Intuition:** Remove floors to get  $\mu_0 \mu_1 / \gamma$
- **Example 6:** CD-RNS with  $\mu_1 = 4.4$ ,  $\mu_0 = 3.6$ ,  $\varepsilon_{\max} = 0.2$   
 $\Rightarrow \delta = 0.4$ ,  $\gamma = 0.4 \Rightarrow$  Dynamic range  $\leq 39.6$

# CD-RNS Lower/Upper Bounds Example

- Example 10 in paper
- Fix  $\mu_1$  at 4.4
- Vary  $\mu_0$  in steps of 0.1
- Range varies (dashed)
- Tightness varies
- Matching of upper bound = Optimality?
- Achieving wider range

