

## ECE 130A: Problem Set 5

**Assigned:** Tuesday, November 6

**Due:** Tuesday, November 13

**Reading:** 4.1-4.5

**Problem 1** *Fourier transform computation:* 4.21(a),(b),(f)

**Problem 2** *Inverse Fourier transform computation* 4.4, 4.5

**Problem 3** *Fourier transform gives system frequency response:*

(a) An LTI system has impulse response  $h(t) = 10I_{[3,5]}(t)$ . Find and sketch magnitude and phase of the frequency response  $H(j2\pi f)$  as a function of  $f$ .

(b) Does the system amplify or attenuate a sinusoid of frequency 22 Hz? By how much?

(c) By how much does the system change the phase of the sinusoid?

**Problem 4:** Consider the signal  $x(t) = \text{sinc}(4t) \cos(4t)$ .

(a) Find and sketch the Fourier transform  $X(j\omega)$  or  $X(j2\pi f)$  of  $x(t)$ , carefully labeling the axes.

(b) Find the energy  $\int_{-\infty}^{\infty} x^2(t) dt$ .

(c) The signal  $x(t)$  is passed through a filter with impulse response  $h(t) = \text{sinc}(8t - 4)$ . Find a time-domain expression for the output  $y(t) = (x * h)(t)$ .

**Problem 5** *Practicing use of Fourier transform properties* 4.25

**Problem 6** *Matlab computation of Fourier transform using DFT*

**Background for Problem 6:** The Fourier transform of  $h(t)$  is given by

$$H(j2\pi f) = \int_{-\infty}^{\infty} h(t)e^{-j2\pi ft} dt \quad (1)$$

The DFT of a discrete time sequence  $\{h[n], n = 0, \dots, N - 1\}$  of length  $N$  is given by

$$H[m] = \sum_{n=0}^{N-1} h[n]e^{-j2\pi mn/N} \quad (2)$$

Matlab is good at doing DFTs. When  $N$  is a power of 2, the DFT can be computed very efficiently, and this procedure is called a Fast Fourier Transform (FFT). We would like this to approximately compute the continuous-time Fourier transform for a waveform  $h(t)$  by sampling the waveform and approximating the integral in (1) by a sum. Assume that  $h(t) = 0$  for  $t < 0$  (we can shift it so that this is true). Suppose that we sample the waveform with spacing  $t_s$  to get

$$h[n] = h(nt_s)$$

Now, suppose we want to compute the Fourier transform  $H(j2\pi f)$  for  $f = mf_s$ , where  $f_s$  is the desired frequency resolution. We can approximate the integral for the Fourier transform by a sum, using  $t_s$ -spaced time samples as follows:

$$H(j2\pi mf_s) = \int_{-\infty}^{\infty} h(t)e^{-j2\pi mf_s t} dt \approx \sum_n h(nt_s)e^{-j2\pi mf_s nt_s t_s}$$

( $dt$  in the integral is replaced by the sample spacing  $t_s$ .) Since  $h[n] = h(nt_s)$ , the approximation can be computed using the DFT formula (2) as follows:

$$H(j2\pi mf_s) \approx t_s H[m]$$

as long as  $f_s t_s = \frac{1}{N}$ . That is, using a DFT of length  $N$ , we can get a frequency granularity of  $f_s = \frac{1}{N t_s}$ . That is, if we choose the time samples close together (in order to represent  $h(t)$  accurately, then we must also use a large  $N$  to get a desired frequency granularity).

**Example:** We want to compute the Fourier transform of  $h(t) = I_{[0,1]}(t)$  (we know we will get a phase shifted sinc). Suppose we sample with spacing  $t_s = 0.1$ , and want the frequency granularity to be  $f_s \leq 0.05$ . Then we must use a DFT with  $N = \frac{1}{t_s f_s} \geq 200$ . Thus, we can choose  $N = 256$  (the nearest

power of 2 which is larger than the  $N$  we need). Since we are sampling with spacing  $t_s = 0.1$ , we get 10 nonzero samples for the given  $h(t)$ ; the 246 remaining samples are zero! This is known as zero padding, and is required to use a long enough DFT so we get the desired frequency resolution.

**Statement of Problem 6:** For  $h(t) = I_{[0,1]}(t)$  as in the example, use an FFT to compute an approximation to  $H(j2\pi f)$  and plot its magnitude against  $f$ . Comment on whether the result is in line with your expectations. Remember, the approximation is that  $H(j2\pi m f_s) \approx t_s H[m]$ , where  $f_s = \frac{1}{N t_s}$ . Use the following two settings.

- (a) Time samples spaced by 0.1, and a desired frequency resolution of 0.05.
- (b) Time samples spaced by 0.05, and a desired frequency resolution of 0.02.

*Make sure  $N$  is a power of 2, so that you can use the more efficient FFT function.*