

ECE160 Project 4

Due: In lab section, June 7

You must use a digital rendering package to construct and animate a scene containing a moving object and a background. The scene should be illuminated and shadows should be visible. You can start from the rendered image that you created for project 3 if you want to.

The choice of package is up to you, but a simple package should suffice.

You will write a report describing what you did and how you did it. Describe the sequence of commands required to animate the scene. You will show the resulting animated scene to the TA in the Lab, and you must include a CD with your video file along with your report.