



Lecture 7

WDM Network Design



Homework #3:

8.2 Ramaswami

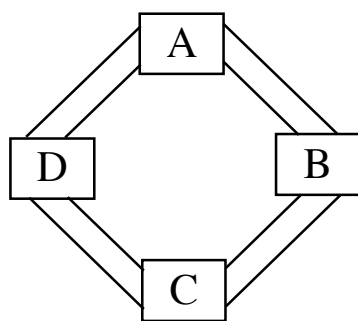
8.3 Ramaswami

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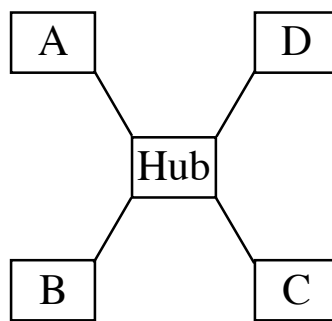
8.7 Ramaswami

Cost Trade-Offs

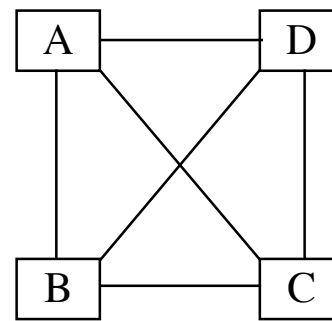
- ⇒ Consider a 2-connected network topology.
 - ⇒ Two node-wise disjoint routes between every pair of nodes in the network.
 - ⇒ Examples can include ring and mesh 2-connected.
 - ⇒ Rings are widely deployed today, but networks are moving to mesh connected. Lower fiber deployment cost - N nodes requires only N links for a 2-connected network.
- ⇒ Consider 3 example topologies



P-t-P WDM ring



Hub

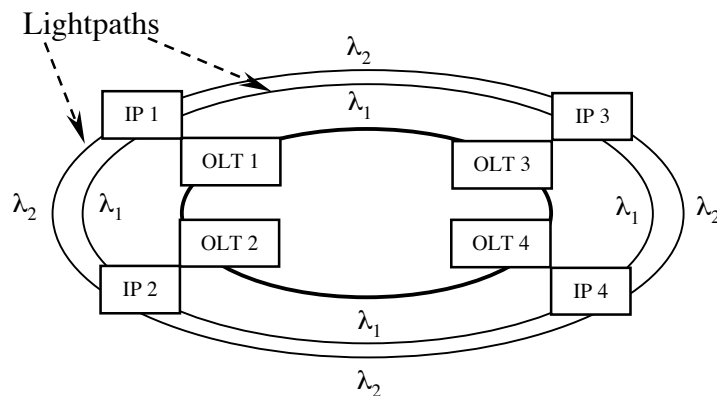


, Full Mesh

Cost Trade-Offs Example Analysis

- ⇒ Consider a traffic matrix with
 - ⇒ t units of traffic to be routed from one IP router to all other routers on the network
 - ⇒ N is the number of nodes on the network
 - ⇒ Assume uniform traffic, i.e. $t/(N-1)$ units of traffic routed between every pair of routers.
 - ⇒ Normalize the capacity of a wavelength to **1** unit.
- ⇒ RWA problem and assumptions
 - ⇒ Find a route for each lightpath and assign it a wavelength on each link.
 - ⇒ Assume lightpath must be assigned the same wavelength on all links it traverses (no λ -conversion)
 - ⇒ Assume no two lightpaths traversing the same link can be assigned the same wavelength (no blocking)

Point-to-Point WDM Ring



- ⇒ All lightpaths are single hop between nodes - they terminate at OE interfaces at each node.
- ⇒ For W wavelengths on each fiber we can set up W lightpaths between each pair of adjacent nodes
- ⇒ Assume we route traffic along the “shortest path” between source and destination

- ⇒ For N even, the traffic load in units of lightpaths and number of wavelengths required are

$$L = \frac{N + 1 + \frac{1}{N-1}t}{8}$$

$$W = \lceil L \rceil = \left\lceil \frac{N + 1 + \frac{1}{N-1}t}{8} \right\rceil$$

- ⇒ Example $t=3, N=4$

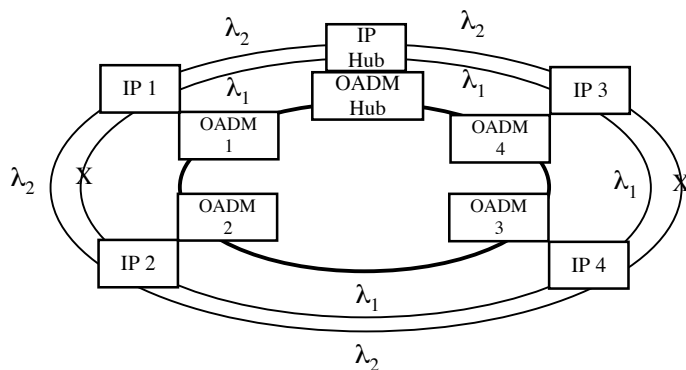
$$L = 2$$

$$W = 2$$

- ⇒ Number of router ports, given each wavelength is received and transmitted at each node

$$Q = 2W$$

Hubbed WDM Ring Architecture



- ⇒ Each IP node has just enough ports to source/sink traffic to/from that node.
- ⇒ Lightpaths are established between each node and the hub node h
- ⇒ Traffic from a non-hub node to another non-hub node is routed along two lightpaths - i to h , then h to j .
- ⇒ Setup t lightpaths from each node to the hub node

⇒ Number of router ports, given each wavelength is received and transmitted at each node

$$Q = 2 \lceil t \rceil$$

⇒ Assume lightpaths are routed and assigned wavelengths as follows:

- ⇒ Two adjacent nodes use different paths along the ring and reuse the same set of wavelengths

⇒ Then the number of wavelength required is

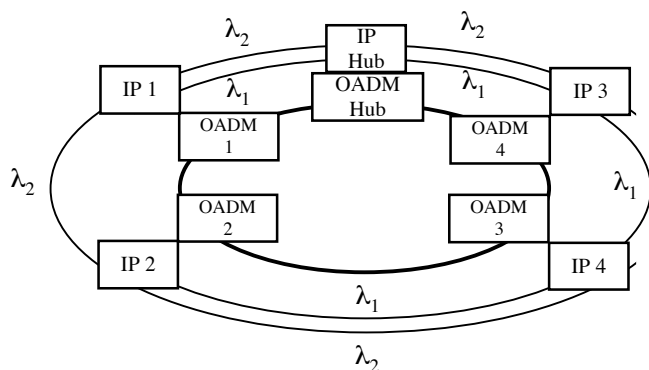
$$W = \frac{N}{2} \lceil t \rceil$$

⇒ The worst case number of hops is

$$H = N - 1$$

⇒ Tradeoffs: OADM and IP Hub have to scale with number of nodes and number of wavelengths

Hubbed WDM Ring Architecture



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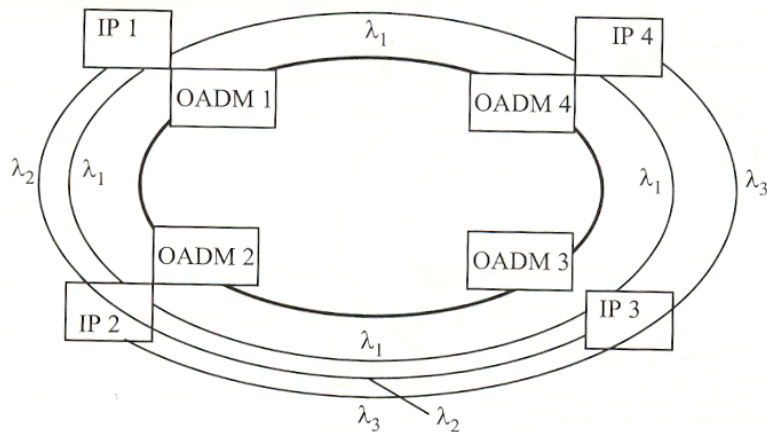
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All-Optical Architecture



- ⇒ Data is transmitted on a single lightpath between each source and destination.
- ⇒ Data is passed by a node optically if it is not destined for that node (I.e. data does not terminate electronically at an node that is not the source or destination).

- ⇒ Number of lightpaths between each pair of nodes to handle $t/(N-1)$ units of traffic between each node pair

$$\lceil t / (N - 1) \rceil$$

- ⇒ Number of router ports per node

$$Q = (N - 1) \lceil t / (N - 1) \rceil$$

- ⇒ Number of wavelengths depend on how the lightpaths are routed. For N even

$$W = \left\lceil \frac{t}{N - 1} \right\rceil \left(\frac{N^2}{8} + \frac{N}{4} \right)$$

Ring Architecture Comparison

- ⇒ For any design, $Q \geq$ upper bound on t
- ⇒ Lower bound on number of wavelengths is found from the minimum average number of hops. Assume h_{ij} is the minimum distance between nodes i and j in terms of number of hops.
- ⇒ Minimum average number of hops, H_{min} is

$$H_{min} = \frac{\sum_{i=1}^N \sum_{j=1}^N h_{ij}}{N(N-1)}$$

- ⇒ Which for a ring network is

$$(H_{min})|_{ring} = \frac{N+1}{4} + \frac{1}{4(N-1)}$$

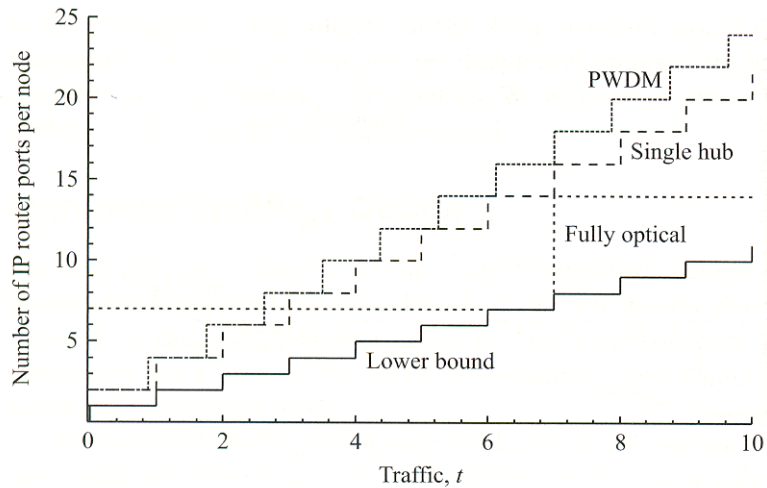
- ⇒ The maximum traffic load on any link is greater than the average load on that link

$$\begin{aligned} L_{link} &\geq L_{avg} = \frac{H_{min} \times \text{Total Traffic}}{\text{Number of Links}} \\ &= \frac{H_{min} \times \frac{1}{2} Nt}{N} \\ &= \left(\frac{N+1}{8} + \frac{1}{8(N-1)} \right) \end{aligned}$$

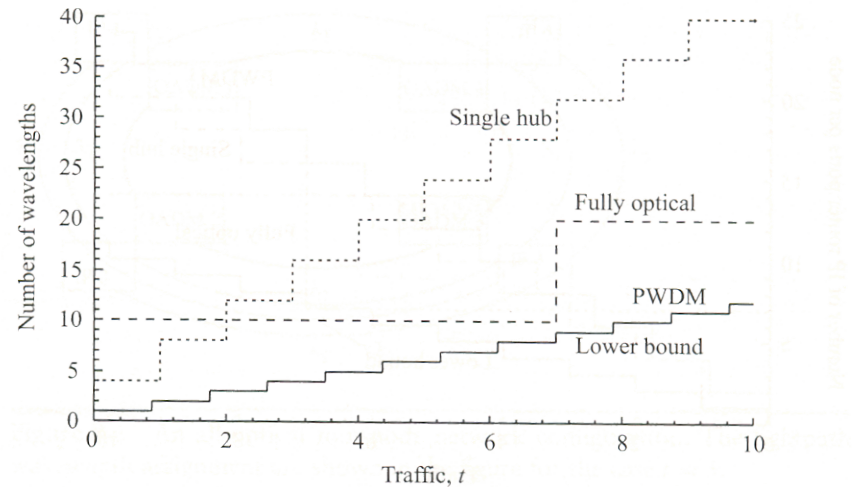
$$W \geq L$$

Ring Architecture Comparison

N = 8 Nodes



N = 8 Nodes



Ramaswami, Optical Networks