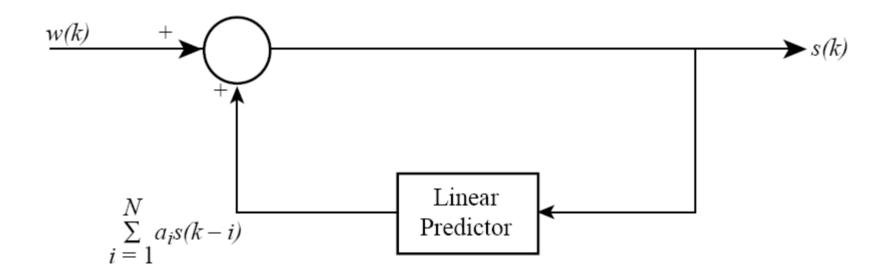
# Details of Speech Coding Standards Jerry D. Gibson ECE 241

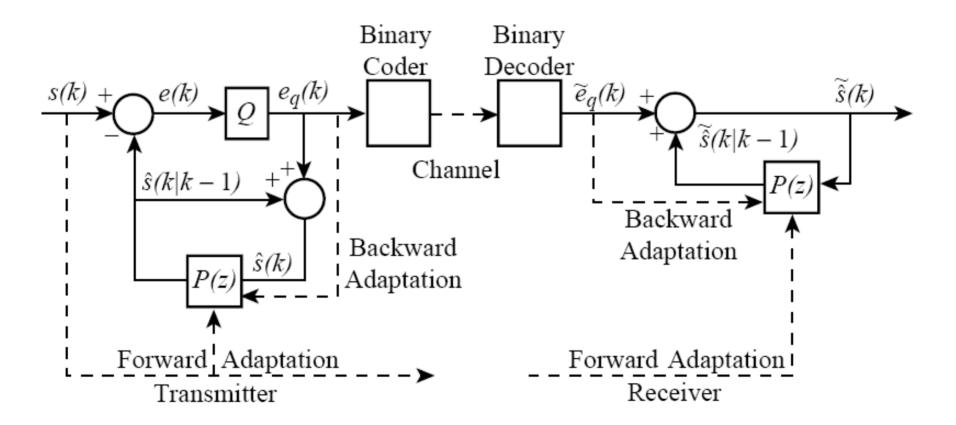
# **Speech Coding Standards**

Year of	Bit Rates		
Introduction	(kbps)	Description	MOS
1972	64	PCM (for PSTN)	4.4
1976	2.4	LPC-10 (U.S. Federal Standard 1015)	2.7
1984	32	G.721 ADPCM (for PSTN)	4.1
1990	4.15	INMARSAT (satellite)	$\approx 3.2$
1991	13	GSM (Europèan cellular)	3.6
1991	4.8	CELP (U.S. Federal Standard 1016)	3.2
1992	16	G.728 (low-delay CELP)	4.0
1992	8	VSELP (NA cellular)	3.5
1993	1–8	QCELP (NA CDMA)	$\approx 3.4$
1993	6.8	VSELP (Japanese céllular)	$\approx 3.3$
1995	8	G.729 (new toll-quality)	$\approx$ 4.2
1995	6.3	G.723.1 (in H.323 and H.324)	3.98
1995	5–6	Half-rate GSM	$\approx 3.4$
1996	2.4	New low-rate U.S. Federal Standard	$\approx 3.3$

#### **Linear Prediction Model**

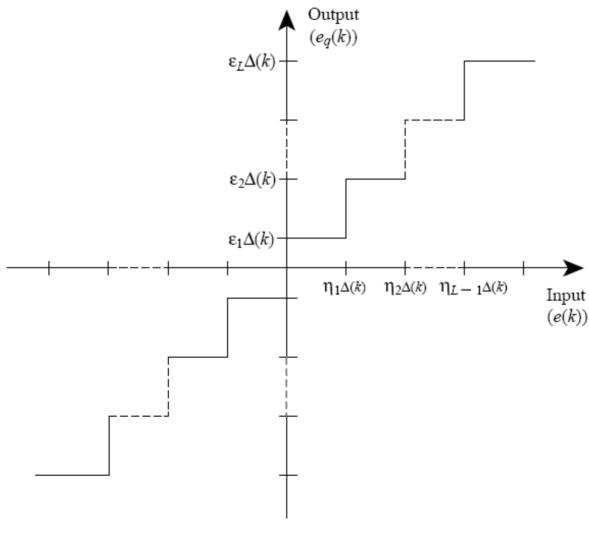


#### Differential Pulse Code Modulation

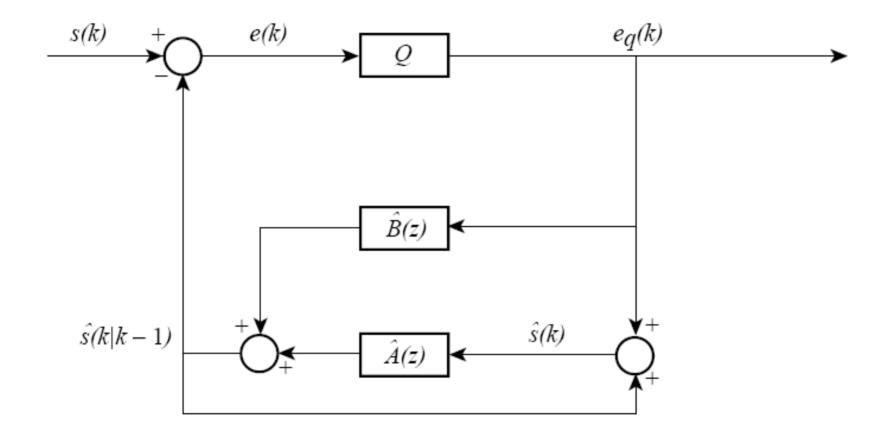


# Symmetric Quantizer with Adaptive Step

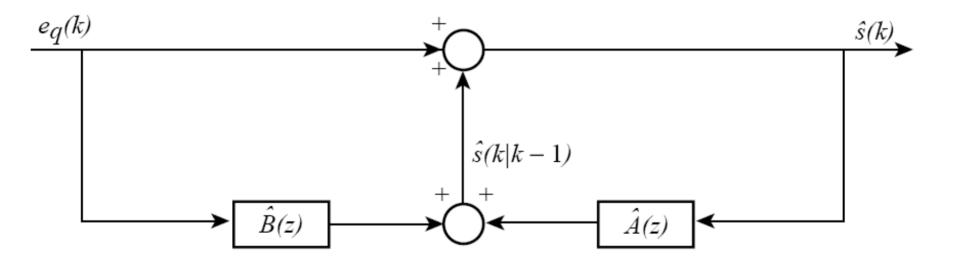
#### Size



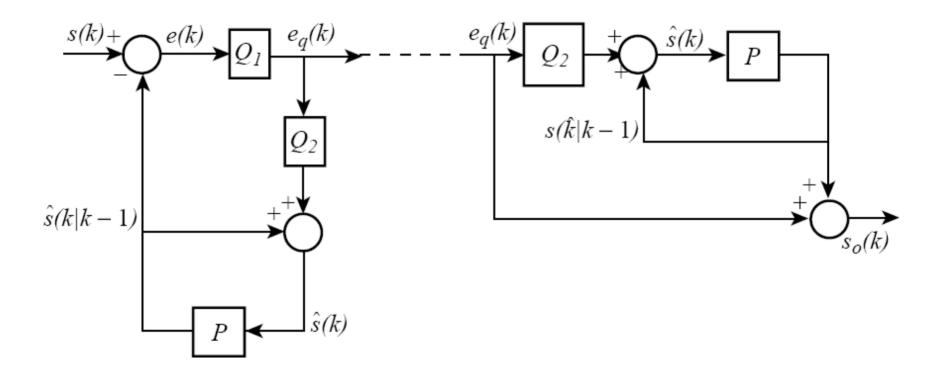
# Differential Encoder with Pole-Zero Predictor



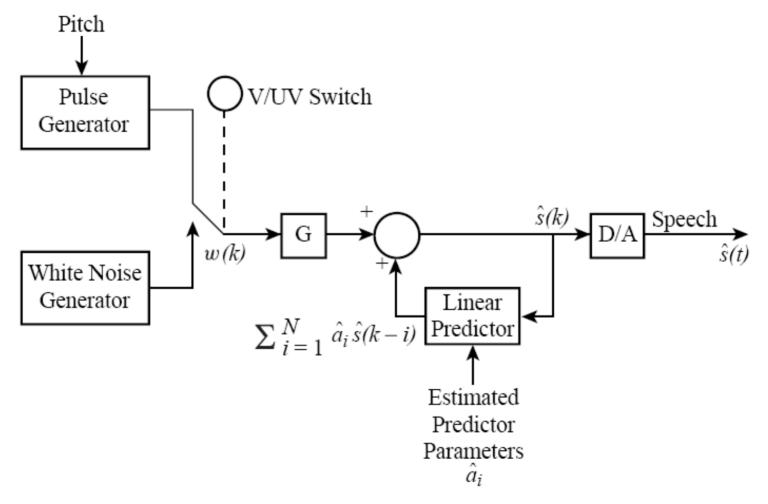
#### Decoder with Pole-Zero Predictor



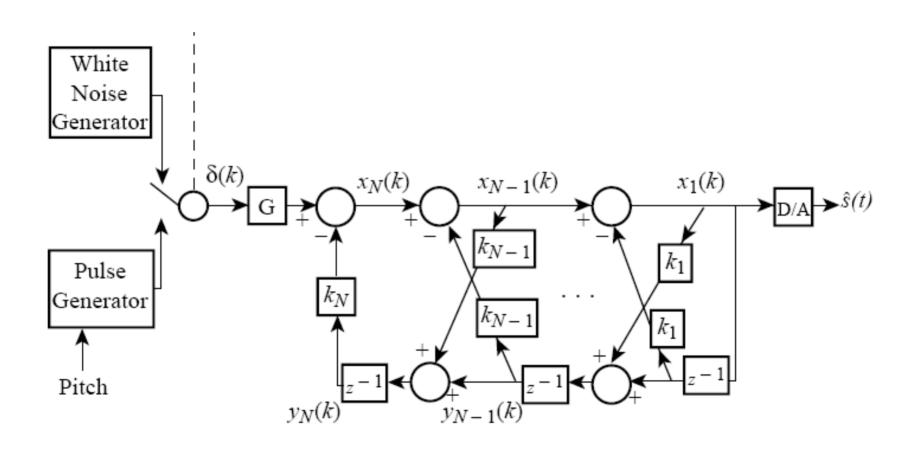
### Embedded DPCM



#### Linear Predictive Coder



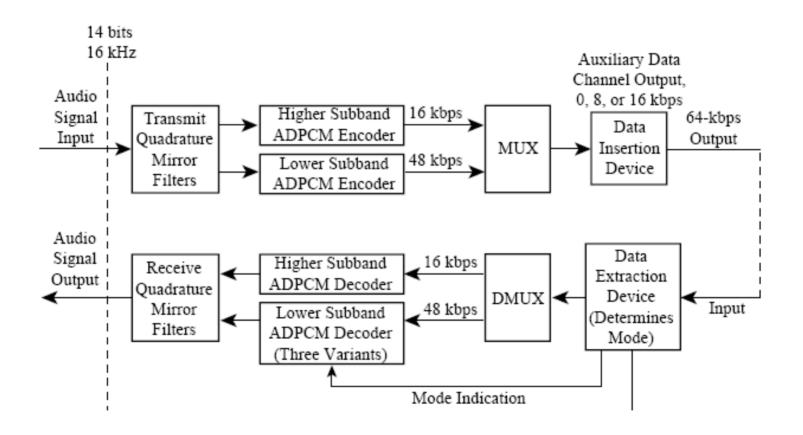
#### LPC Lattice Structure



# Common Audio Bandwidths and Sampling Rates

Input	Frequency Range (Hz)	Sampling Rate (1000 samples/second)
Telephone speech	200-3400	8
Wideband speech	50-7000	16
Wideband audio	20-20,000	44.1 or 48

# Block Diagram of G.722



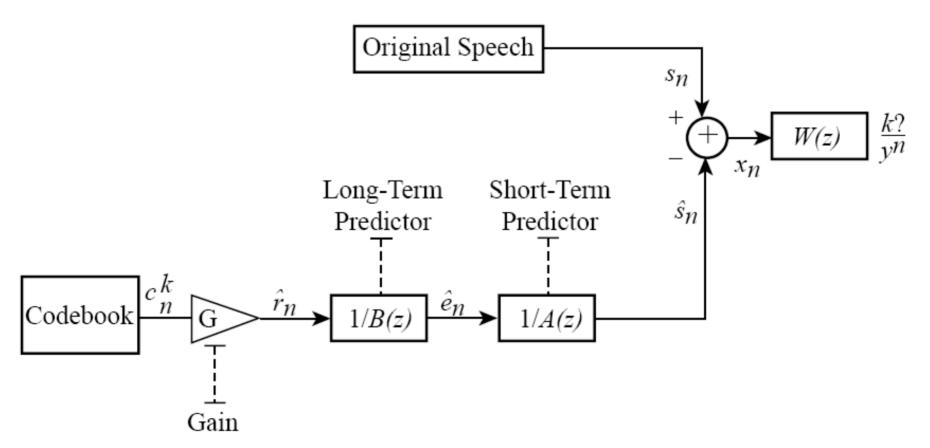
## MOS Values for G.722

Bit Rate	Male	Female	Mean
48 kbps	3.7	3.7	3.7
56 kbps	4.3	3.7	4.0
64 kbps	4.0	4.1	4.1

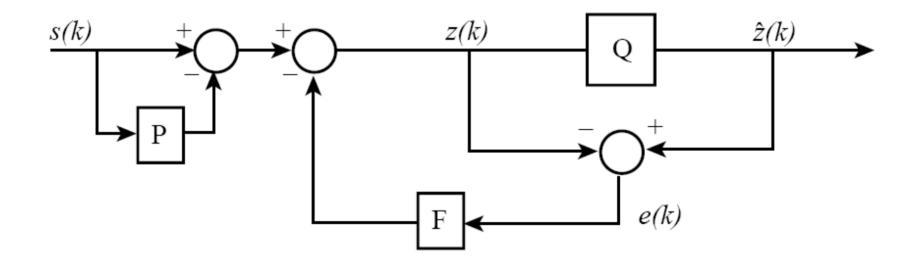
### G.722 MOS versus BER

CCITT Wideband			
Speech Coder	BER = 0	$BER = 10^{-4}$	$BER = 10^{-3}$
Source signal	4.3		
64 kbps	4.3	3.8	3.0
48 kbps	3.8	3.6	3.0

#### Codebook Search in CELP



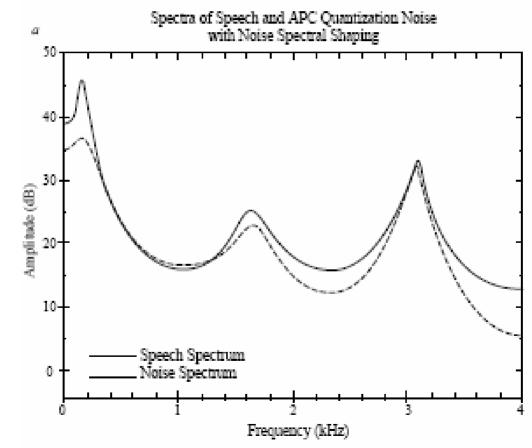
# Noise Spectral Shaping



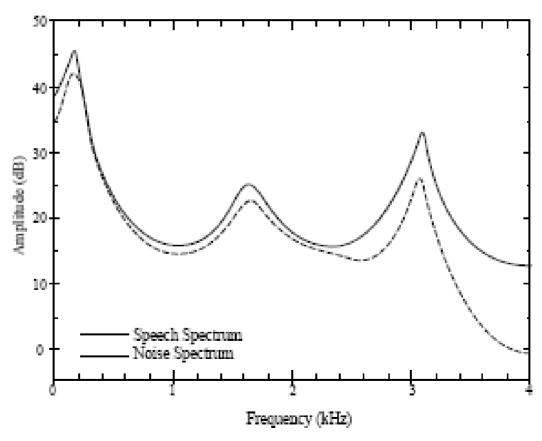
## Noise Shaping Filter

$$F(z) = P(\alpha^{-1}z) = \sum_{i=1}^{N} \alpha^{i} a_{i} z^{-i}$$

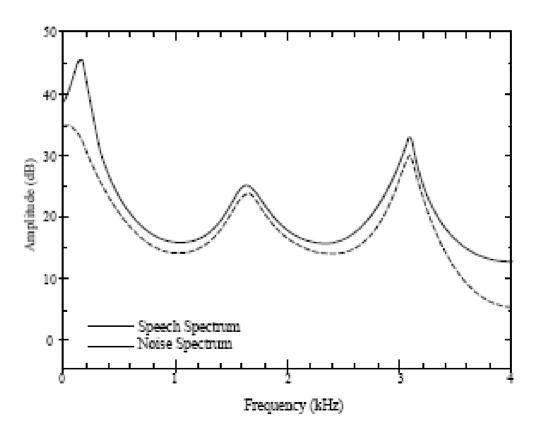
# No Noise Spectral Shaping



# Maximum Noise Spectral Shaping



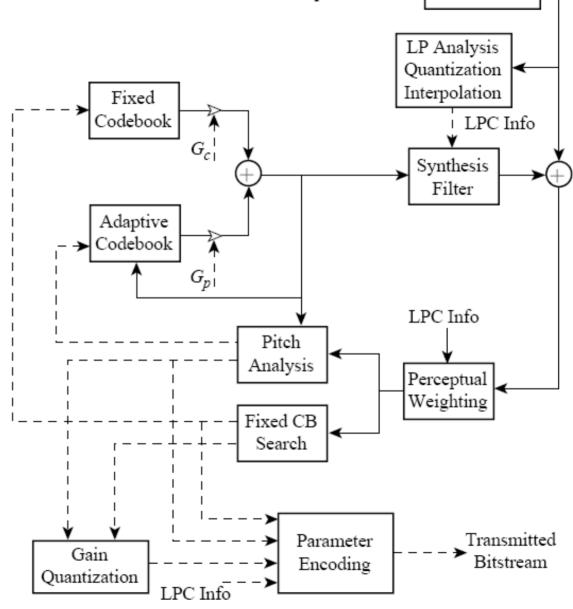
# Perceptually Best Spectral Shaping



## Perceptual Weighting

$$H(z) = W(z) = \frac{1 - \sum_{i=1}^{N} \beta^{i} a_{i} z^{-i}}{1 - \sum_{i=1}^{N} \alpha^{i} a_{i} z^{-i}}$$

# **CELP Analysis**

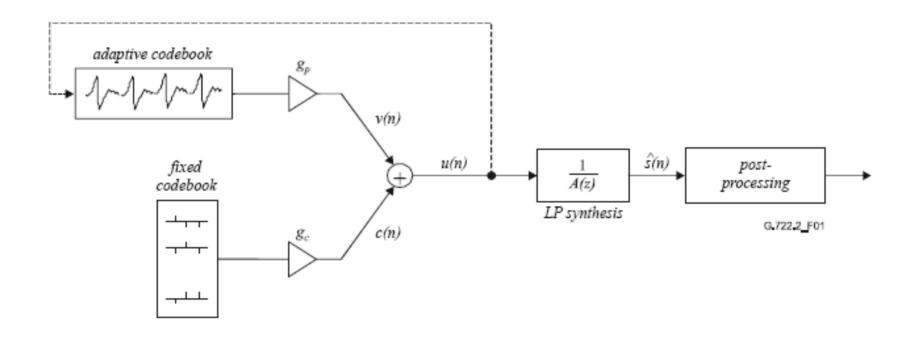


Input

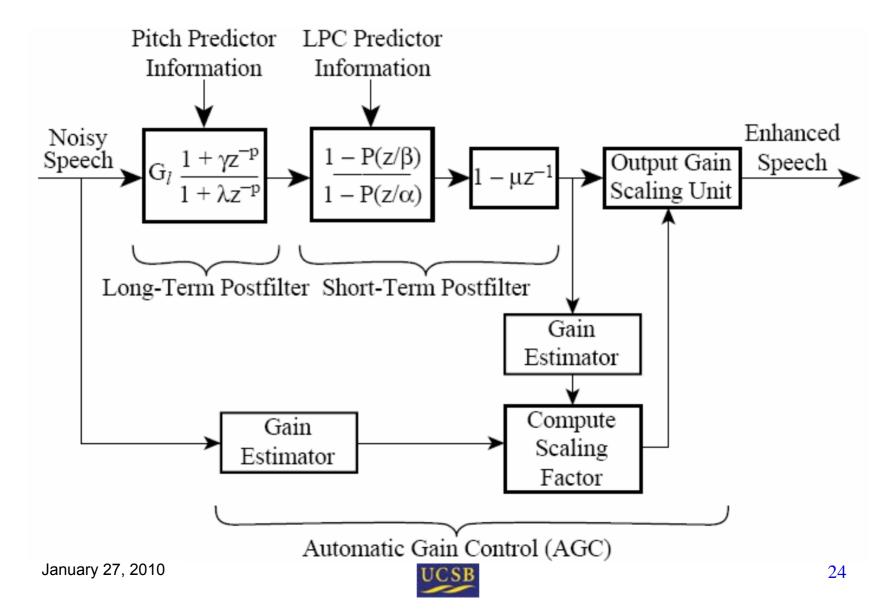
Speech

➤ Preprocessing

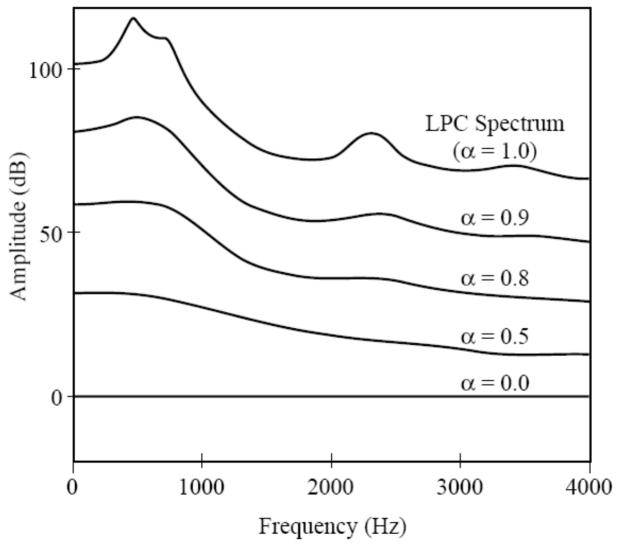
# **CELP Synthesis Model**



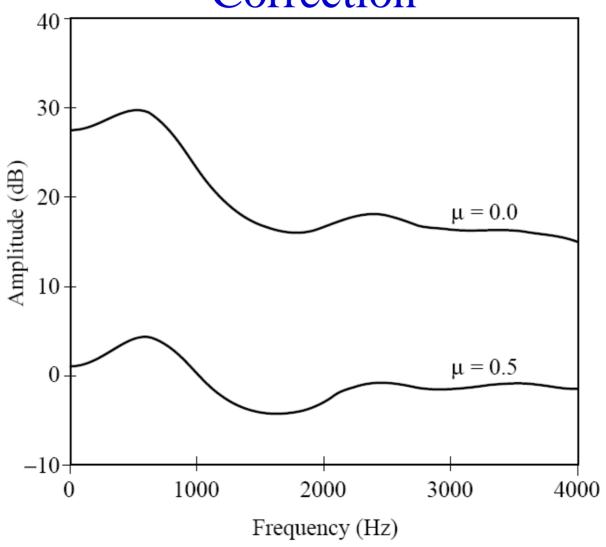
#### General Form of a Postfilter



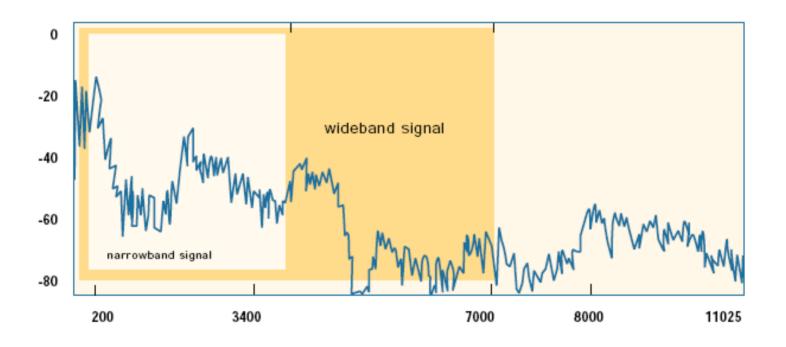
## All Pole Postfilter Responses



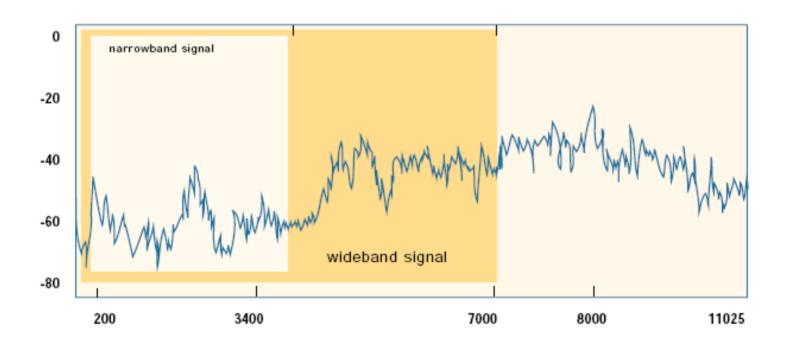
## Pole-Zero Postfilter with Spectral Tilt Correction



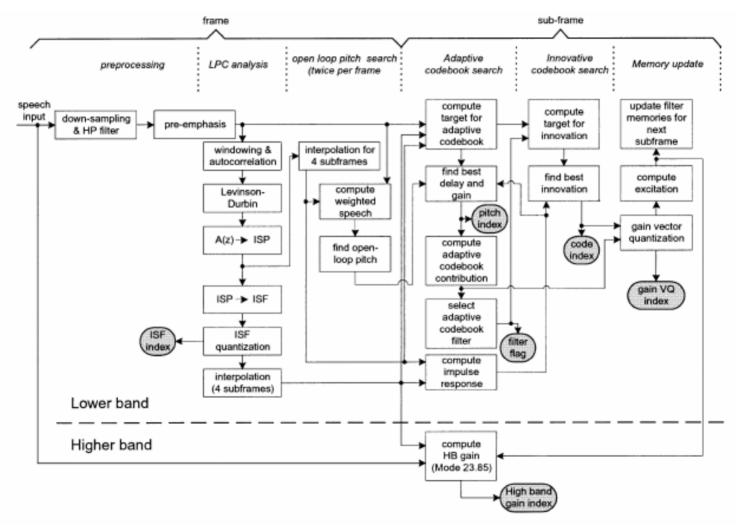
# Voiced Speech



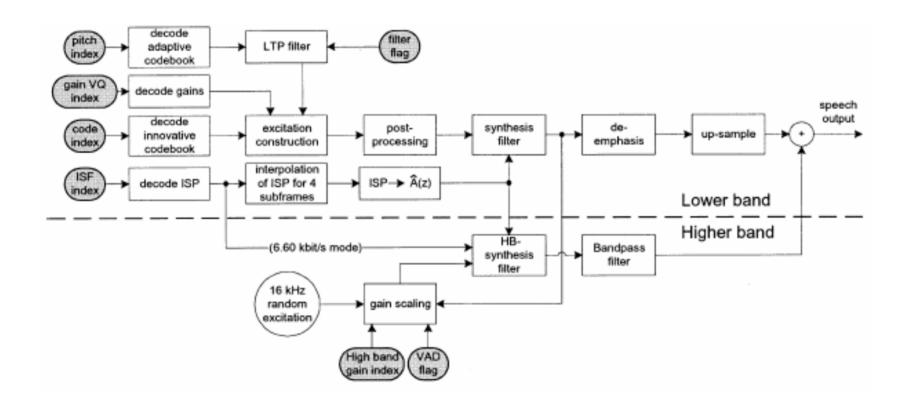
# Unvoiced Speech



#### AMR Wideband Encoder



#### **AMR Wideband Decoder**



#### Bit Allocation for the AMR-WB Modes

	CODEC MODE [kb/s]												
PARAMETER	6.60	8.85	12.65	14.25	15.85	18.25	19.85	23.05	23.85				
VAD flag	1	1	1	1	1	1	1	1	1				
LTP filtering flag	0	0	4	4	4	4	4	4	4				
ISP	36	46	46	46	46	46	46	46	46				
Pitch delay	23	26	30	30	30	30	30	30	30				
Algebraic code	48	80	144	176	208	256	288	352	352				
Gains	24	24	28	28	28	28	28	28	28				
High-band energy	0	0	0	0	0	0	0	0	16				
Total per frame	132	177	253	285	317	365	397	461	477				

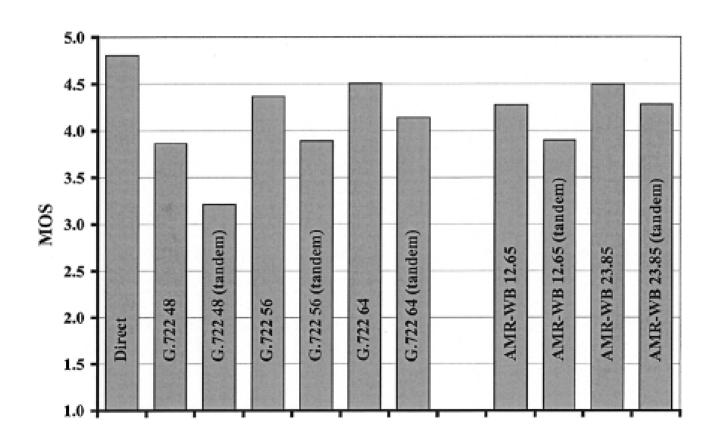
#### Bit Allocation for a 20 msec Frame

Mode	Parameter	1st subframe	2nd subframe	3rd subframe	4th subframe	Total per frame
	VAD-flag					1
12.65 kbit/s	ISP					46
	LTP-filtering	1	1	1	1	4
	Pitch delay	9	6	9	6	30
	Algebraic code	36	36	36	36	144
	Gains	7	7	7	7	28
	Total					253

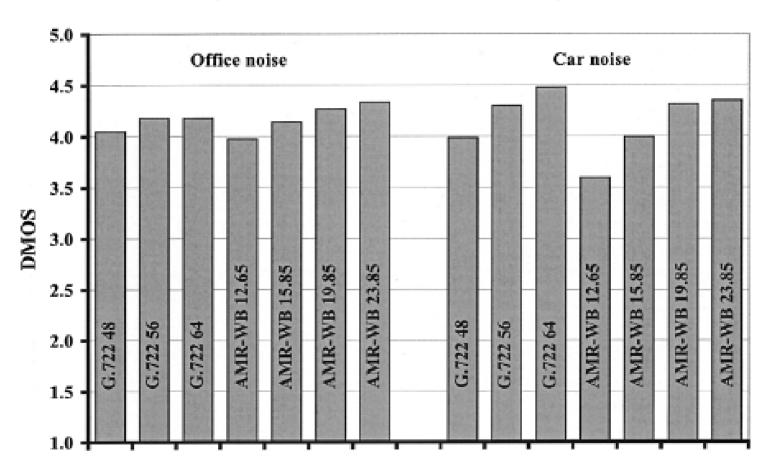
#### Fixed Codebook Pulse Positions

Track																
T <sub>0</sub>	0,	4,	8,	12,	16,	20,	24,	28,	32,	36,	40,	44,	48,	52,	56,	60
T <sub>1</sub>	1,	5,	9,	13,	17,	21,	25,	29,	33,	37,	41,	45,	49,	53,	57,	61
T <sub>2</sub>	2,	6,	10,	14,	18,	22,	26,	30,	34,	38,	42,	46,	50,	54,	58,	62
T <sub>0</sub> T <sub>1</sub> T <sub>2</sub> T <sub>3</sub>	3,	7,	11,	15,	19,	23,	27,	31,	35,	39,	43,	47,	51,	55,	59,	63

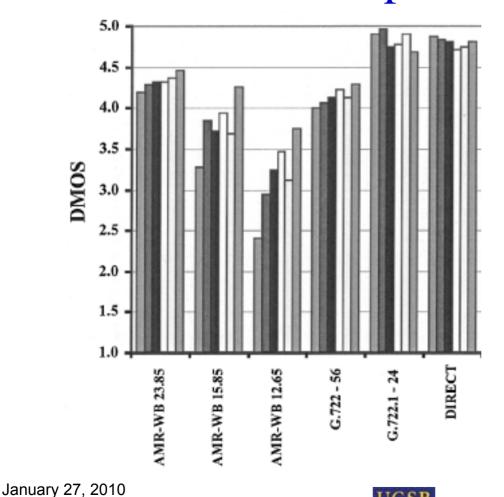
# AMR-WB Performance for Clean Speech (French)



# AMR-WB Performance with Background Noise (English)



# AMR-WB Performance with Music Inputs



□ Classical (music only)
□ Classical (music with vocal)
□ Voice over classical
□ Modern (music only)
□ Modern (music with vocal)
□ Voice over modern