Observability of linear systems under adversarial attacks*

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Abstract—We address the problem of state estimation for multi-output continuous-time linear systems, for which an attacker may have control over some of the sensors and inject (potentially unbounded) additive noise into some of the measured outputs. To characterize the resilience of a system against such sensor attacks, we introduce a new notion of observability — termed “observability under attacks” — that addresses the question of whether or not it is possible to uniquely reconstruct the state of the system by observing its inputs and outputs over a period of time, with the understanding that some of the available system’s outputs may have been corrupted by the opponent. We provide computationally efficient tests for observability under attacks that amount to testing the (standard) observability for an appropriate finite set of systems. In addition, we propose two state estimation algorithms that permit the state reconstruction in spite of the attacks. One of these algorithms uses observability Gramians and a finite window of measurements to reconstruct the initial state. The second algorithm takes the form of a switched observer that asymptotically converges to the correct state estimate in the absence of additive noise and disturbances, or to a neighborhood of the correct state estimate in the presence of bounded noise and disturbances.

I. INTRODUCTION

This paper is motivated by the observation that computer control systems can be especially vulnerable to cyber attacks; most particularly remote sensors that can be infiltrated and reprogrammed to report erroneous measurements.

The issue of security is not new to the control field, in particular in the areas of fault detection and identification (FDI) [8] and game theory [5], [7]. Some of the recent work on the cyber security of control systems have been focused on the effect of specific types of attacks on stability and/or estimation [14], such as false data injection attacks [6], [3], denial-of-service attacks [1], [13] and integrity attacks [9]. Closer to the work presented here, there has also been an effort to derive results that are independent of the correct attack type in works such as [2], [11] and [10]. In [10], the authors model the attacked system as a continuous-time descriptor system and view the attack signal as an unknown input. The authors then propose an algorithm that detects the presence of an attack. Other related works focused on robust state estimation appeared in [2], [11], where the authors characterized the resilience of a discrete-time LTI system against attacks by the number of attacked sensors allowed for accurate state reconstruction. They also proposed an error correction algorithm which exactly reconstructs the state and is made computationally efficient by transforming the optimization problem into a convex one, which is possible only under certain conditions. Due to the close relation of these works to our paper which we were unaware of at the time of writing, we provide a comparison after we have outlined our results.

The scenario considered in this paper considers a continuous-time LTI system with $N$ outputs, each measured by a potentially vulnerable sensor. One then asks whether or not it is possible to reconstruct the initial state of the system from an input/output time series if $M \leq N$ of these sensors have been taken over by an adversary. It is assumed that the attacker has full control over the measurement reported by the $M$ infiltrated sensors, with the understanding that we do not know which of the $M$ sensors have been infiltrated and, in fact, if they have been infiltrated at all. When it is possible to do state reconstruction under this scenario, we say that the LTI system is observable under $M$ attacks.

The first key result of this paper is a necessary and sufficient condition presented in Section II for observability under $M$ attacks. This condition requires the number of sensors $N$ to be larger than $2M$ and also that a family of LTI systems (derived from our original system) is observable, under the usual notion of observability. It was expected for $N > M$ to be necessary for an $N$-output system to be observable under $M$ attacks since with $N \leq M$ there would be no attack-free measurements left to use for estimation. However, it is somewhat unexpected to see that $N > 2M$ is actually necessary for an $N$-output system to be observable under $M$ attacks.

The second key result of the paper is an algorithm presented in Section III-A that looks at the values of the system’s input and all $N$ measured outputs over a finite interval $[0, T]$, $T < \infty$ and provides a correct estimate of the system’s initial state, in spite of the fact that $M$ of the $N$ measured outputs may have been compromised by an attacker. As expected, this algorithm is only applicable to systems that are observable under $M$ attacks. In essence, the algorithm proposed constructs multiple state estimates using observability Gramians and utilizes a consistency condition to select the “correct” estimate.

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This material is based upon work supported by the National Science Foundation under Grant No. CNS-1329650 and by the U.S. Army Research Laboratory and the U.S. Army Research Office under MURI grant No. W911NF-09-1-0553. M. Chong acknowledges the American Australian Association for their support of this work. M. Wakaiki is supported by The Kyoto University Foundation.

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The third key result is an observer-like algorithm presented in Section III-B that (causally) creates an asymptotically correct estimate of the system’s current state based on the values of its past input and $N$ (potentially compromised) outputs. This algorithm is applicable when the system is observable under $M$ attacks, but it actually requires less than that. In practice, it only requires a notion of detectability under $M$ attacks. This is not surprising in view of the fact that this observer-like algorithm does not “promise” state reconstruction in finite time (only asymptotically). For this reason, it only requires a notion of detectability under $M$ that this observer-like algorithm does not “promise” state reconstruction in finite time (only asymptotically). For this reason, we have been attacked, but we do not know which. Specifically, we observe that there is an unknown subset $I \subset \{1, \ldots, N\}$ with at most $M$ elements for which the corresponding $i$, $i \in I$ are nonzero and could be unbounded. This motivates the following definition of “observability under attacks”.

**Definition 1:** The system (1) is observable under $M$-attacks on the interval $[0, T]$, $T < \infty$ if for every initial conditions $x(0), \bar{x}(0) \in \mathbb{R}^{n_x}$, input $u(t), t \geq 0$, sets $I_a, \bar{I}_b \subset \{1, \ldots, N\}$ with at most $M$ elements, and attack vectors $\eta = (\eta_1, \ldots, \eta_N) \in \mathbb{N}^{I_a}, \bar{\eta} = (\bar{\eta}_1, \ldots, \bar{\eta}_N) \in \mathbb{N}^{\bar{I}_b}$ we have

$$y_i(t; x(0), u, \eta_i) = y_i(t; \bar{x}(0), u, \bar{\eta}_i),$$

$$\forall t \in [0, T], \ i \in \{1, \ldots, N\} \implies x(0) = \bar{x}(0). \quad (2)$$

The notation $\mathbb{N}^{I_a}$ denotes the set $\{(\eta_1, \ldots, \eta_N) : \eta_i(t) = 0, \forall t \in [0, \infty), \forall i \notin I_a\}$. In essence, this definition means that, when a system is observable under $M$-attacks, there is at most one initial condition that is compatible with the input signal $u$ and the measured outputs $y_i, i \in \{1, \ldots, N\}$ on the interval $[0, T]$, regardless of which one of the $M$ sensors have been attacked and the corresponding attack signals $\eta_i$ selected by the opponent.

The following result provides a necessary and sufficient condition for system (1) to be observable under $M$-attacks, which permits checking whether a system is observable under attacks using standard observability tests [4, Section 15.9]. The proof is provided in Section II-A.

**Theorem 1:** For every integer $M \geq 0$, the following statements are equivalent:

(i) System (1) is observable under $M$-attacks on the time interval $[0, T], T < \infty$.

(ii) $N > 2M$ and, for every set $J \subset \{1, \ldots, N\}$ with $\text{card}(J) \geq N - 2M$, the pair $(A, C_J)$ is observable, where $C_J$ is a matrix obtained by stacking all the output matrices $C_i$, $i \in J$ from system (1). \hfill $\square$

Theorem 1 implicitly restricts the number of attacked outputs $M$ to be less than half of the number of outputs $N$, which is consistent with the result in [2] for the state estimation of discrete-time LTI systems under attacks.

**Remark 1:** Since condition (ii) in Theorem 1 does not depend on $T$, we conclude that if a system is observable under attack on the interval $[0, T_1]$, for some $T_1 < \infty$, it is also observable under attack on $[0, T_2]$, for every $T_2 < \infty$. This means that $x(0)$ can be determined from future inputs $u(t)$ and outputs $y_i(t), i \in \{1, \ldots, N\}$ over an arbitrarily small time interval $[0, T]$. \hfill $\square$
Remark 2: By defining $M$-attack observability for a class of nonlinear systems of this form: \( \dot{x} = Ax + \phi(u) \), where \( \phi \) is a nonlinearity, \( y_i = C_i x + \psi_i(u) + \eta_i \) for \( i \in \{1, \ldots, N\} \), in the same manner as Definition 1, the results of Theorem 1 can be extended to this class of nonlinear systems under the assumption that the system is forward complete, i.e. the solution \( x(t) \) exists for all \( t \geq 0 \), for any initial condition \( x(0) \), input \( u \) and attack signal \( \eta \). In this case, the system is \( M \)-attack observable if and only if \( N > 2M \) and, for every set \( \mathcal{J} \subset \{1, \ldots, N\} \) with \( \text{card} (\mathcal{J}) \geq N - 2M \), the pair \((A, C_{\mathcal{J}})\) is observable in the usual sense.

The following simple examples illustrate the use of Theorem 1 in checking the observability of the system (1) when \( M \) of the \( N \) outputs are under attack.

Example 1: Consider the system
\[
\begin{align*}
\dot{x}_1 &= x_2 + u, \\
\dot{x}_2 &= a^2 x_1 - 2ax_2, \\
\end{align*}
\tag{3}
\]
with \( N = 3 \) outputs
\[
y_i = [x_1^T, x_2^T]^T + \eta, \quad \text{for } i \in \{1, 2, 3\}.
\tag{4}
\]
The system (3) with outputs (4) is observable in the usual sense. Since there are \( N = 3 \) outputs, the maximum allowable number of attacked outputs is \( M = 1 \). We will see that it is 1-attack observable by writing system (3)-(4) in the form of (1) and applying Theorem 1. There are only 3 sets \( \mathcal{J} \) with \( N - 2M = 1 \) element: \( \{1\} \), \( \{2\} \), \( \{3\} \) and the pairs \((A, C_1)\), \((A, C_2)\) and \((A, C_3)\) are all observable. Hence, the system is 1-attack observable. However, we will see in the next example that a system that is 1-attack observable is not necessarily 2-attack observable.

Example 2: We now consider the same system (3), but with \( N = 6 \) outputs defined as follows
\[
y_i = x_2 + \eta, \quad \text{for } i \in \{4, 5, 6\}.
\tag{5}
\]
First, observe that this system is observable in the usual sense. With \( N = 6 \), the maximum allowable number of attacked outputs is \( M = 2 \). However, we will see that this system is not 2-attack observable, it is only 1-attack observable.

By writing system (3) and (5) in the form of (1) and checking condition (ii) of Theorem 1, when \( M = 1 \), we obtain \( \binom{N}{N-2M} = 15 \) combinations of \( \mathcal{J} = \{3, 4, 5, 6\}, \{2, 4, 5, 6\}, \{1, 4, 5, 6\} \) etc. where \( \text{card} (\mathcal{J}) = 4 \geq N - 2M \) and we need to check the observability of the pairs \((A, [C_1^T, C_4^T, C_5^T, C_6^T]^T)\), \((A, [C_2^T, C_4^T, C_5^T, C_6^T]^T)\), \((A, [C_3^T, C_4^T, C_5^T, C_6^T]^T)\) etc. Since all such pairs are observable, the system (3) with outputs defined in (5) is 1-attack observable.

However, when there are \( M = 2 \) attacked outputs, we obtain 15 combinations of \( \mathcal{J} = \{1, 2\}, \{1, 3\}, \{1, 4\}, \{1, 5\} \) etc. where \( \text{card} (\mathcal{J}) = 2 \geq N - 2M \) and we see that not all pairs \((A, C_{\mathcal{J}})\) are observable, e.g. the pairs \((A, [C_1^T, C_2^T]^T)\), \((A, [C_1^T, C_2^T]^T)\), \((A, [C_2^T, C_3^T] \)

A. Proof of Theorem 1

We first note that, in view of the usual definition of observability for attack-free systems (e.g. [4, Definition 15.2]), condition (ii) in Theorem 1 can be equivalently re-stated as

\[(ii') \quad N > 2M \quad \text{and for every set } \mathcal{J} \subset \{1, \ldots, N\} \text{ with } \text{card} (\mathcal{J}) \geq N - 2M, \quad \text{and for every initial condition } x(0) \in \mathbb{R}^{n_x}, \quad \text{we have}
\]

\[
C_i e^{At} x(0) = 0, \quad \forall i \in \mathcal{J}, \quad t \in [0, T] \implies x(0) = 0.
\tag{6}
\]

We will thus prove Theorem 1 by showing that condition (i) is equivalent to (ii') above.

(i) \implies (ii'): Suppose by contradiction that (i) holds, but (ii') is false, i.e., \( N \leq 2M \) or there exists a set \( \mathcal{J} \subset \{1, \ldots, N\} \) with \( \text{card} (\mathcal{J}) \geq N - 2M \) and an initial condition \( x(0) \in \mathbb{R}^{n_x} \), such that

\[
C_i e^{At} x(0) = 0, \quad \forall i \in \mathcal{J}, \quad t \in [0, T] \quad \text{and } x(0) \neq 0.
\tag{7}
\]

First note that if \( N \leq 2M \), the empty set \( \mathcal{J} = \emptyset \) and an arbitrary non-zero initial condition satisfy (7). Henceforth, when (ii') is false it is always true that there exists a set \( \mathcal{J} \subset \{1, \ldots, N\} \) with \( \text{card} (\mathcal{J}) \geq N - 2M \) and an initial condition \( x(0) \in \mathbb{R}^{n_x} \), such that (7) holds. We shall prove that this contradicts (i). To this effect, select two disjoint sets \( \mathcal{I}_a, \mathcal{I}_b \subset \{1, \ldots, N\} \), each with at most \( M \) elements, so that \( \mathcal{J} = \{1, 2, \ldots, N\} \setminus (\mathcal{I}_a \cup \mathcal{I}_b) \). Define next attack vectors \( \eta = (\eta_1, \ldots, \eta_N) \in \mathcal{N}\mathcal{I}_a \), \( \tilde{\eta} = (\tilde{\eta}_1, \ldots, \tilde{\eta}_N) \in \mathcal{N}\mathcal{I}_b \) so that \( \tilde{\eta}_i(t) = -C_i e^{At} x(0), \forall i \in \mathcal{I}_a \), \( \tilde{\eta}_i(t) = C_i e^{At} x(0), \forall i \in \mathcal{I}_b \), \( \forall t \), where \( x(0) \) is the non-zero initial condition from (7). Since \( \eta_i(t) = 0, \forall t \geq 0, i \notin \mathcal{I}_a \) and \( \tilde{\eta}_i(t) = 0, \forall t \geq 0, i \notin \mathcal{I}_b \), this choice for the attack vectors leads to

\[
C_i e^{At} x(0) + \eta_i(t) = 0, \quad \tilde{\eta}_i(t) = 0, \quad \forall i \in \mathcal{I}_a
\]
\[
C_i e^{At} x(0) = \tilde{\eta}_i(t), \quad \eta_i(t) = 0, \quad \forall i \in \mathcal{I}_b
\]
\[
C_i e^{At} x(0) = 0, \quad \eta_i(t) = \tilde{\eta}_i(t) = 0, \quad \forall i \in \mathcal{J} = \{1, 2, \ldots, N\} \setminus (\mathcal{I}_a \cup \mathcal{I}_b),
\]

and therefore

\[
C_i e^{At} x(0) + \eta_i(t) = \tilde{\eta}_i(t), \quad \forall i \in \{1, \ldots, N\}, t \in [0, T],
\tag{8}
\]

for some \( x(0) \neq 0 \). However, we can view the left-hand side expression \( C_i e^{At} x(0) + \eta_i(t) \) as the output \( y_i(t) \) associated with the initial condition \( x(0) \neq 0 \), the zero input, and the attack \( \eta \in \mathcal{N}\mathcal{I}_a \); whereas the right-hand side expression \( \tilde{\eta}_i(t) \) can be considered as the output \( y_i(t) \) associated with the zero initial condition, zero input, and attack \( \tilde{\eta} \in \mathcal{N}\mathcal{I}_b \). We have thus found two distinct initial conditions compatible with the same outputs, which contradicts observability under \( M \) attacks and thus (i).

(ii') \implies (i): Suppose by contradiction that (ii') holds, but that (i) does not, and therefore that there exist initial conditions \( x(0) \), \( \tilde{x}(0) \in \mathbb{R}^{n_x} \), an input \( u(t) \), \( t \geq 0 \), sets \( \mathcal{I}_a, \mathcal{I}_b \subset \{1, \ldots, N\} \) with at most \( M \) elements, and attack...
vectors $\eta = (\eta_1, \ldots, \eta_N) \in \mathcal{N}_\mathcal{I}_r$, $\tilde{\eta} = (\tilde{\eta}_1, \ldots, \tilde{\eta}_N) \in \mathcal{N}_\mathcal{I}_r$ such that

$$y_i(t; x(0), u, \eta) = y_i(t; \tilde{x}(0), u, \tilde{\eta}),$$

for $i \in \{1, \ldots, N\}$, $t \in [0, T]$ and $x(0) \neq \tilde{x}(0)$, which, using the variation of constants formula, means that

$$C_t e^{At} x(0) + \mu(t) + \eta(t) = C_t e^{At} \tilde{x}(0) + \mu(t) + \tilde{\eta}(t),$$

for $i \in \{1, \ldots, N\}$, $t \in [0, T]$ and $x(0) \neq \tilde{x}(0)$,

where $\mu(t) = C_t \int_0^t e^{A(t-s)} B u(s) ds$. Since $\eta(t) = 0$, $\forall t \geq 0$, $i \notin \mathcal{I}_a$ and $\tilde{\eta}(t) = 0$, $\forall t \geq 0$, $i \notin \mathcal{I}_a$, we conclude that

$$C_t e^{At} (x(0) - \tilde{x}(0)) = 0,$$

for $\mathcal{J} = \{1, 2, \ldots, N\} \setminus (\mathcal{I}_a \cup \mathcal{I}_b)$ and $x(0) \neq \tilde{x}(0)$.

Moreover, assuming that at most $N - M$ sensors have been attacked, for each of these sets of $N - M$ outputs, there is at least one subset of $N - 2M$ outputs that consists of attack-free outputs. Hence, a state estimator based on this subset of $N - 2M$ outputs will result in an accurate estimate. We exploit this fact by proposing algorithms that choose wisely among several potential estimates to obtain good state estimates for the system (1). We propose an estimator that uses observability Gramians for state reconstruction in finite-time in Section III-A and an observer-based estimator in Section III-B, which we prove to be robust with respect to noise and disturbances.

### A Gramian-based estimator

Assume that the system (1) is $M$-attack observable on $[0, T]$ and only if for every subset $\mathcal{J} \subset \{1, 2, \ldots, N\}$ with at least $N - 2M$ elements, the pair $(A, C_\mathcal{J})$ is observable. In this case, we can construct state estimators based on measurements from $N - 2M$ or more outputs on the interval $[0, T]$, which would provide accurate state estimates in the presence of the attack signals $\eta_i$.

An essential observation behind the design of the state estimators proposed here is that, for each combination of the $N - M$ (greater than $N - 2M$) outputs, we can construct one state estimator that would produce a correct state estimate for the system (1). We propose an estimator that would use the observability Gramians for state reconstruction in finite-time in Section III-A and an observer-based estimator in Section III-B, which we prove to be robust with respect to noise and disturbances.
with \( \text{card}(\mathcal{I}) = N - M \) and also with \( \mathcal{X} = \mathcal{P} \subset \mathcal{I} \), \( \text{card}(\mathcal{P}) = N - 2M \) that
\[
\dot{x}_\mathcal{I}(t) = \dot{x}_\mathcal{P}(0) = x(0)
\]
where
\[
\hat{x}_\mathcal{I}(0) = \hat{x}_\mathcal{P}(0) = x(0)
\]
which means that \( \pi_{\mathcal{I}} = 0 \). Since \( \pi_{\mathcal{I}} = 0 \) and \( \sigma = \arg \min_{\mathcal{X}} \pi_{\mathcal{X}} \), we have that \( \pi_{\sigma} = 0 \) and therefore,
\[
\hat{x}_\sigma(0) = \hat{x}_\mathcal{P}(0), \quad \forall \mathcal{P} \subset \sigma : \text{card}(\mathcal{P}) = N - 2M.
\]
Most importantly, since we are removing an additional \( M \) elements from \( \sigma \) to obtain the sets \( \mathcal{P} \), regardless of what \( \sigma \) turns out to be, there is always one set \( \mathcal{P} \subset \sigma \), with \( \text{card}(\mathcal{P}) = N - 2M \) for which \( \eta_i(t) = 0 \), for all \( i \in \mathcal{P} \), \( t \geq 0 \). For this set \( \hat{x}_\mathcal{P}(0) = x(0) \) and therefore we must necessarily have \( \hat{x}_\sigma(0) = x(0) \), because of (15).

Once we obtain an estimate of the initial condition \( \hat{x}(0) \), we can then generate the state estimate for system (1) at any time \( t \geq 0 \) using
\[
\hat{x}(t) = e^{A_t} \hat{x}(0) + \int_0^t e^{A(t-s)} B u(s) ds.
\]
Since we obtain \( \hat{x}(0) = x(0) \) using the data \( u(t) \) and \( y(t) \) on the interval \([0, T]\), we achieve a correct estimate in \textit{finite-time}, which is an advantage over the observer-based estimator introduced in the next section. However, the implementation of the Gramian-based estimator requires the inversion of the observability Gramians for each interval of time considered, which would be computationally very intensive if we wanted to construct a time series of state estimates. We will see that the observer-based estimator in the following section, only involves the solution of ordinary differential equations (ODEs), for which numerically efficient solvers are widely available.

### B. An observer-based estimator

We now consider an augmented version of system (1) with a process disturbance \( d : [0, \infty) \to \mathbb{R}^{n_x} \), and measurement noise \( m_i : [0, \infty) \to \mathbb{R}^{n_y} \), \( i \in \{1, \ldots, N\} \), that enter the system in the following manner:
\[
\begin{align*}
\dot{x}(t) &= Ax + Bu + d \\
y_i(t) &= C_i x + D_i u + \eta_i(t) + m_i, \quad i \in \{1, \ldots, N\},
\end{align*}
\]
(17)

Opposite to the attack signals \( \eta_i \), all the measurement noise signals \( m_i \) may be nonzero, and are typically bounded. Our goal is to show that the observer-based estimated proposed below is robust with respect to the process disturbance \( d \) and the measurement noise \( m_i \).

Following the same framework as the Gramian-based estimator in Section III-A, we assume that the \( N \)-output system (17) is observable through any \( N - 2M \) outputs and construct an observer for each set \( \mathcal{J} \subset \{1, \ldots, N\} \) with \( N - M \) \((N - 2M)\) elements as follows:
\[
\begin{align*}
\dot{x}_\mathcal{J}(t) &= A \hat{x}_\mathcal{J} + Bu + L_\mathcal{J} (\hat{y}_\mathcal{J} - y_\mathcal{J}) \\
\dot{y}_\mathcal{J} &= C_\mathcal{J} \hat{x}_\mathcal{J} + D_\mathcal{J} u,
\end{align*}
\]
(18)
where the matrix \( L_\mathcal{J} \) is chosen such that \( A + L_\mathcal{J} C_\mathcal{J} \) is Hurwitz, which is always possible since every pair \((A, C_\mathcal{J})\)
is observable (and therefore detectable) in view of Theorem 1.

From the bank of \( \{N - M\} \) estimates \( \hat{x}_\mathcal{J} \), we choose the state estimate along the lines followed by the Gramian-based estimator in Section III-A:
\[
\begin{align*}
\hat{x}(t) &= \hat{x}_{\sigma}(t), \\
\sigma(t) &= \arg \min_{\mathcal{J} \subset \mathcal{I}} \pi_{\mathcal{J}}(t), \\
\pi_{\mathcal{J}}(t) &= \max_{\mathcal{P} \subset \mathcal{J} : \text{card}(\mathcal{P}) = N - 2M} (\hat{x}_\mathcal{J}(t) - \hat{x}_\mathcal{P}(t)), \quad \mathcal{P} \\
\end{align*}
\]
(19-21)
where the state estimate \( \hat{x}_\mathcal{P} \) for \( \mathcal{P} \subset \mathcal{J} \) with \( N - 2M \) elements is generated in the same manner as (18). The following result states that the proposed estimator is robust with respect to the disturbance \( d \) and measurement noise \( m_i \).

Theorem 3: Assume that the \( N \)-output system (1) is \( M \)-attack observable and \( \eta_i \) in (17) belongs to \( \Sigma_2 \) for some set \( \mathcal{I} \subset \{1, \ldots, N\} \) with \( \text{card}(\mathcal{I}) \leq M \). There exist constants \( \tilde{k}, \alpha, \tilde{\gamma}_x \) and \( \tilde{\gamma}_y \) \( \geq 0 \) such that for every initial condition \( x(0) \in \mathbb{R}^{n_x} \) and input \( u(t), t \geq 0 \), the following inequality holds along the trajectory of system (17):
\[
|x(t) - \hat{x}(t)| \leq \tilde{k} \exp(-\alpha t)|x(0) - \hat{x}(0)|
\]
\[
+ \tilde{\gamma}_x |d|[0,t] + \tilde{\gamma}_y \left( \max_\mathcal{J} |m_\mathcal{J}|[0,t] \right), \quad t \geq 0,
\]
(22)
for any initial conditions \( x(0), \hat{x}(0), \tilde{x}(0) \in \mathbb{R}^{n_x} \), as well as bounded signals \( d \) and \( m_i \), \( i \in \{1, \ldots, N\} \), where we denote the stacking of all \( m_i \), \( i \in \mathcal{J} \) as \( m_\mathcal{J} \).

Proof of Theorem 3: For an arbitrary set \( \mathcal{X} \subset \{1, \ldots, N\} \) with \( \text{card}(\mathcal{X}) = N - 2M \) or \( N - M \), the state estimation error \( \tilde{x}_X := x - \hat{x}_X \) has the following error dynamics along solutions to the process (17) and the observer (18):
\[
\dot{\tilde{x}}_X = (A + L_X C_X) \tilde{x}_X - L_X \eta_X - L_X m_X + d.
\]
(23)
Since \( A + L_X C_X \) is Hurwitz and \( \tilde{x}_X(0) = x(0) - \hat{x}(0) = \tilde{x}(0) \) (as all observers are initialized at \( \hat{x}(0) \) without loss of generality), the solution to (23) satisfies
\[
|\tilde{x}_X(t)| \leq k_X \exp(-\alpha_X t)|\tilde{x}(0)| + \gamma_\eta |\eta_X|[0,t] + \gamma_y |m_\mathcal{X}|[0,t], \quad \forall t \geq 0,
\]
(24)
where \( k_X, \alpha_X, \gamma_\eta, \gamma_y \) and \( \gamma_x \) \( \geq 0 \). Since \( \eta_i(t) = 0 \), for all \( i \in \{1, \ldots, N\} \setminus \mathcal{I} \) and \( t \geq 0 \), we conclude from (24) with \( \mathcal{X} = \mathcal{I} \subset \{1, \ldots, N\} \setminus \mathcal{I} \) with \( \text{card}(\mathcal{I}) = N - M \) that
\[
|\tilde{x}_X(t)| \leq k_\mathcal{X} \exp(-\alpha_\mathcal{X} t)|\tilde{x}(0)| + \gamma_y |m_\mathcal{X}|[0,t] + \gamma_x |d|[0,t], \quad t \geq 0.
\]
(25)
and also for any set \( \mathcal{P} \subset \mathcal{I} \) with \( \text{card}(\mathcal{P}) = N - 2M \), we have from (24) with \( \mathcal{X} = \mathcal{P} \) that
\[
|\tilde{x}_\mathcal{P}(t)| \leq k_\mathcal{P} \exp(-\alpha_\mathcal{P} t)|\tilde{x}(0)| + \gamma_y |m_\mathcal{P}|[0,t] + \gamma_x |d|[0,t], \quad t \geq 0.
\]
(26)
Recalling the definition of $\pi_I$ from (10), we have that
\[
\pi_I(t) = \max_{x \in \mathbb{R}^n} |\dot{x}(t) - \dot{x}_P(t)|
\]
\[
= \max_{P \subset I} |\dot{x}_I(t) - x(t) + x(t) - \dot{x}_P(t)|
\]
\[
\leq \|\dot{x}_I(t)\| + \max_{P \subset I} \|\dot{x}_P(t)\|.
\]
From (25) and (26), we obtain
\[
\pi_I(t) \leq 2k \exp(-\alpha t)\|\dot{x}(0)\| + 2\gamma_0 \|m_d\|_{[0,t]} + 2\gamma_x |d|_{[0,t]}, \quad t \geq 0,
\] (28)
where $k := \max_{P \subset I} \{k_I, k_P\}$ and $\alpha := \min_{P \subset I} \{\alpha_I, \alpha_P\}$. Observe that for every $\mathcal{J} \in \mathcal{J}$ with $\text{card}(\mathcal{J}) = N - M$, we have at least one set $P \subset \mathcal{J}$ with $\text{card}(P) = N - 2M$ satisfying
\[
|\dot{x}_P(t)| \leq k \exp(-\alpha t)\|\dot{x}(0)\| + \gamma\|m_P\|_{[0,t]} + \gamma_x |d|_{[0,t]}, \quad t \geq 0.
\] (29)

Recall from (21) that $\dot{x}(t) = \dot{x}_I(t)$ where $\sigma(t) = \text{arg min}_{P \subset \mathcal{J}} \pi_I(t)$, hence $\pi_I(t) \leq \pi_{\sigma}(t)$. Using the fact that
\[
\pi_{\sigma}(t) := \max_{P \subset \mathcal{J} \in \{0\} - 2M} |\dot{x}_{\sigma}(t) - \dot{x}_P(t)| \geq |\dot{x}_P(t) - \dot{x}_{\sigma}(t)|,
\]
we have from the triangle inequality that
\[
|x(t) - \dot{x}_{\sigma}(t)| = |\dot{x}_{\sigma}(t)| = |\dot{x}(t) - \dot{x}_P(t) + \dot{x}_P(t) - \dot{x}_{\sigma}(t)| \\
\leq |\dot{x}_P(t)| + |\dot{x}_{\sigma}(t) - \dot{x}_P(t)| \\
\leq |\dot{x}_P(t)| + \gamma_x |d|_{[0,t]}, \quad t \geq 0.
\] (30)

From (28) and (29), we have
\[
|\dot{x}_{\sigma}(t)| \leq 3k \exp(-\alpha t)\|\dot{x}(0)\| + 3\gamma_0 \|m_P\|_{[0,t]} + \gamma_x |d|_{[0,t]}, \quad t \geq 0.
\] (31)

We see that (31) satisfies (22) by setting $k := 3k$, $\alpha := \alpha$, $\gamma_0 := 3\gamma_0$ and $\gamma_x := 3\gamma_x$, which concludes the proof. \[\square\]

The proposed observer-based estimator provides exponential convergence of the estimates to a neighborhood of the true states $x$ under the assumption that the perturbed system (17) is $M$-attack observable. In other words, the robust observer (18)-(21) generates an error system that is input-to-state stable (ISS) according to the definition of [12] with respect to the process disturbance $d$ and output measurement noises $m_i$. When there are no disturbances, we obtain exponential convergence of the estimates to the true states for all initial conditions.

**Remark 3:** The observer-based estimator only requires detectability as opposed to observability in the Gramian-based estimator, which is counterpointed by asymptotic, instead of finite-time convergence of the states. \[\square\]

### IV. Conclusions

We introduced a new notion of observability for multi-output continuous-time LTI systems, for which a subset of the outputs can be attacked by an adversary. A necessary and sufficient condition is derived which allows standard observability tests to be employed in checking whether a system is ‘observable under attacks’. We propose two state-estimation algorithms: a finite-time Gramian-based estimator and an asymptotic observer-based estimator. For the latter, we show that it provides bounded estimation errors in an ISS-like manner in the presence of bounded disturbances and measurement noise. Future works include the consideration of the stabilization problem and reducing the computational complexity of the proposed estimation algorithms.

### References


