

Stochastic Hybrid Systems: Applications to Communication Networks

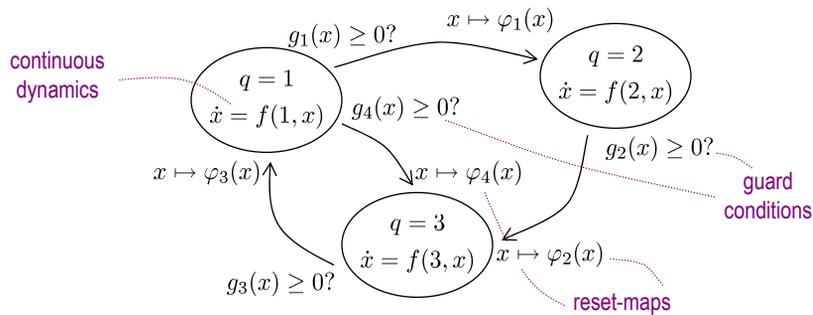
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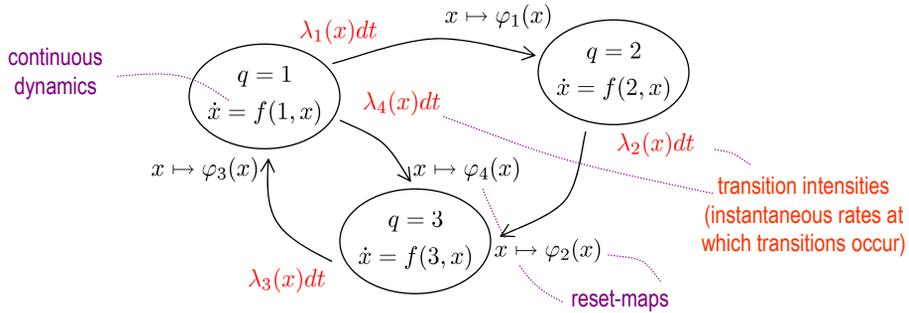
Deterministic Hybrid Systems



$q(t) \in Q = \{1, 2, \dots\}$ \equiv discrete state
 $x(t) \in \mathbb{R}^n$ \equiv continuous state
 } right-continuous by convention

we assume here a deterministic system so the invariant sets would be the exact complements of the guards

Stochastic Hybrid Systems

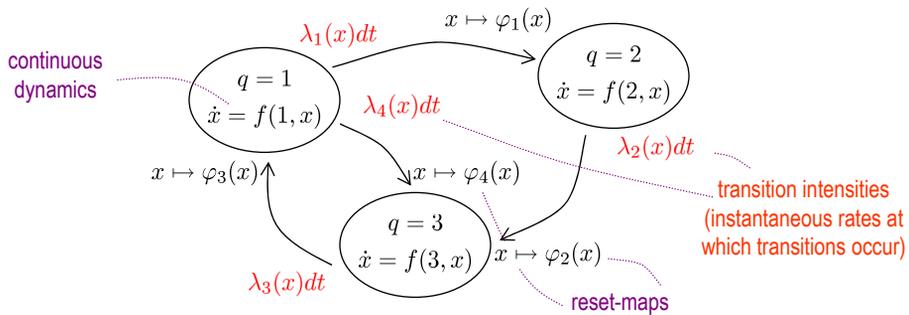


$N_\ell(t) \in \mathbb{N} \equiv$ transition counter, which is incremented by one each time the ℓ th reset-map $\varphi_\ell(x)$ is “activated” } right-continuous by convention

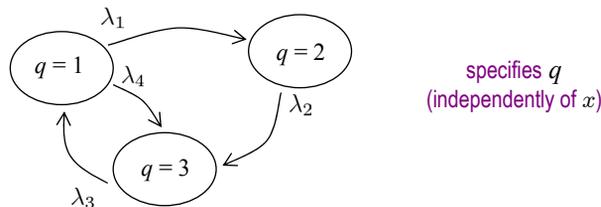
$$E \left[\underbrace{N_\ell(t_2) - N_\ell(t_1)}_{\text{number of transitions on } (t_1, t_2]} \right] = E \left[\int_{t_1}^{t_2} \lambda_\ell(x(t)) dt \right]$$

equal to integral of transition intensity $\lambda_\ell(x)$ on $(t_1, t_2]$

Stochastic Hybrid Systems



Special case: When all λ_ℓ are constant, transitions are controlled by a continuous-time Markov process



Formal model—Summary

State space: $q(t) \in \mathcal{Q}=\{1,2,\dots\} \equiv$ discrete state
 $x(t) \in \mathbb{R}^n \equiv$ continuous state

Continuous dynamics:

$$\dot{x} = f(q, x, t) \quad f : \mathcal{Q} \times \mathbb{R}^n \times [0, \infty) \rightarrow \mathbb{R}^n$$

Transition intensities:

$$\lambda_\ell(q, x, t) \quad \lambda_\ell : \mathcal{Q} \times \mathbb{R}^n \times [0, \infty) \rightarrow [0, \infty) \quad \ell \in \{1, \dots, m\}$$

Reset-maps (one per transition intensity):

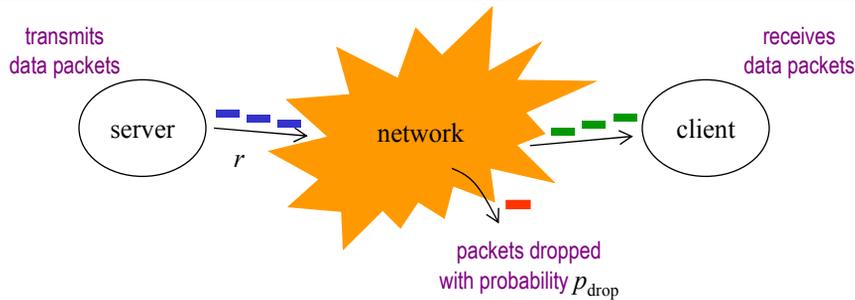
$$(q, x) \mapsto \phi_\ell(q, x, t) \quad \phi_\ell : \mathcal{Q} \times \mathbb{R}^n \times [0, \infty) \rightarrow \mathcal{Q} \times \mathbb{R}^n \quad \ell \in \{1, \dots, m\}$$

of transitions

Results:

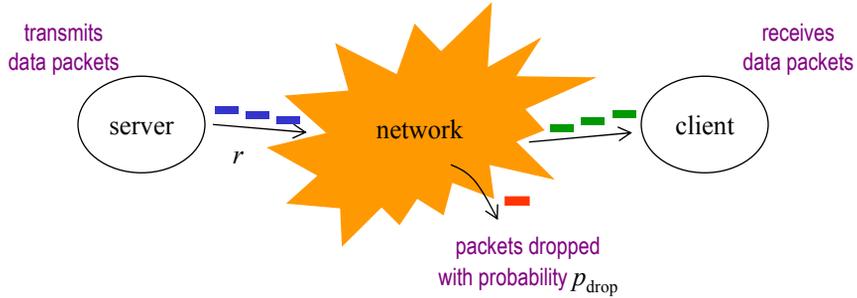
1. [existence] Under appropriate regularity (Lipschitz) assumptions, there exists a measure “consistent” with the desired SHS behavior
2. [simulation] The procedure used to construct the measure is constructive and allows for efficient generation of *Monte Carlo sample paths*
3. [Markov] The pair $(q(t), x(t)) \in \mathcal{Q} \times \mathbb{R}^n$ is a (Piecewise-deterministic) Markov Process (in the sense of M. Davis, 1983)

Example I: TCP congestion control



congestion control \equiv selection of the rate r at which the server transmits packets
 feedback mechanism \equiv packets are dropped by the network to indicate congestion

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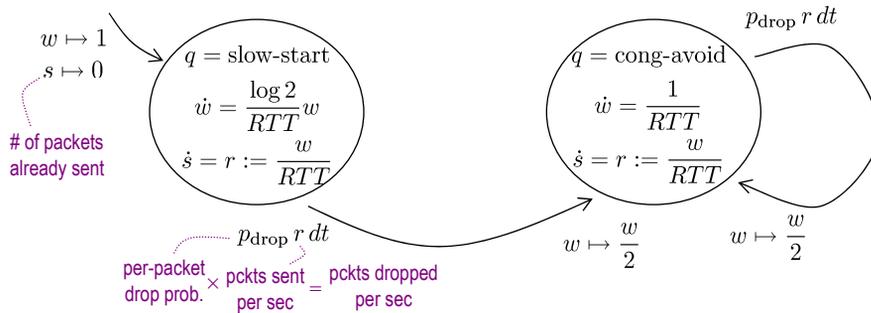
TCP (Reno) congestion control: packet sending rate given by

$$r(t) = \frac{w(t)}{RTT(t)}$$

congestion window (internal state of controller)
 round-trip-time (from server to client and back)

- initially w is set to 1
- until first packet is dropped, w increases exponentially fast (slow-start)
- after first packet is dropped, w increases linearly (congestion-avoidance)
- each time a drop occurs, w is divided by 2 (multiplicative decrease)

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Analysis—Lie Derivative

$$\dot{x} = f(x, t) \quad x \in \mathbb{R}^n$$

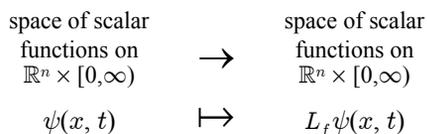
Given function $\psi : \mathbb{R}^n \times [0, \infty) \rightarrow \mathbb{R}$

$$\dot{\psi}(x, t) = \underbrace{\frac{\partial \psi}{\partial x} f(x, t) + \frac{\partial \psi}{\partial t}}_{L_f \psi}$$

derivative along solution to ODE

Lie derivative of ψ

One can view L_f as an operator



L_f completely defines the system dynamics

Analysis—Generator of the SHS

$\dot{x} = f(q, x, t)$	$\lambda_\ell(q, x, t)$	$(q, x) = \phi_\ell(q^-, x^-, t)$
continuous dynamics	transition intensities	reset-maps

Given function $\psi : \mathcal{Q} \times \mathbb{R}^n \times [0, \infty) \rightarrow \mathbb{R}$

$$\frac{d}{dt} E[\psi(q, x, t)] = E \left[(L\psi)(q, x, t) \right]$$

generator for the SHS

Dynkin's formula (in differential form)

where

$$(L\psi)(q, x, t) := \underbrace{\frac{\partial \psi}{\partial x} f(q, x, t) + \frac{\partial \psi}{\partial t}}_{L_f \psi} + \sum_{\ell=1}^m \underbrace{\left(\psi(\phi_\ell(q, x, t), t) - \psi(q, x, t) \right)}_{\text{reset instantaneous variation}} \lambda_\ell(q, x, t)$$

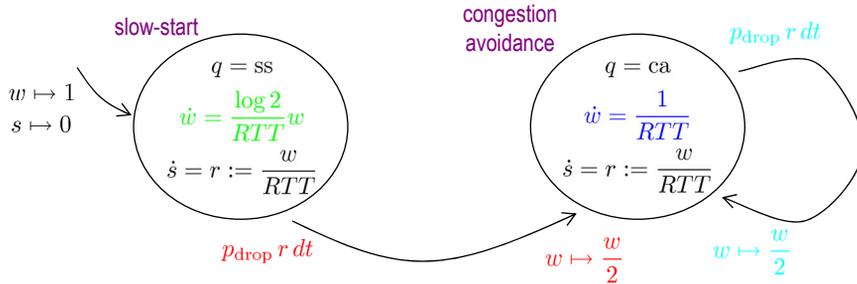
Lie derivative of ψ

intensity

L completely defines the SHS dynamics

disclaimer: see paper for technical assumptions

Example I: TCP congestion control



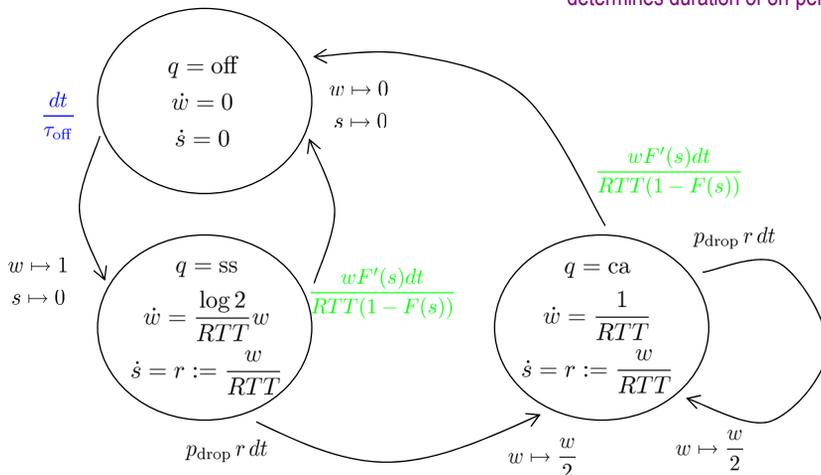
$$(L\psi)(q, w, t) = \begin{cases} \frac{\partial \psi}{\partial w} \frac{\log 2}{RTT} w + \frac{\partial \psi}{\partial t} + \left[\psi\left(\text{ca}, \frac{w}{2}\right) - \psi(\text{ss}, w) \right] \frac{p_{\text{drop}} w}{RTT} & q = \text{ss} \\ \frac{\partial \psi}{\partial w} \frac{1}{RTT} + \frac{\partial \psi}{\partial t} + \left[\psi\left(\text{ca}, \frac{w}{2}\right) - \psi(\text{ss}, w) \right] \frac{p_{\text{drop}} w}{RTT} & q = \text{ca} \end{cases}$$

This TCP model is *always-on*

Example II: On-off TCP model

- Between transfers, server remains *off* for an exponentially distributed time with mean τ_{off}
- Transfer-size is a random variable with cumulative distribution $F(s)$

determines duration of on-periods



Using the SHS generator...

Mixture of exponential distribution for transfer-sizes:

M exp. distr. with mean $\{k_1, k_2, \dots, k_M\}$ M probabilities $\{p_1, p_2, \dots, p_M\}$ $\sum_{i=1}^M p_i = 1$
 transfer-sizes are extracted from an exponential distribution with mean k_i w.p. p_i
can approximate well distributions found in the literature ...

$\mu_{q,n} \equiv$ expected value of r^n when SHS is in mode q

$$\dot{\mu}_{\text{off},0} = -\frac{\mu_{\text{off},0}}{\tau_{\text{off}}} + \sum_{j=1}^M k_j^{-1} (\mu_{\text{ssj},1} + \mu_{\text{caj},1})$$

probability of being in off mode

$$\dot{\mu}_{\text{ssi},n} = \frac{p_i w_0^n \mu_{\text{off},0}}{\tau_{\text{off}} RTT^n} + n \frac{(\log 2) - n_{\text{ack}} RTT}{n_{\text{ack}} RTT} \mu_{\text{ssi},n} - (p_{\text{drop}} + k_i^{-1}) \mu_{\text{ssi},n+1}$$

slow-start with file-size from i th exponential distribution

$$\dot{\mu}_{\text{cai},n} = \frac{n \mu_{\text{cai},n-1}}{n_{\text{ack}} RTT^2} - \frac{n RTT \mu_{\text{cai},n}}{RTT} - (p_{\text{drop}} + k_i^{-1}) \mu_{\text{cai},n+1} + \frac{p_{\text{drop}}}{2^n} (\mu_{\text{ssi},n+1} + \mu_{\text{cai},n+1})$$

cong.-avoidance with file-size from i th exponential distribution

Using the SHS generator...

Mixture of exponential distribution for transfer-sizes:

M exp. distr. with mean $\{k_1, k_2, \dots, k_M\}$ M probabilities $\{p_1, p_2, \dots, p_M\}$ $\sum_{i=1}^M p_i = 1$
 transfer-sizes are extracted from an exponential distribution with mean k_i w.p. p_i
ca ...

But:
 distributions are well approximated by log-Normal
 so one can truncate the infinite system of ODEs
 (keeping only first 2 moments)

$\mu_{q,n} \equiv$ expected value of r^n

$$\dot{\mu}_{\text{off},0} = -\frac{\mu_{\text{off},0}}{\tau_{\text{off}}} + \sum_{j=1}^M k_j^{-1} (\mu_{\text{ssj},1} + \mu_{\text{caj},1})$$

off mode

$$\dot{\mu}_{\text{ssi},n} = \frac{p_i w_0^n \mu_{\text{off},0}}{\tau_{\text{off}} RTT^n} + n \frac{(\log 2) - n_{\text{ack}} RTT}{n_{\text{ack}} RTT} \mu_{\text{ssi},n} - (p_{\text{drop}} + k_i^{-1}) \mu_{\text{ssi},n+1}$$

slow-start with file-size from i th exponential distribution

$$\dot{\mu}_{\text{cai},n} = \frac{n \mu_{\text{cai},n-1}}{n_{\text{ack}} RTT^2} - \frac{n RTT \mu_{\text{cai},n}}{RTT} - (p_{\text{drop}} + k_i^{-1}) \mu_{\text{cai},n+1} + \frac{p_{\text{drop}}}{2^n} (\mu_{\text{ssi},n+1} + \mu_{\text{cai},n+1})$$

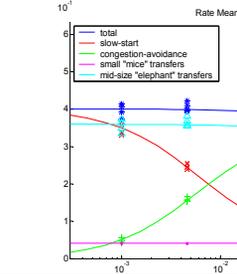
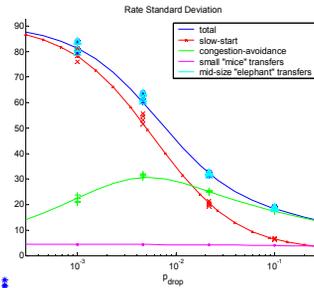
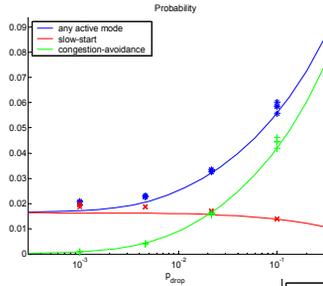
cong.-avoidance with file-size from i th exponential distribution

Case I



Transfer-size approximating the distribution of file sizes in the UNIX file system

$p_1 = 88.87\%$ $k_1 = 3.5\text{KB}$ (“mice” files)
 $p_2 = 11.13\%$ $k_2 = 246\text{KB}$ (“elephant” files, but not heavy tail)



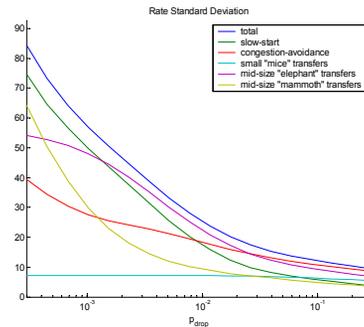
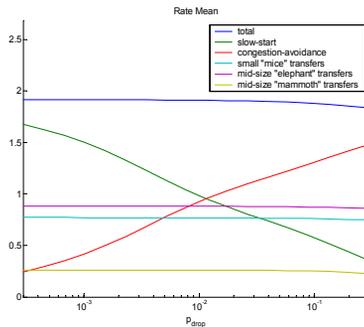
Monte-Carlo
 & theoretical
 steady-state values
 (vs. drop probability)

Case II



Transfer-size distribution at an ISP's www proxy [Arlitt *et al.*]

$p_1 = 98\%$ $k_1 = 6\text{KB}$ (“mice” files)
 $p_2 = 1.7\%$ $k_2 = 400\text{KB}$ (“elephant” files)
 $p_3 = .02\%$ $k_3 = 10\text{MB}$ (“mammoth” files)



Steady-state values
 vs.
 drop probability

Conclusions

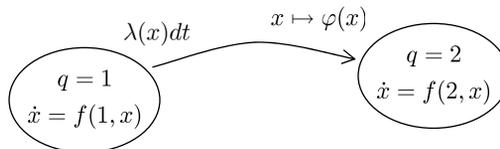


1. Presented a new model for SHSs with transitions triggered by stochastic events (inspired by piecewise deterministic Markov Processes)
2. Provided analysis tool—SHS’s generator
3. Illustrated use by modeling and analyzing on-off TCP flows

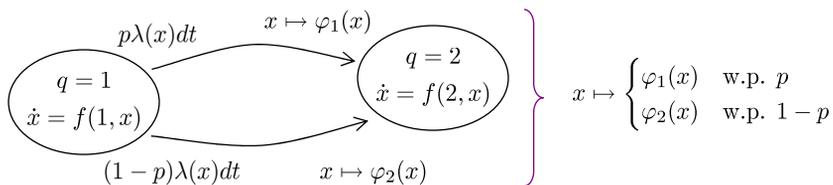
Current/future work

1. Investigate the use of SHS to extend solutions of deterministic hybrid systems
2. Develop other tools of analyze SHS
3. Investigate the *implications of the TCP-Reno* results on active queuing mechanism
4. Construct SHS models for *other congestion control algorithms*
5. Use SHS models to study problems of distributed *control with limited communication bandwidth*

Generalizations



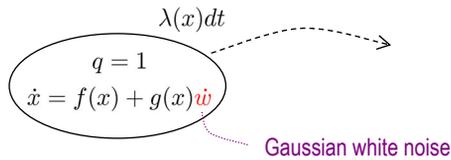
1. *Stochastic resets* can be obtained by considering multiple intensities/reset-maps



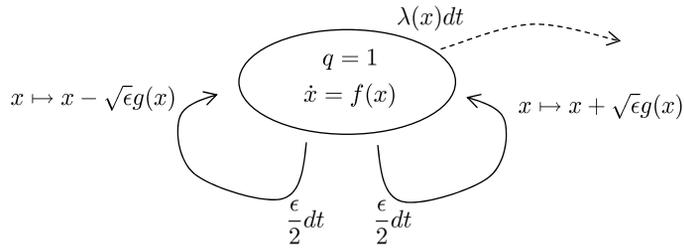
One can further generalize this to resets governed by a continuous distribution [see paper]

$$x \sim \mu(q, x, dx)$$

Generalizations



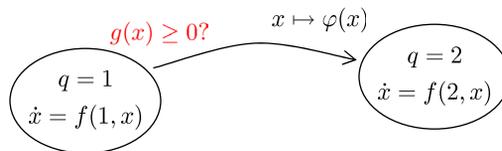
2. Stochastic differential equations (SDE) for the continuous state can be emulated by taking limits of SHSs



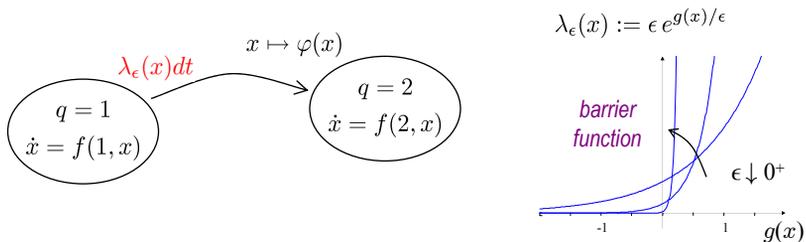
The solution to the SDE is obtained as $\epsilon \rightarrow 0^+$

more details on paper...

Generalizations



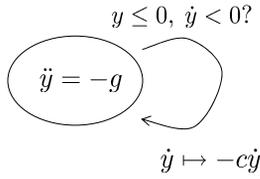
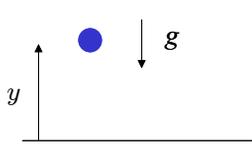
3. Deterministic guards can also be emulated by taking limits of SHSs



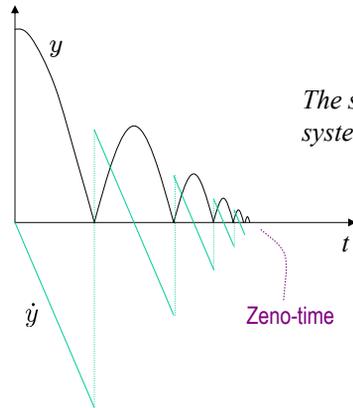
The solution to the hybrid system with a deterministic guard is obtained as $\epsilon \downarrow 0^+$

This provides a mechanism to regularize systems with chattering and/or Zeno phenomena...

Example III: Bouncing-ball

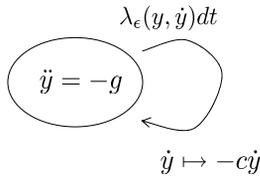
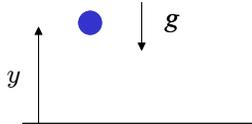


$c \in (0,1) \equiv$ energy absorbed at impact



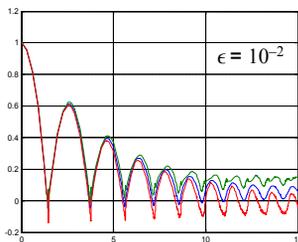
The solution of this deterministic hybrid system is only defined up to the Zeno-time

Example III: Bouncing-ball

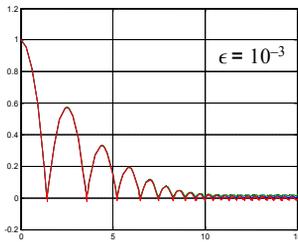


$$\lambda_\epsilon(y, \dot{y}) := \begin{cases} \epsilon e^{-y/\epsilon} & \dot{y} < 0 \\ 0 & \dot{y} > 0 \end{cases}$$

$c \in (0,1) \equiv$ energy absorbed at impact



mean (blue)



95% confidence intervals (red and green)

