

# HW #1 Solutions

ECE 178 WINTER 2004

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## Problem 2.2

Brightness adaptation.

## Problem 2.5

From the geometry of Fig. 2.3,

Height of image = height of the lens = 7 mm (given)

Focal length (distance of image from lens) = 35 mm (given)

Height of object =  $z$  mm (say)

Distance of object = 500 mm (given)

We know by theory of similar triangles applied to Fig. 2.3 that,

Height of image / Focal length = Height of object / Distance of object from lens

$$\Rightarrow 7 \text{ mm} / 35 \text{ mm} = z / 500 \text{ mm}, \text{ or } z = 100 \text{ mm}$$

So the target (object) height is 100 mm on the side. Now, for 1 line on the object we have 1024 elements on the CCD. So the resolution of 1 line is  $1024 / 100 = 10$  elements/mm.

$$\Rightarrow \text{For 1 linepair (lp) the resolution is } 5 \text{ lp/mm.}$$

## Problem 2.7

The image in question is given by

$$\begin{aligned} f(x, y) &= i(x, y)r(x, y) \\ &= 255 (\exp(-[(x-x_0)^2+(y-y_0)^2])) \quad (1.0) \\ &= 255 (\exp(-[(x-x_0)^2+(y-y_0)^2])) \end{aligned}$$

A cross section of the image is shown in Fig. P2.7(a). If the intensity is quantized using  $m$  bits, then we have the situation shown in Fig. P2.7(b), where  $\Delta G = (255 + 1) = 2^m$ .

Since an abrupt change of 8 gray levels is assumed to be detectable by the eye, it follows that  $\Delta G = 8 = 256 = 2^m$ , or  $m = 5$ . In other words, 32, or fewer, gray levels will produce visible false contouring.

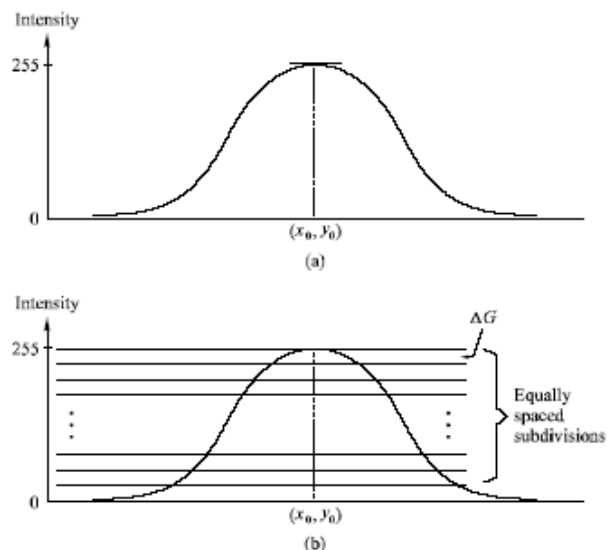


Figure P2.7

# MATLAB Code: Brightness Adaptation Experiment

```
function hw1_04()
%Description: Brightness Adaptation Experiment Program
%Author: Srivatsan PALLAVARAM
%Date: 01/29/2004 Context: ECE 178 HW#1, winter 2004, UCSB
close all

x=zeros(257);
y=zeros(257);
a=-129;
%Creating a matrix x with its values representing the x-coordinate of the
%corresponding pixels w.r.t the center of the matrix
for i=1:257,
    a=a+1;
    x(:,i)=a;
end

b=129;
%Creating a matrix y with its values representing the y-coordinate of the
%corresponding pixels w.r.t the center of the matrix
for i=1:257,
    b=b-1;
    y(i,:)=b;
end

z=zeros(257); %actual image
radius_dec=10; %the number of pixels by which we plan to reduce the radius of the circle
intensity_inc=1; %the number of graylevels by which we plan to increase the intensity
radius=128; %initial radius for a 256X256 image
intensity=1; %initial intensity of the outermost circle

while (intensity<256 && radius>0)
    for i=1:257,
        for j=1:257,
            %Identifying the pixels that lie within the radius of the
            %current circle and setting their intensities using the user's
            %perception-based feedback
            if (sqrt(x(i,j)*x(i,j)+y(i,j)*y(i,j)) <= radius)
                z(i,j)=intensity;
            else
                end %end of if
            end %end of for
        end %end of for
        imshow(uint8(z));
        %Getting user feedback
        ButtonName=questdlg('Can you see the new circle?', 'Checking your perception', 'No', 'Yes', 'No');
        %Checking feedback
        if strcmp(ButtonName, 'Yes')
            radius=radius-radius_dec; %Decrement the radius by whatever step you choose
        else
            end %end of if
            intensity=intensity+intensity_inc; %Increment intensity by whatever step you choose
        end %end of while
    close all
    z=z(1:256,1:256);
    imshow(uint8(z));
    title('Final result');
```