

# Wireless Communications

## Lecture 18

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### [MUD: Multi-User Detection]

For uplink, to separate all the users jointly  
 Consider 2 users (synchronous)

$$r(t) = \alpha_1 b_1 S_{c_1}(t) + \alpha_2 b_2 S_{c_2}(t) + \text{noise}$$

where  $\alpha_i$  denotes channel (no delay spread),  $b_1$  denotes bit of the first user over a given period and  $b_2$  denotes bit of the second user over a given period

$$r_1(t) = \int r(t) S_{c_1}(t) dt = \alpha_1 b_1 + \alpha_2 b_2 \rho_{12}(0)$$

$$r_2(t) = \int r(t) S_{c_2}(t) dt = \alpha_1 b_1 \rho_{12}(0) + \alpha_2 b_2$$

$$\vec{r} = \begin{bmatrix} r_1 \\ r_2 \end{bmatrix} = \underbrace{\begin{bmatrix} 1 & \rho_{12}(0) \\ \rho_{12}(0) & 1 \end{bmatrix}}_{\mathbf{R}} \underbrace{\begin{bmatrix} \alpha_1 & 0 \\ 0 & \alpha_2 \end{bmatrix}}_{\mathbf{A}} \underbrace{\begin{bmatrix} b_1 \\ b_2 \end{bmatrix}}_{\vec{b}} + \text{noise}$$

$$\hat{\mathbf{b}}^* = \mathbf{R}^{-1} \vec{r} = (\mathbf{A} \vec{b} + \text{noise})$$

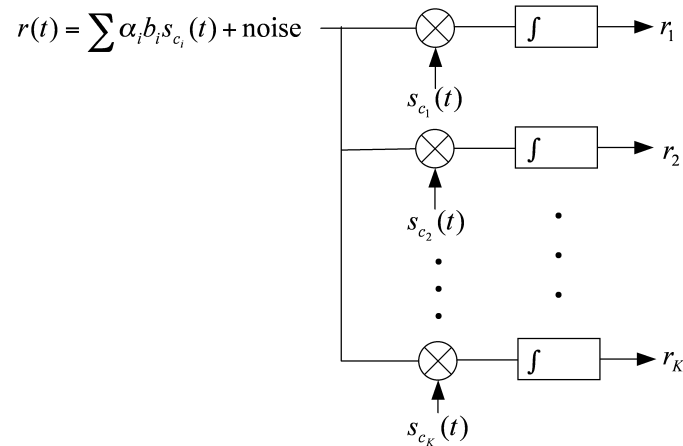
Consider  $K$  users.

$$\vec{r} = \begin{bmatrix} r_1 \\ r_2 \\ \vdots \\ r_K \end{bmatrix} = \begin{bmatrix} 1 & \rho_{12} & \rho_{13} & \cdots & \rho_{1K} \\ \rho_{21} & 1 & \rho_{23} & \cdots & \rho_{2K} \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ \rho_{K1} & \rho_{K2} & \rho_{K3} & \cdots & 1 \end{bmatrix} \begin{bmatrix} \alpha_1 & 0 & \cdots & 0 \\ 0 & \alpha_2 & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & \cdots & \alpha_K \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_K \end{bmatrix} + \text{noise}$$

**Note** : Typically users won't be synchronous and there is delay spread. It makes MUD more difficult.

[Another possibility: Successive interference cancellation]

For uplink, first decode the strongest signal, remove it and proceed to the 2nd strongest signal and so on.



choose the largest  $r_i$ , then decode  $b_i$ .

Form  $\hat{r}(t) = r(t) - \hat{\alpha}_i \hat{b}_i s_{c_i}(t)$

Repeat the process with  $\hat{r}(t)$ .

Consider 2 users,  $\alpha_1 b_1 s_{c_1}(t) + \alpha_2 b_2 s_{c_2}(t)$ . If  $\alpha_1 \gg \alpha_2$ ,

$$r_1 = \alpha_1 b_1 + \underbrace{\alpha_2 b_2 \rho_{12}}_{\text{treat like noise}} \simeq \alpha_1 b_1$$

$$r_2 = \underbrace{\alpha_1 b_1 \rho_{12}}_{\text{could be comparable to } \alpha_2 b_2} + \alpha_2 b_2$$

Decode  $r_1 \rightarrow \hat{b}_1$  to form

$$\begin{aligned} \hat{r}(t) &= r(t) - \hat{\alpha}_1 \hat{b}_1 s_{c_1}(t) \\ &= \alpha_2 b_2 s_{c_2}(t) \end{aligned}$$

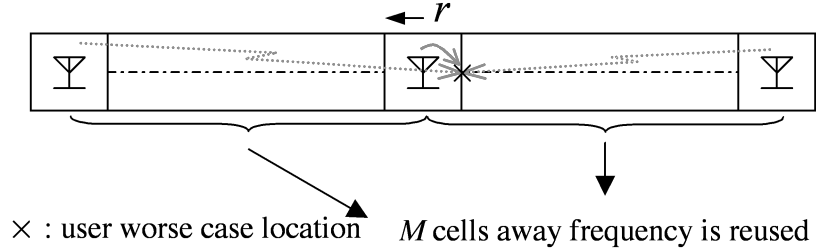
In the ideal case,  $\int \hat{r}(t) s_{c_2}(t) dt$  to get  $b_2$ .

*Problem: This works if some users are much stronger than the rest.*

[Multiple Access Techniques] FDMA, frequency reuse key to cellular system.

Consider a 1D case:

- For downlink case



$S_p$  is defined as signal power at X,  $S_p = K/r^n$ .

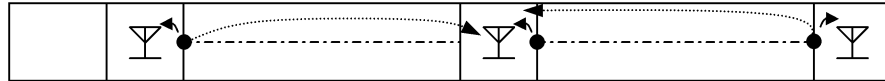
$$I_{p1} = \frac{K}{(2Mr - r)^n} \quad \text{near interference}$$

$$I_{p2} = \frac{K}{(2Mr + r)^n} \quad \text{far base station}$$

$$\begin{aligned} \text{SIR} &= \frac{1/r^n}{\frac{1}{(2Mr-r)^n} + \frac{1}{(2Mr+r)^n}} \\ &= \frac{1}{(2M-1)^{-n} + (2M+1)^{-n}} \end{aligned}$$

This is considering only the first set of interfering base stations.

- For uplink case



$$S_p = K/r^n$$

$$I_{p1} = \frac{2K}{(2M-1)^n r^n} \Rightarrow \text{SIR}_{\text{close}} = \frac{(2M-1)^n}{2}$$

$$I_{p2} = \frac{2K}{(2M+1)^n r^n} \Rightarrow \text{SIR}_{\text{far}} = \frac{(2M+1)^n}{2}$$

Uplink interference is harder to analyze since it is also a function of the positions of the interferences