

Discrete - Time Signals and Systems

**Continuous-Time signals & systems
Introduction**

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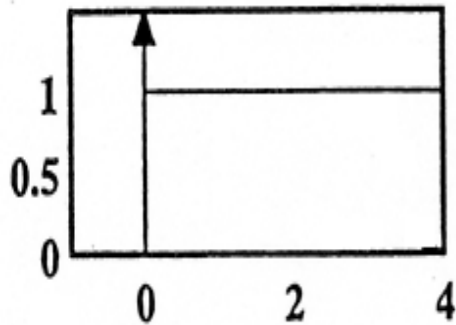
Mathematical Representation of Signals

Function of an independent variable, in
Mathematical Sense

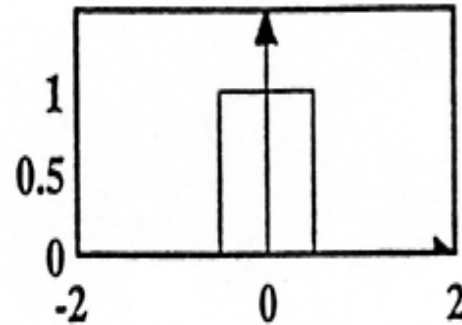
- **Independent variable can be**
 - *‘Time’*, ex. Speech signal
 - *‘spatial co-ordinates’*, ex. Image
 - *‘time and space’*, ex. Video
 - *‘numerical index’*
 - **Function can be,**
 - **Of many Dimensions**
 - *Continuous*, Notation “()”, as in $x(t)$
 - **Discrete**, Notation “[]”, as in $x[n]$
-

Examples of common Continuous signals

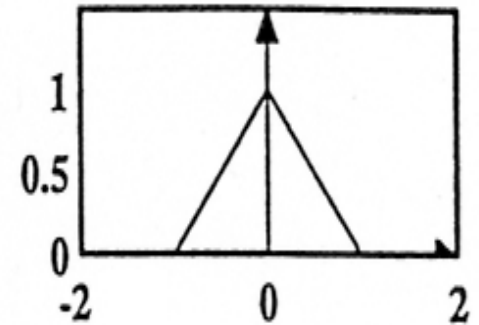
$u(t)$



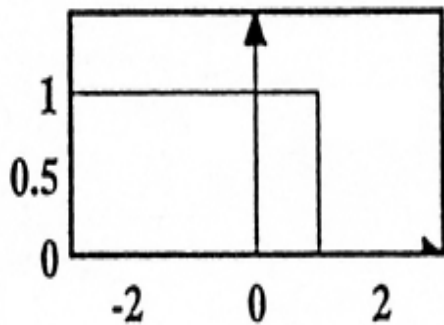
$\text{rect}(t)$



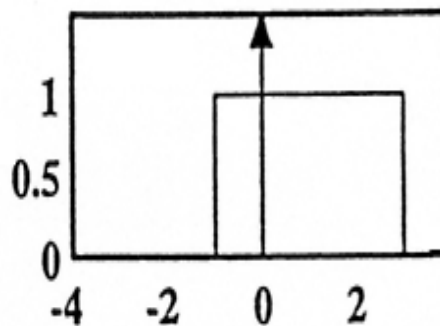
$\text{tri}(t)$



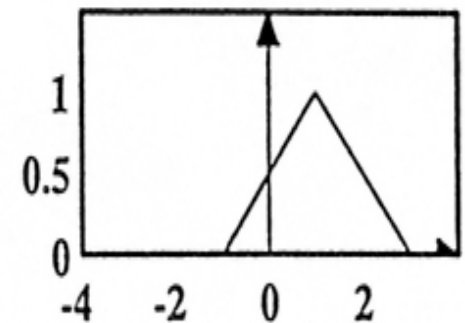
Folded step $u(1-t)$



$\text{rect}[(t-1)/4]$

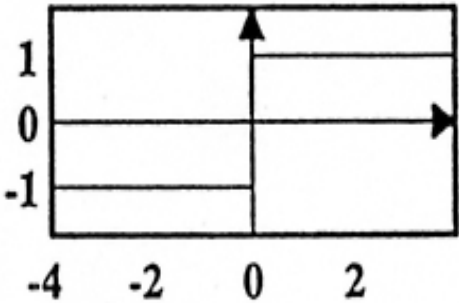


$\text{tri}[(t-1)/2]$

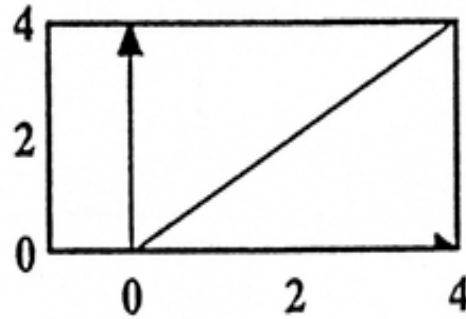


Continued.... Examples

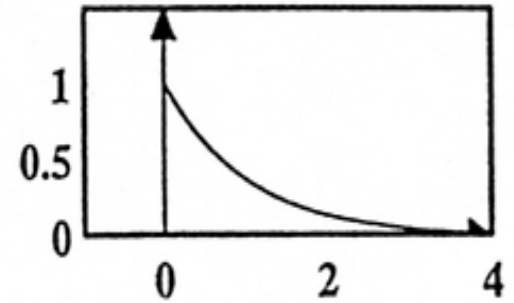
$\text{sgn}(t)$



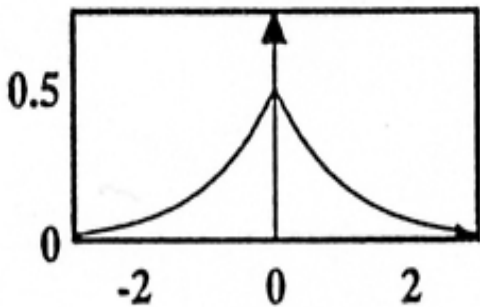
$r(t)=tu(t)$



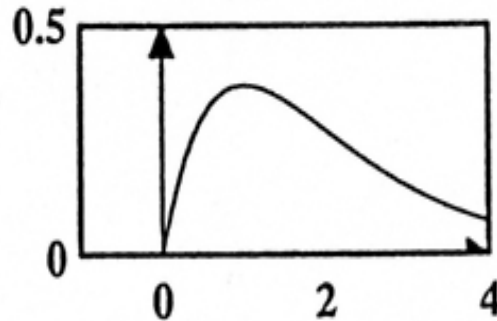
$\exp(-t)u(t)$



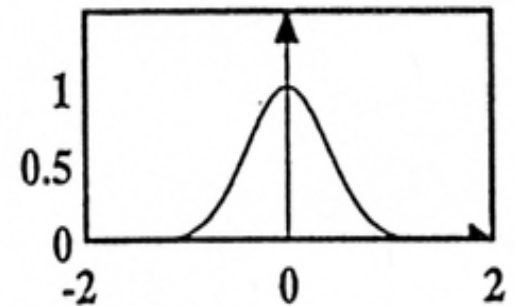
$0.5\exp(-|t|)$



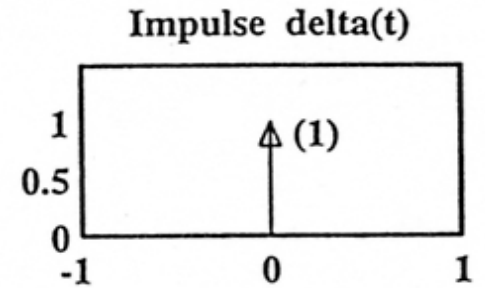
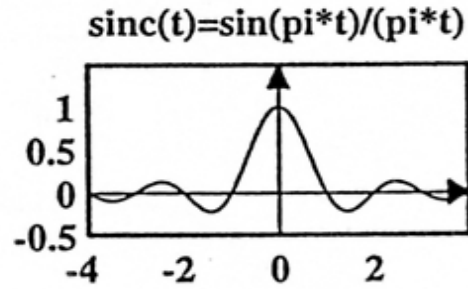
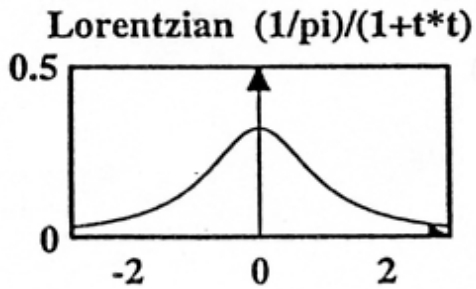
$t*\exp(-t)u(t)$



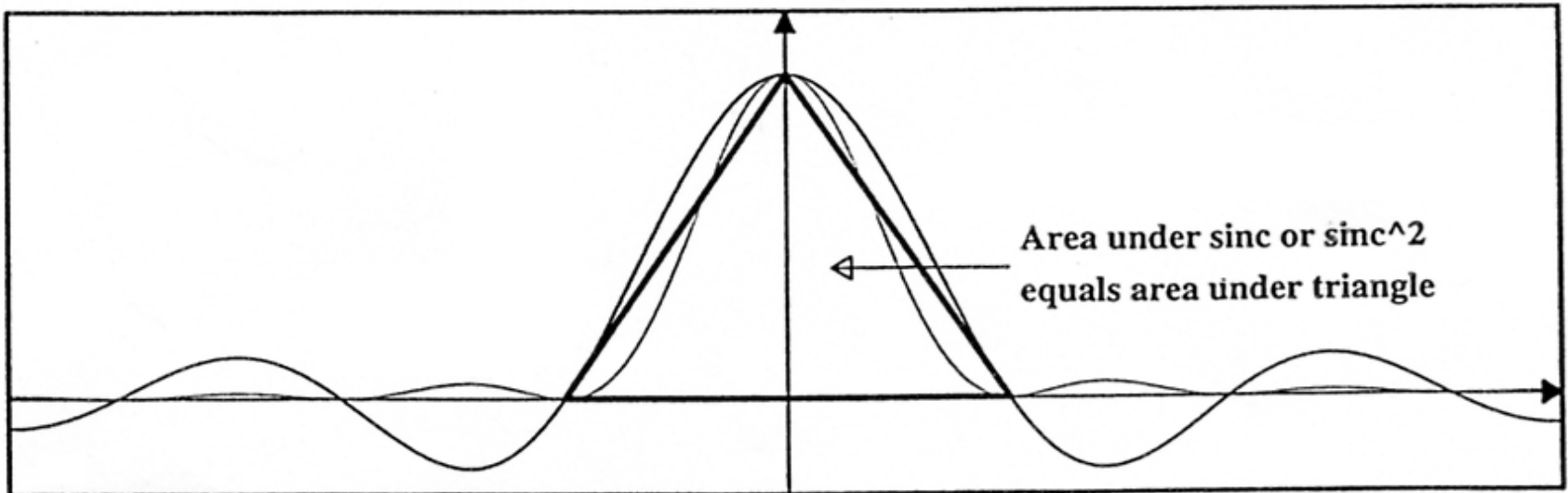
Gaussian $\exp(-\pi*t*t)$



Continued.... Examples



A sinc and sinc-squared function



Classification of Continuous-Time Signals

A) *Energy Signals*

$$E = \lim_{L \rightarrow \infty} \int_{-L}^L |x(t)|^2 dt$$

B) *Average Power*

$$P = \lim_{L \rightarrow \infty} \left[\frac{1}{2L} \int_{-L}^L |x(t)|^2 dt \right]$$

C) *Periodic Signals; Average Power*

$$P = \frac{1}{T_0} \int_0^{T_0} |x(t)|^2 dt$$

D) *Area*

$$A[|x(t)|] = \int_{-\infty}^{\infty} |x(t)| dt$$

Common Continuous-Time Signals.

Function	Notation	Duration	Symmetry	$\Delta[x(t)]$	Energy/Power
Step	$u(t)$	Causal	None	∞	$P = \frac{1}{2}$
Signum	$\text{sgn}(t)$	Twosided	Odd	∞	$P = 1$
Ramp	$r(t)$	Causal	None	∞	Neither
Rect	$\text{rect}(t)$	Timelimited	Even	1	$E = 1$
Tri	$\text{tri}(t)$	Timelimited	Even	1	$E = \frac{2}{3}$
Exponential	$\exp(-t)u(t)$	Causal	None	1	$E = \frac{1}{2}$
Laplace	$\frac{1}{2} \exp(- t)$	Twosided	Even	1	$E = \frac{1}{4}$

Common Continuous-Time Signals.

Laplace	$\frac{1}{2} \exp(- t)$	Twosided	Even	1	$E = \frac{1}{4}$
Damped exp	$t \exp(-t)u(t)$	Causal	None	1	$E = \frac{1}{4}$
Cosine	$\cos(2\pi f_0 t)$	Periodic	Even	∞	$P = \frac{1}{2}$
Sine	$\sin(2\pi f_0 t)$	Periodic	Odd	∞	$P = \frac{1}{2}$
Sinc	$\sin(\pi t)/\pi t$	Twosided	Even	∞	$E = 1$
Gaussian	$\exp(-\pi t^2)$	Twosided	Even	1	$E = 1/\sqrt{2}$
Lorentzian	$1/[\pi(1+t^2)]$	Twosided	Even	1	$E = 1/(2\pi)$
Impulse	$\delta(t)$	Zero	Even	1	Neither
Doublet	$\delta'(t)$	Zero	Odd	∞	Neither

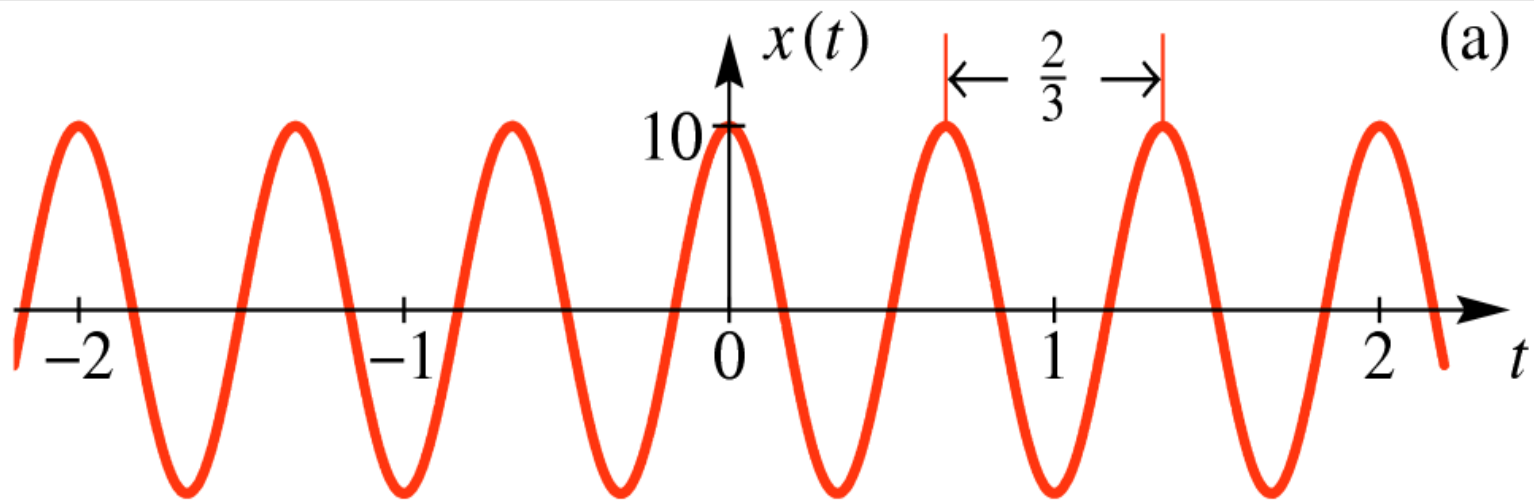


Infinite length signals: Example 1

$$a) x(t) = A \cos(\omega_0 t + \phi) \quad -\infty < t < \infty$$

with $\omega_0 = 3\pi \text{ rad/s}$, $A = 10$ and $\phi = 0$

$$x(t) = 10 \cos(3\pi t)$$



Examples 2&3: Infinite length signals

b) Periodic signals, $x(t) = x(t + T_0)$ $-\infty < t < \infty$

Square wave with fundamental frequency of 3Hz

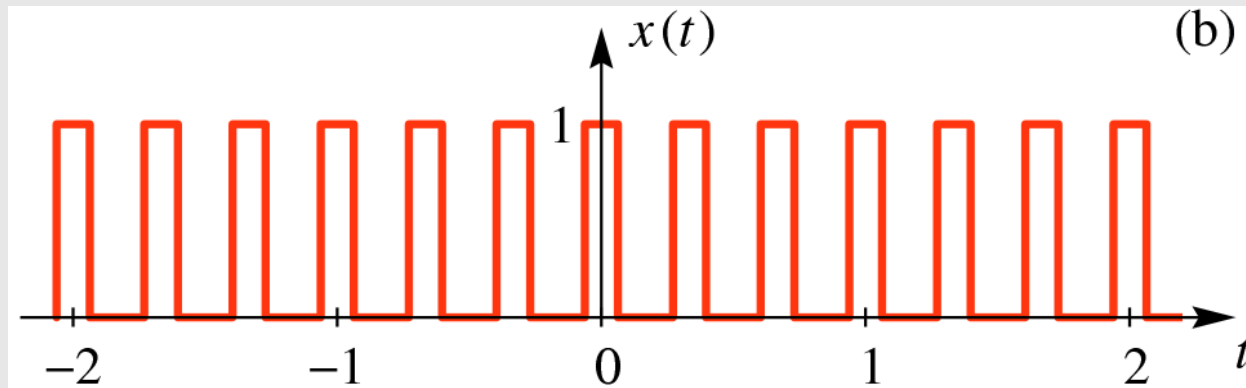


Fig 16.5

c) Two sided decaying exponential $x(t) = 5e^{-|t|}$ $-\infty < t < \infty$

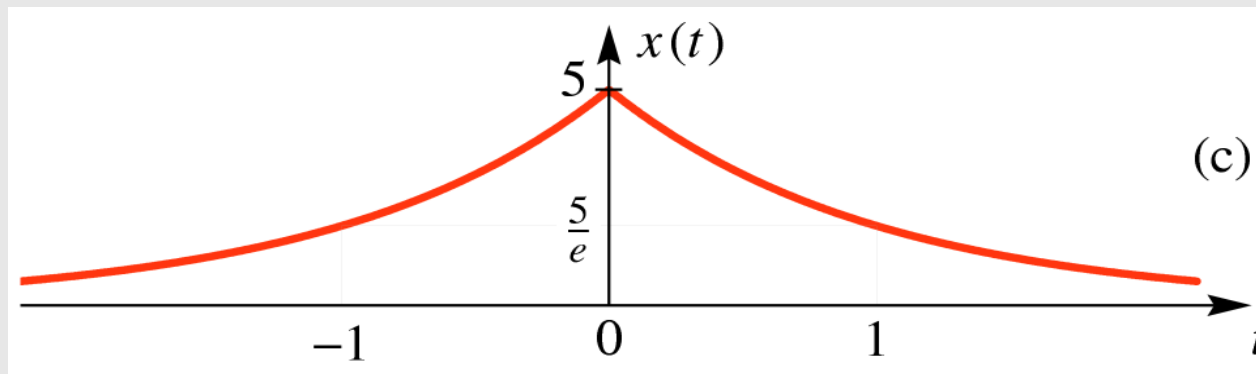


Fig 16.6

Finite length signals

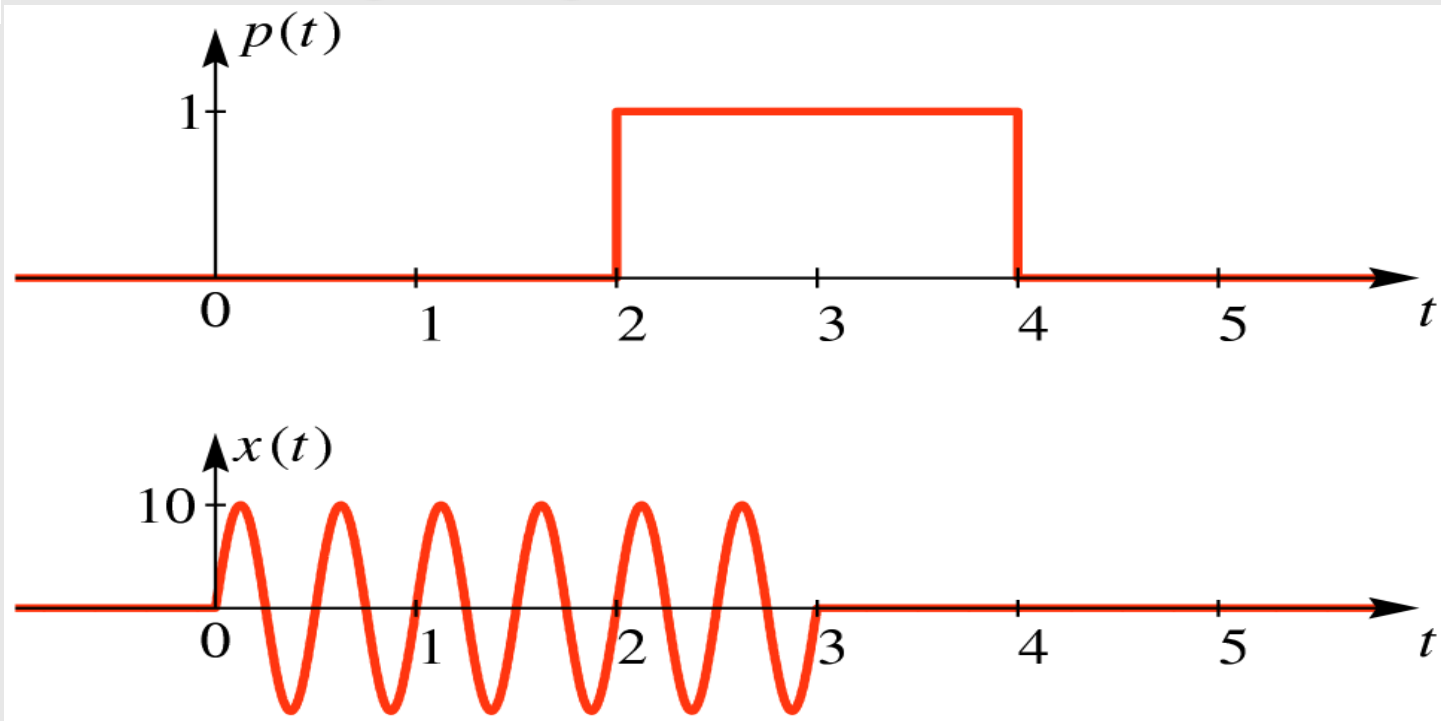


Fig 16.7

$p(t) = u(t - 2) - u(t - 4)$, $u(t)$... unit step signal, next section

$$x(t) = \sin(4\pi t) [u(t) - u(t - 3)]$$

Unit Step Signal



$$u(t) = \begin{cases} 1 & t \geq 0 \\ 0 & t < 0 \end{cases}$$

Fig 16.8

Finite continuous pulse



Fig 16.9

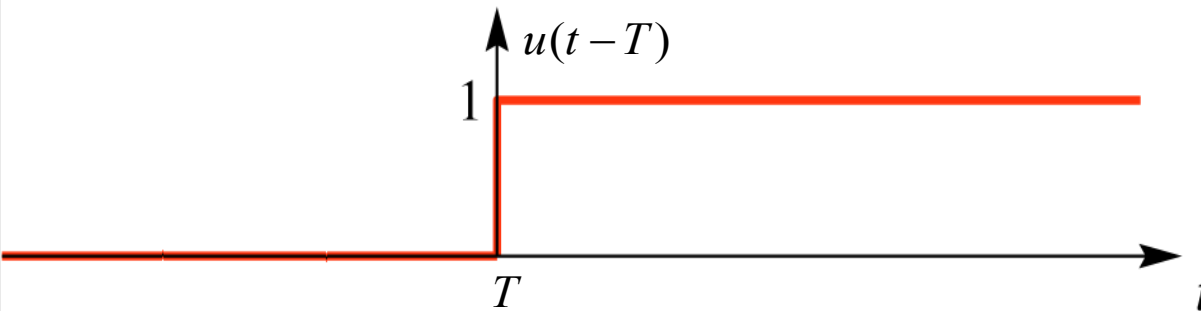


Fig 16.10

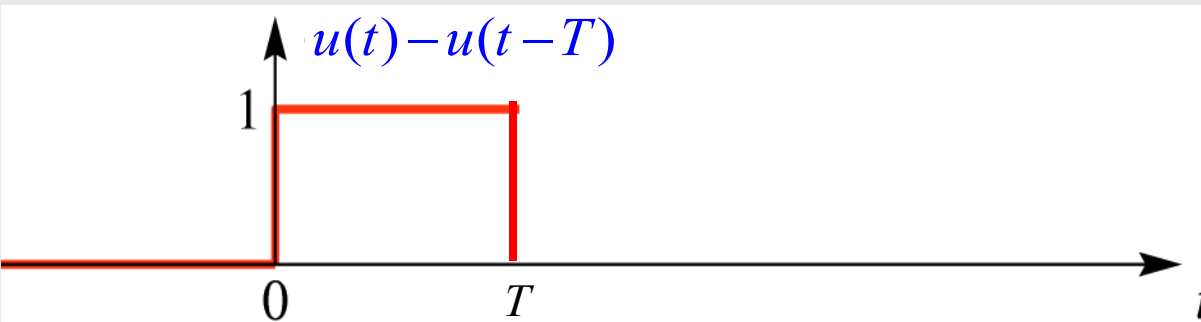


Fig 16.11

One Sided Signals: Application of Unit step signal

Unit step signal operates on the ideal non-causal infinite length signal into a causal one



Fig 16.12

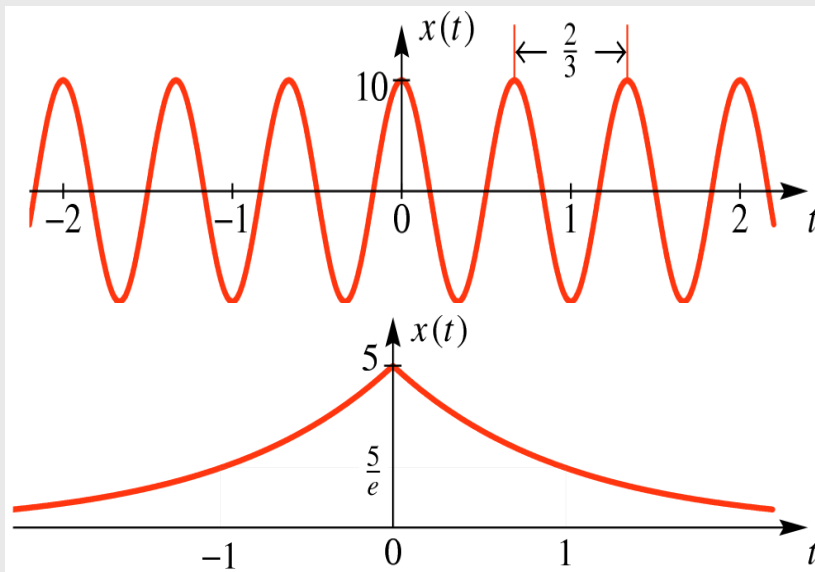
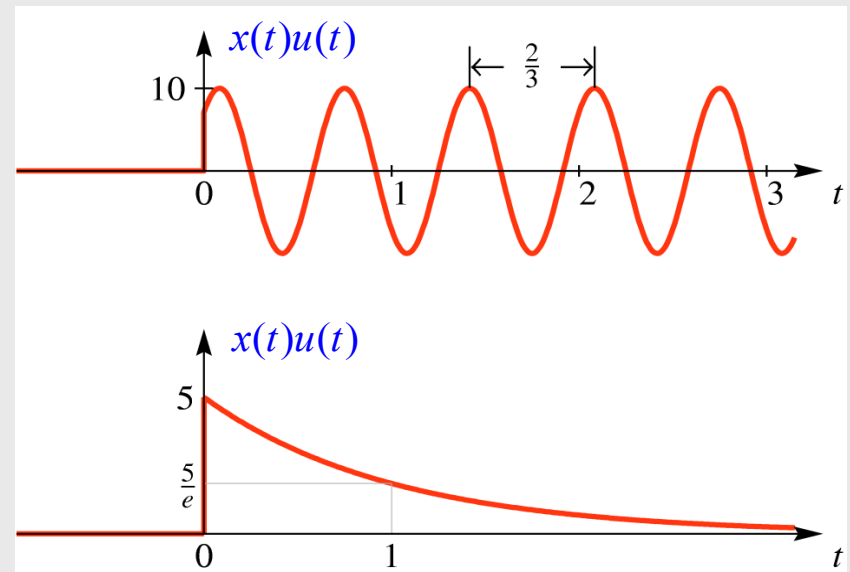


Fig 16.13



Rectangular Pulse

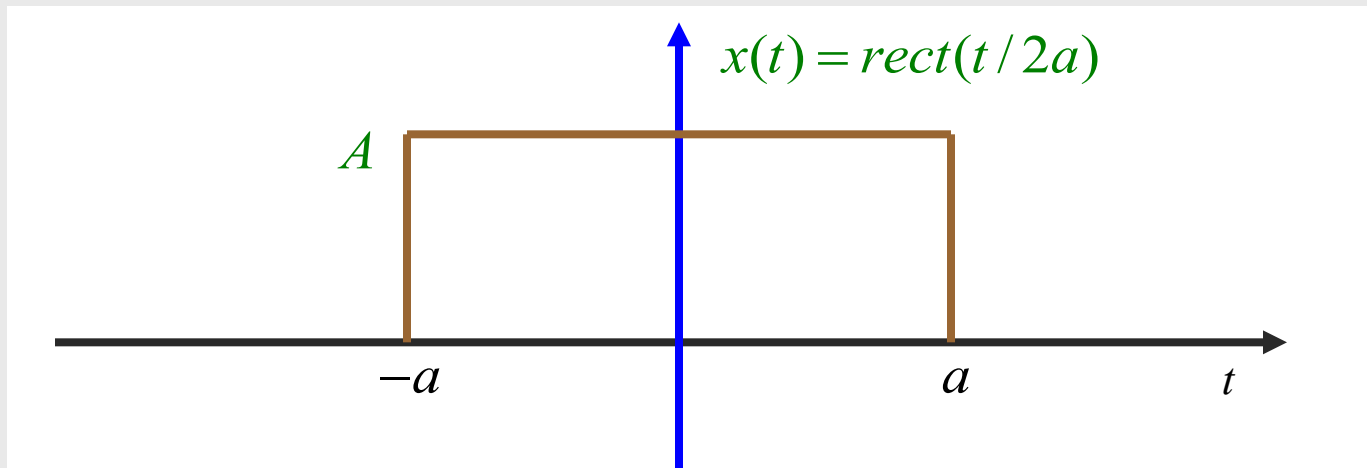


Fig 16.15

$x(t)$...is derived from 2 unit step functions

$$x(t) = A[u(t+a) - u(t-a)]$$

Unit Ramp Signal

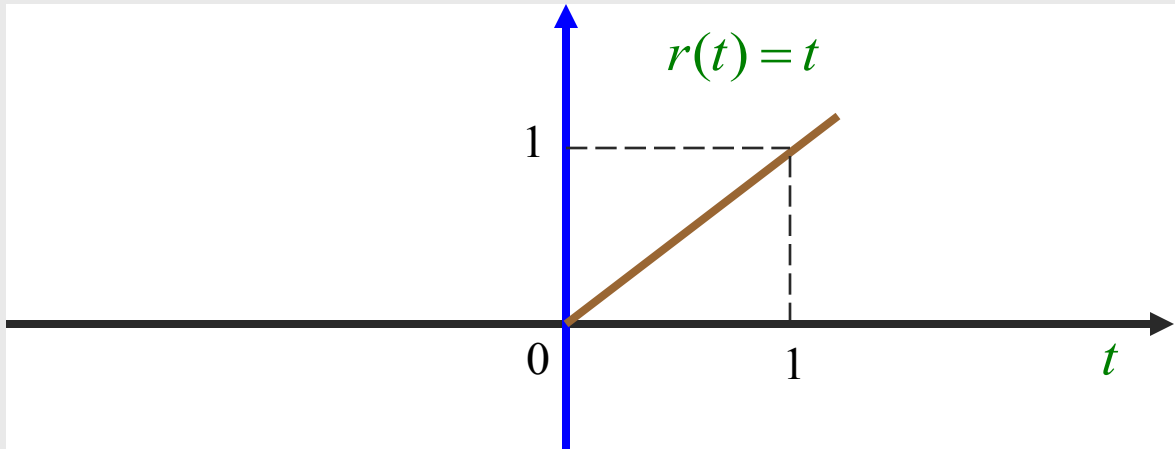


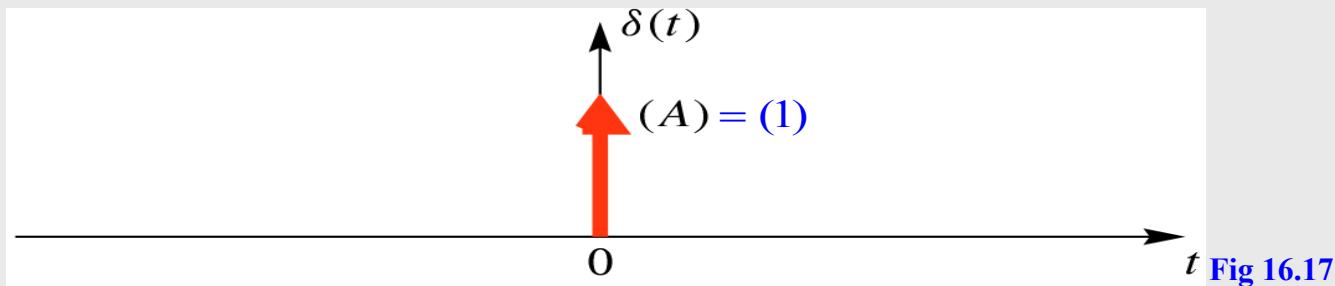
Fig 16.16

$$r(t) = \int_{-\infty}^t u(\tau) d\tau$$

$u(\tau)$... unit step signal

$$\text{Also note that, } u(\tau) = \frac{dr(t)}{dt} = \frac{dt}{dt} = 1$$

Unit Impulse Signal



Unit – impulse signal is symbolized with an arrow

The area of the impulse is written in parantheses next to the arrow head

a) $\delta(t) = 0 \quad t \neq 0$

b)
$$\int_{t_1}^{t_2} \delta(t) dt = \begin{cases} 1 & t_1 < 0 < t_2 \\ 0 & \text{otherwise} \end{cases}$$

c) $\delta(t)$ undefined at $t = 0$

d) $\delta(t) = \delta(-t)$; even function

Unit Impulse & Unit Step Signals

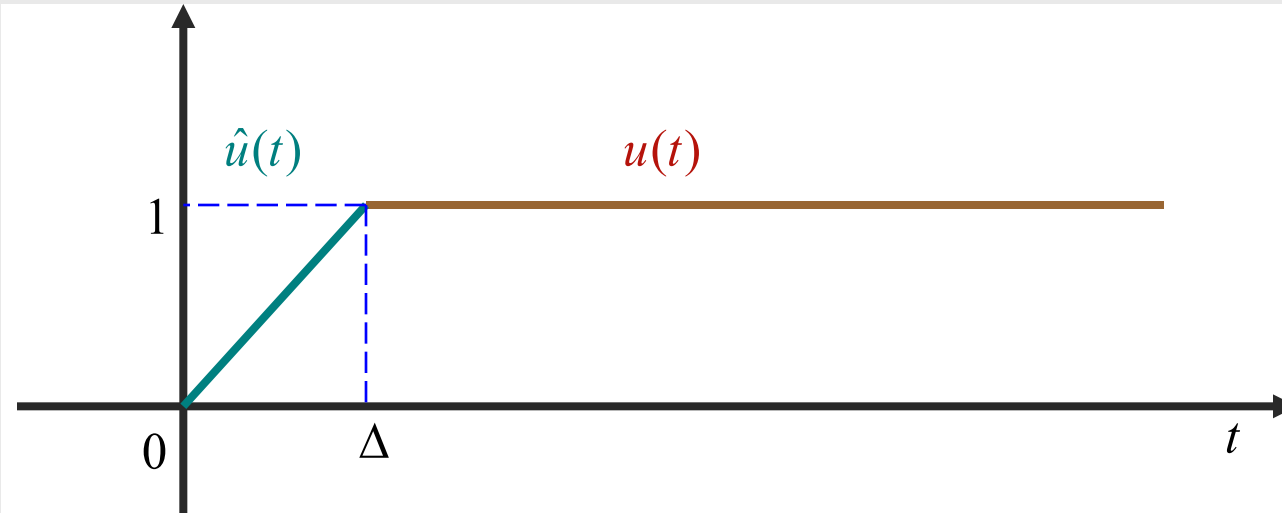


Fig 16.18

Δ is an infinitely small value

$$u(t) = \lim_{\Delta \rightarrow 0} \hat{u}(t)$$

Definition: $\hat{\delta}(t) = \frac{d\hat{u}(t)}{dt}$

Unit Impulse & Unit Step Signals, *contd..*

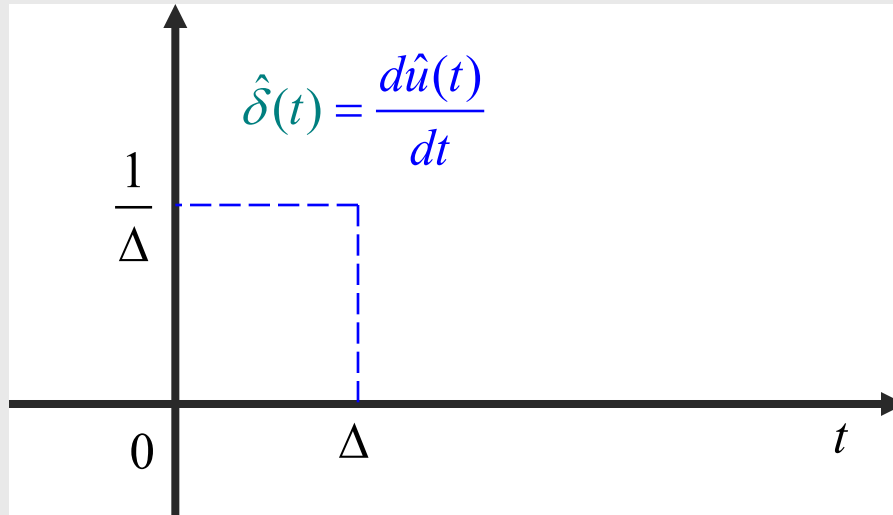


Fig 16.19

Thus unit - impulse can't be defined as a single point

It is an approximation of narrow pulses whose area is '1'

$$\delta(t) = \frac{du(t)}{dt}; \quad u(t) = \int_{-\infty}^t \delta(\tau) d\tau$$

Unit Impulse: Approximation with pulses

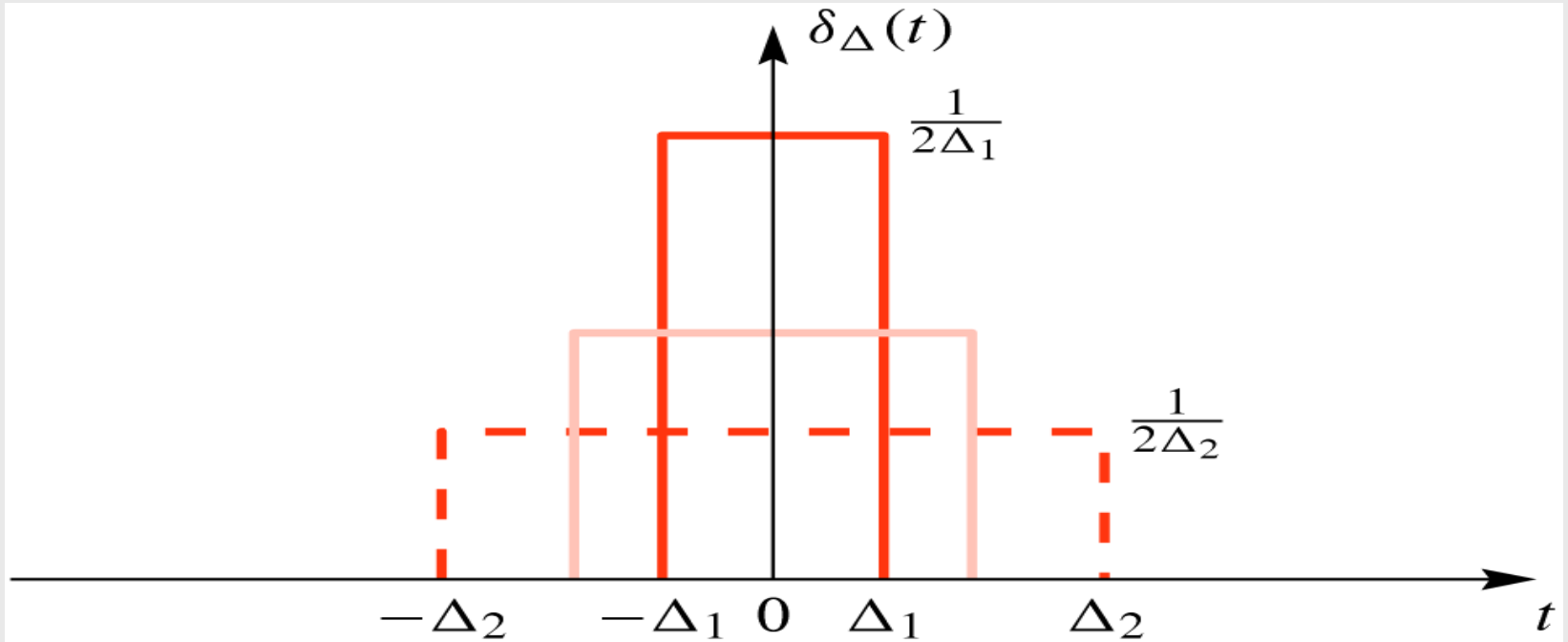


Fig 16.20

Notice that the area of any pulse is '1'

Impulse results at the derivative of any discontinuous point

Unit Impulse: Derivative at discontinuity

$$\delta(t) = \frac{du(t)}{dt}$$

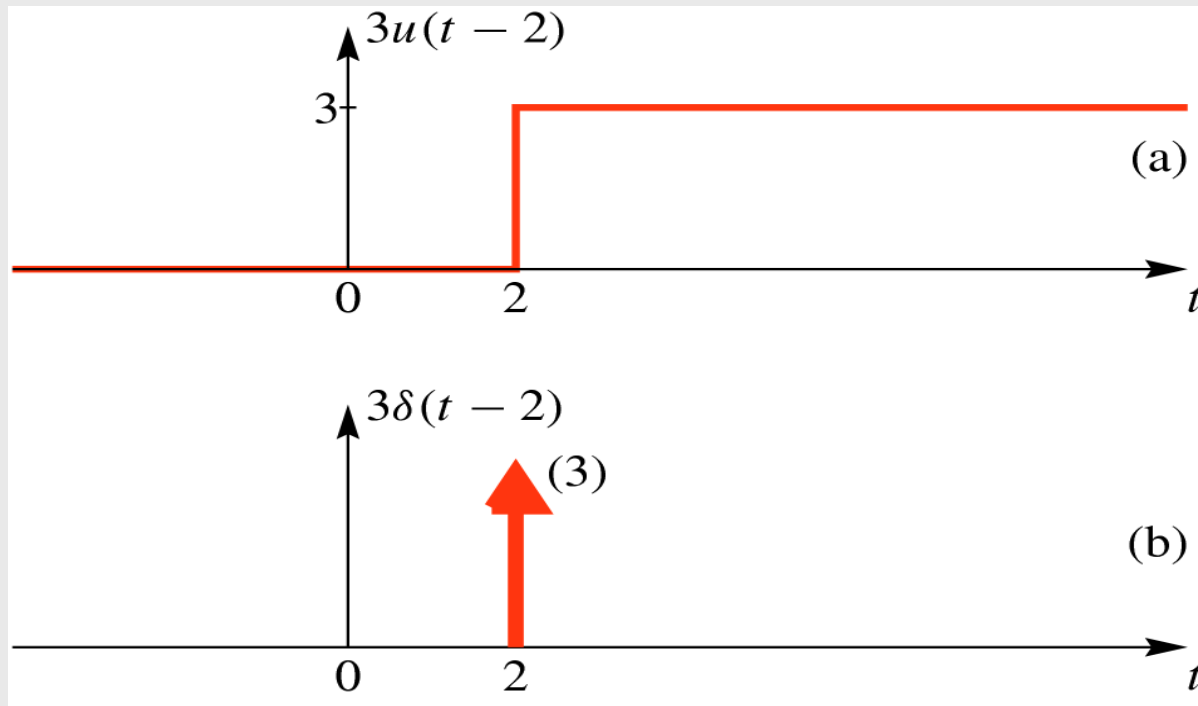


Fig 16.21

Notice the location and magnitude of impulse

Unit Impulse- Derivative of a discontinuous function

$$x(t) = e^{-2(t-1)}u(t-1)$$

$$\frac{dx(t)}{dt} = e^{-2(t-1)} \frac{du(t-1)}{dt} + u(t-1) \frac{de^{-2(t-1)}}{dt}$$

$$= e^{-2(t-1)} \delta(t-1) - 2e^{-2(t-1)}u(t-1)$$

$$= e^0 \delta(t-1) - 2e^{-2(t-1)}u(t-1)$$

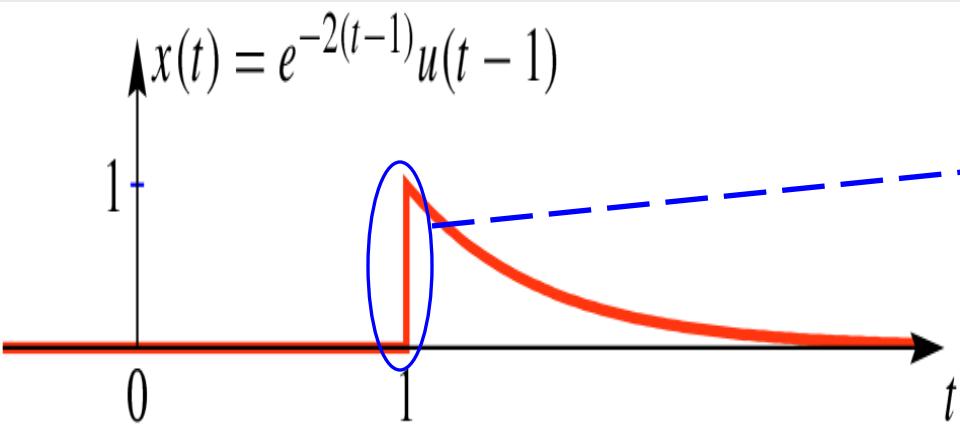


Fig 16.22

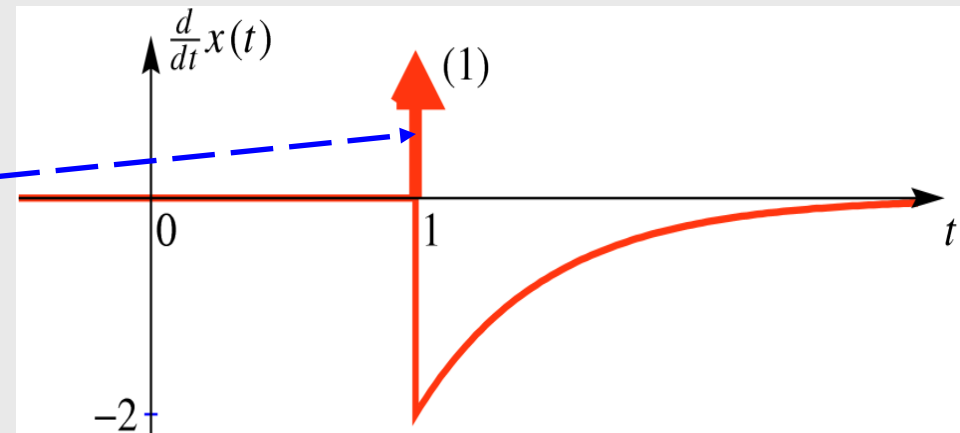
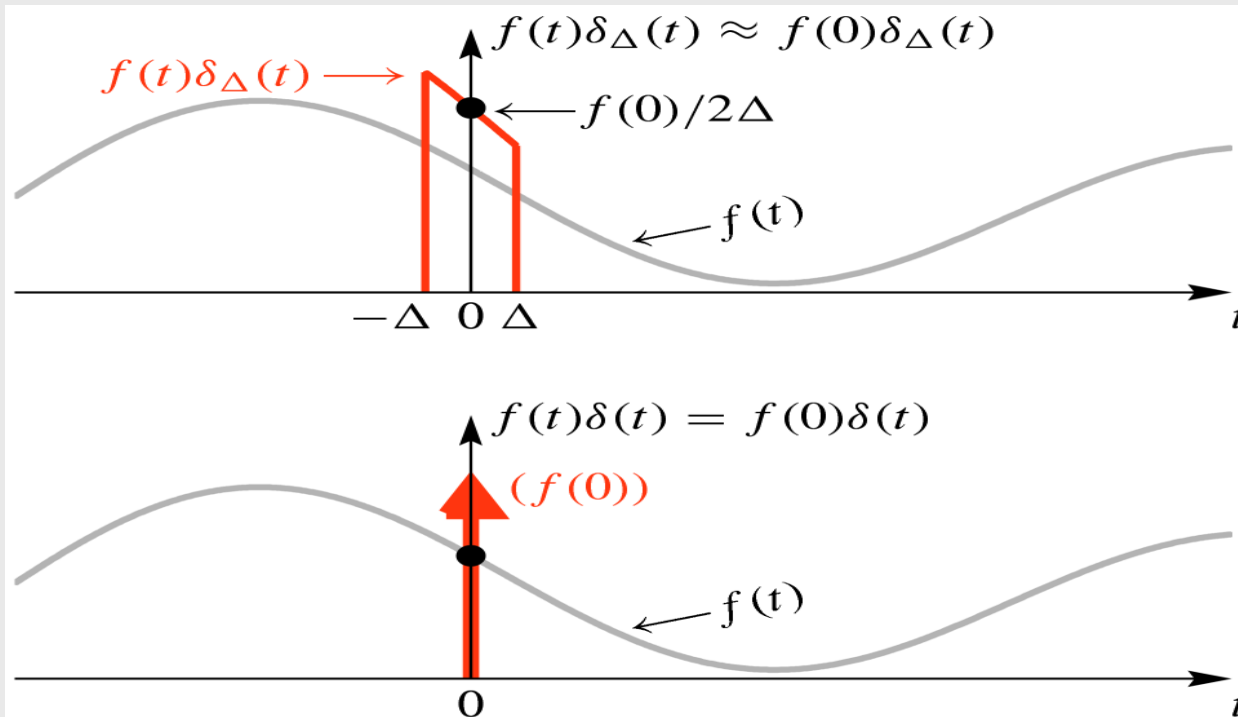


Fig 16.23

Unit Impulse - Scaling property

$$f(t)\delta(t-t_0) = f(t_0)\delta(t-t_0)$$

$$\int_{-\infty}^{\infty} f(t)\delta(t-t_0)dt = f(t_0)$$



The impulse is shown as pulse

Unit Impulse - Scaling property

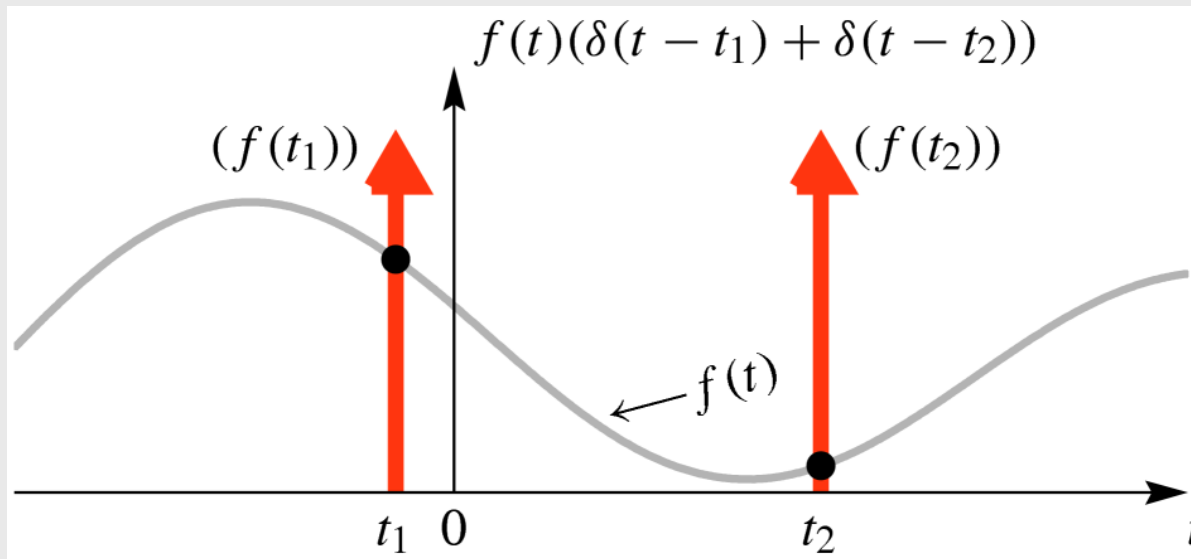


Fig 16.25

signal $f(t)$ multiplied by two shifted unit impulses

$$f(t)(\delta(t - t_1) + \delta(t - t_2)) = f(t_1)\delta(t - t_1) + f(t_2)\delta(t - t_2)$$

$$\delta(at + b) = \frac{1}{|a|} \delta\left(t + \frac{b}{a}\right); \quad \delta(a(t - b)) = \frac{1}{|a|} \delta(t - b)$$

Unit Impulse - Example

Evaluate the expression, $x(t) = \sin(20\pi t)\delta(t - 1/80)$

$$\begin{aligned}x(t) &= \sin(20\pi t)\delta(t - 1/80) \\ &= \sin(20\pi \cdot 1/80)\delta(t - 1/80) \\ &= 0.707\delta(t - 1/80)\end{aligned}$$

the continuous function multiplied by an impulse becomes an impulse with a size depending only on the value of continuous function evaluated at the time location of impulse

$$\begin{aligned}\int_{-\infty}^{\infty} x(t)dt &= \int_{-\infty}^{\infty} \sin(20\pi t)\delta(t - 1/80)dt = \int_{-\infty}^{\infty} 0.707\delta(t - 1/80) \\ &= 0.707\end{aligned}$$

Unit Impulse - Examples

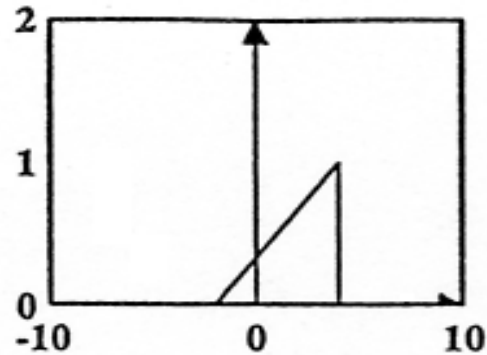
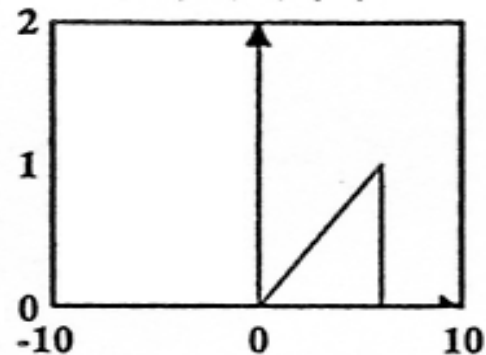
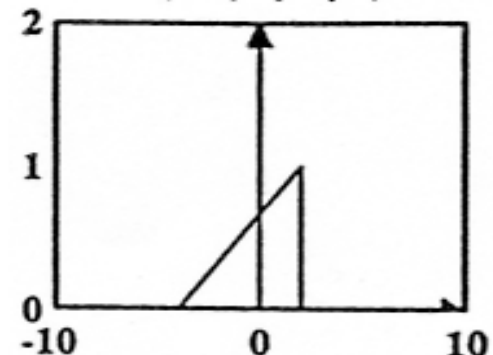
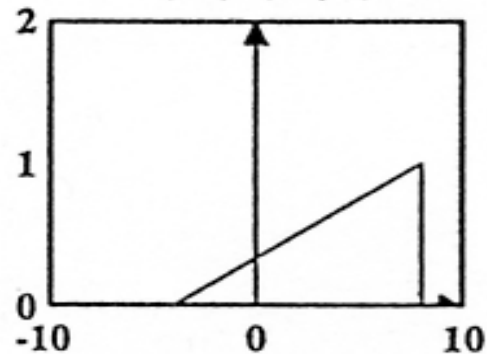
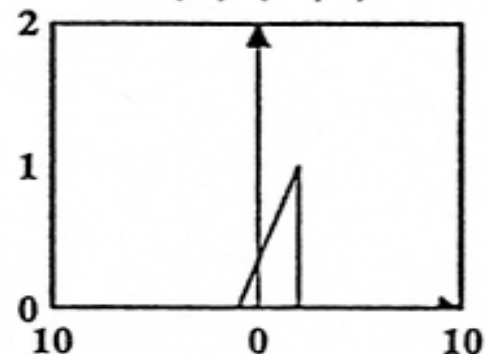
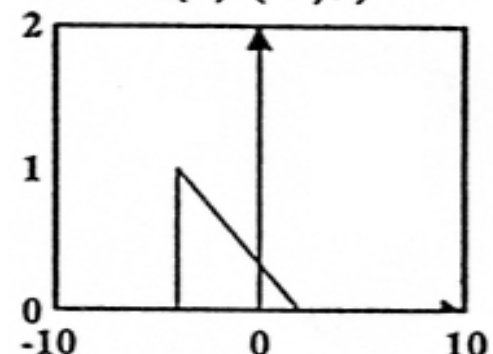
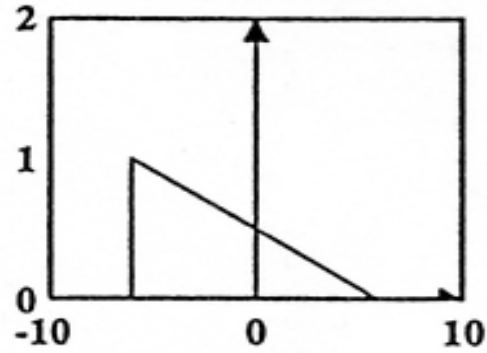
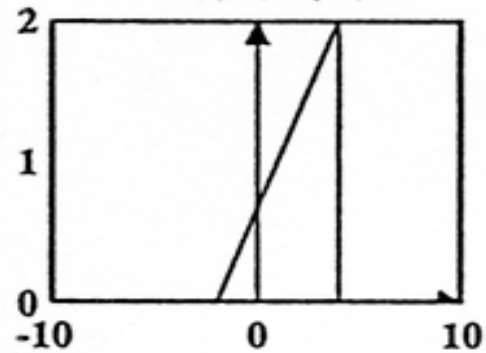
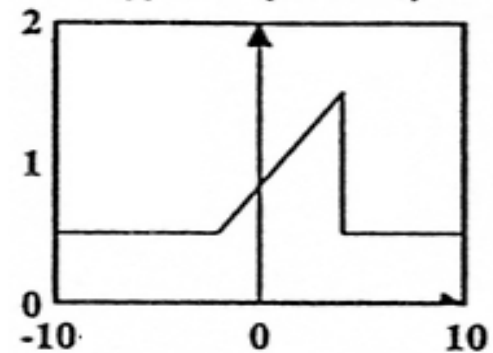
$$a) \int_{-\infty}^{\infty} \delta(t - t_0) e^{-j\omega t} dt = e^{-j\omega t_0}$$

$$\begin{aligned} b) \int_{-\infty}^{\infty} t \delta(t - 3) dt &= \int_{-\infty}^{\infty} 3 \delta(t - 3) dt \\ &= 3 \int_{-\infty}^{\infty} \delta(t - 3) dt = 3 \end{aligned}$$

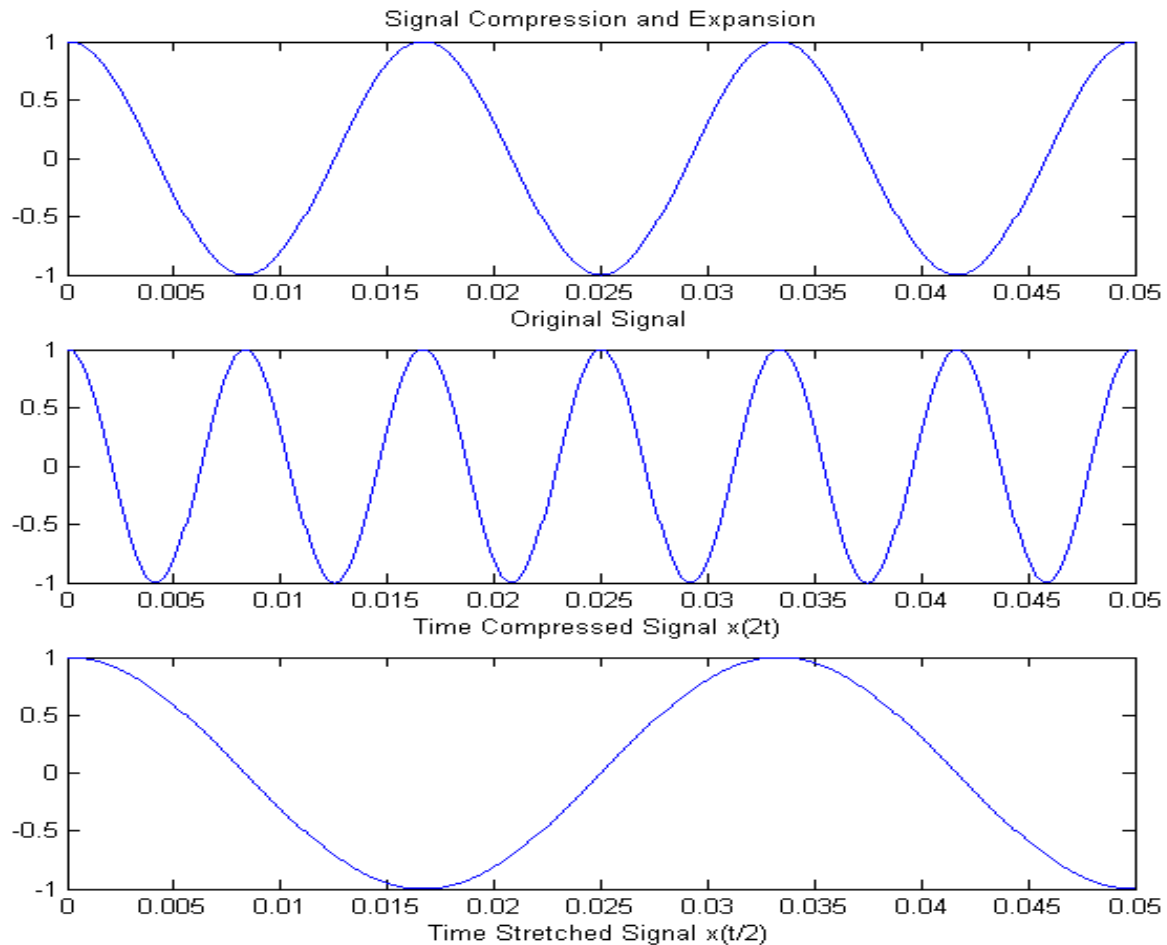
$$\begin{aligned} c) \int_{-3}^3 (t + t^2) \delta(t - 2) dt &= \int_{-3}^3 (2 + 2^2) \delta(t - 2) dt \\ &= 6 \int_{-3}^3 \delta(t - 2) dt = 6 \end{aligned}$$

Operations on continuous-time signals

Operation	Example	Explanation
Time shift	$x(t - 2)$	Shift $x(t)$ right by 2 (delay).
	$x(t + 2)$	Shift $x(t)$ left by 2 (advance).
Time scale	$x(2t)$	Compress $x(t)$ by factor of 2 (speed up).
	$x(\frac{1}{2}t)$	Stretch $x(t)$ by factor of 2 (slow down).
Folding	$x(-t)$	Fold $x(t)$ about origin.
Combinations or	$x(-\frac{1}{2}t + 1)$	Shift $x(t)$ left by 1, fold and stretch by 2.
	$x[-\frac{1}{2}(t - 2)]$	Fold & stretch $x(t)$ by 2 and shift right by 2.
Amplitude scale	$2x(t)$	Multiply ordinate by factor of 2.
Amplitude shift	$x(t) + \frac{1}{2}$	Add dc offset of $\frac{1}{2}$ to $x(t)$ <i>everywhere</i> .

$x(t) (-2, 4)$  $x(t-2) (0, 6)$  $x(t+2) (-4, 2)$  $x(t/2) (-4, 8)$  $x(2t) (-1, 2)$  $x(-t) (-4, 2)$  $x(-t/2+1) (-6, 6)$  $2x(t) (-2, 4)$  $x(t)+0.5$ (all time)

Operations on continuous-time signals, *contd...*



$x(t)$

$x(2t)$

$x(t/2)$

Operations on continuous-time signals, *contd...*

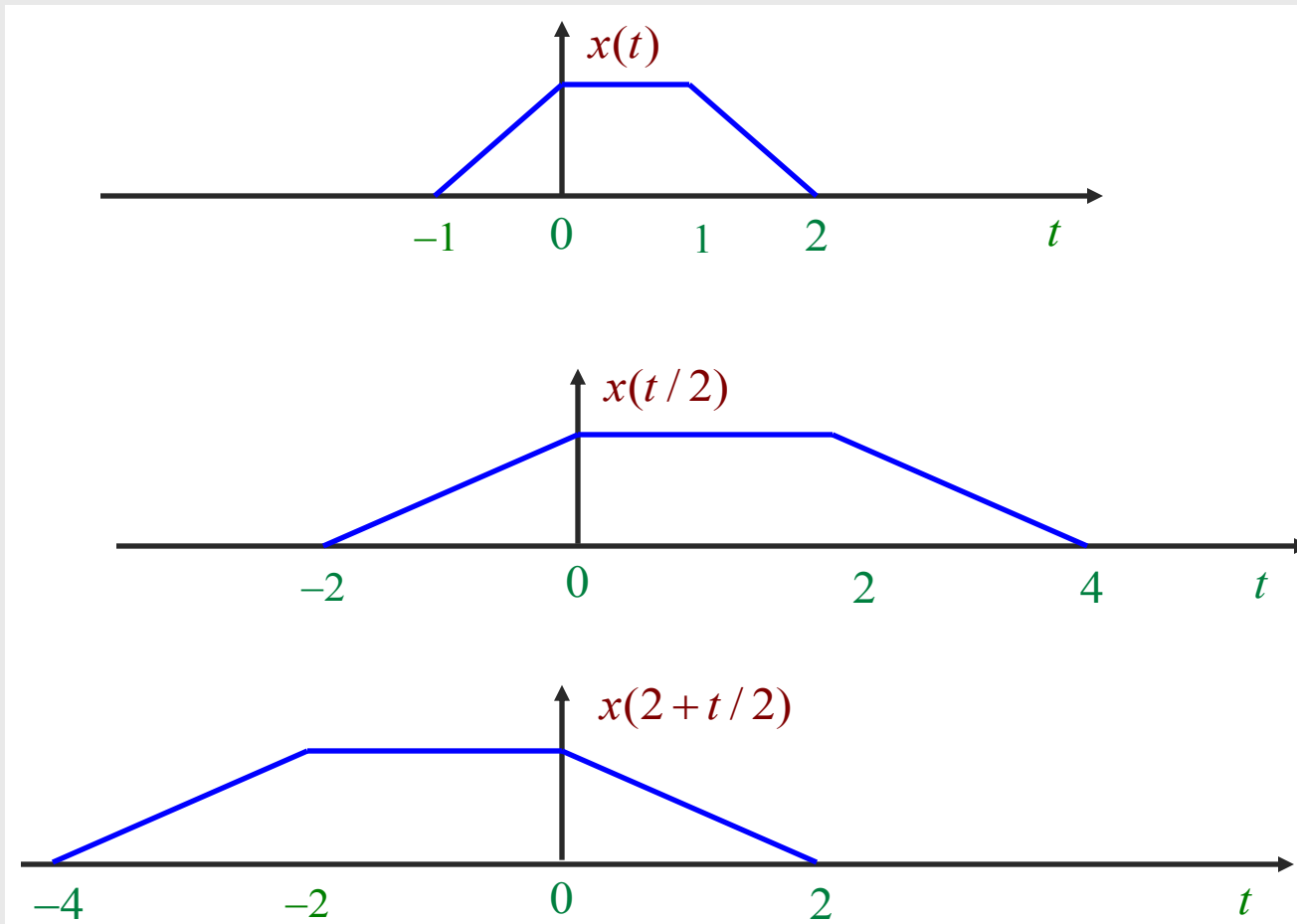


Fig 16.28

Reference

James H. McClellan, Ronald W. Schafer and Mark A. Yoder, “ 9.1, and 9.2 “Signal Processing First”, Prentice Hall, 2003
