to have something to show for all the work we did,” said Seeberger.
“I was a bit surprised that we were the only American team to place, but it shows how powerful the internet is at connecting people worldwide and how much respect NASA has throughout the international community.”
“The biggest challenge early on was coming up with a solid design for the rover to detect holes on the surface of Venus, because the vehicle could get stuck or miss an obstacle,” said Seeberger, who is a structural-design engineer on the F-35 program at Northrop Grumman. “There were also some flaws with the trigger mechanism, which we discovered a few days before the deadline and had to scramble to resolve.”

Their final design was an all-mechanical, mostly passive sensor that they call “Skid ’n’ Bump.” The hinged metal unit, attached to the front of the rover, “feels” upcoming obstacles so that the machine knows what lies ahead. When the sensor detects an obstacle, it alerts the rover by pushing down on a pin protruding from the body of the vehicle. That triggers a sequence, which causes the rover to back up and then turn to avoid the obstacle.

“We’re most proud of the effort we put into thinking of all the scenarios that would cause our designs to fail and coming up with elegant solutions to those issues,” said Grabau. “The NASA team mentioned how impressed they were with how well we addressed problems that they hadn’t fully considered.” A video featuring members of the five winning teams explaining their designs can be viewed on the competition website, www.herox.com/VenusRover/updates. NASA scientists will consider each of the top-five designs as the AREE project continues to develop.

On May 21, the Spinjet3D team won the 2020 Technology Management New Venture Competition (NVC) and the $10,000 First Place Award, besting four other teams in the finals of the eight-month business-plan competition for aspiring tech startups. With the UC Santa Barbara campus closed during the coronavirus outbreak, the annual event was held remotely and viewed live by people around the world.

Team members Anurag Pallaprolu, a PhD student in the Electrical and Computer Engineering Department; physics major Noah Treiman; mechanical engineering student Yiling Yang; and Piergiacomo Palmisani, a technology management graduate student, were recognized for the new type of 3D printer they have developed.

Making metal parts, especially those that are not produced at large scale, is expensive and time-consuming. Molds have to be made by hand before the metal is poured in to create the part. Sand-mold 3D printers, which print the mold directly from common sand materials, are a time-saving alternative, but their size and hefty price tag put them beyond the reach of many metal-parts manufacturers.

The students say that their fully automated sand-mold 3D printer is faster, cheaper, more precise, and more eco-friendly than existing technology.

“We are extremely grateful to the Technology Management program for this incredible experience and opportunity,” the team said in a written statement. “Our team met through NVC events, and the mentorship the program provided was invaluable. We look forward to making a positive change in the metal manufacturing industry, and we are excited to start our journey here in the Santa Barbara community.”

The Spinjet3D team intended to use their winnings to finish developing the product, raise capital, and perform prototype testing over the summer.

The second-place finisher in the competition was Legtrek, which offers a new medical device combining a powered wheelchair and a powered gait trainer to serve patients who have challenges with lower-limb mobility. They earned $7,500.

Third place and a check for $5,000 went to Genesis, an AI-based startup that uses high-quality data annotation to solve the problem of bad data in machine learning. Two honorable-mention awards and $2,500 apiece went to Deadstock and Thermaform Technologies. The Thermaform team, which created a compression device to benefit seniors and others affected by circulation deficiencies, also received the People’s Choice and Best of Fair awards, worth an additional $5,500 in prize money. Deadstock built an application enabling users to verify whether luxury goods, such as high-end sneakers, are authentic.

The online nature of the 2020 events still allowed students to think on their feet while interacting live with judges and audience members and answering their questions. The virtual fair attracted a global audience of 620
people from as far away as Nepal. “I salute all of our students,” said Dave Adornetto, technology management’s entrepreneurship director, during the online finals. “You all did an excellent job through very difficult challenges and circumstances. You guys never wavered, and you pushed through.”

Mentored by a team of more than forty individuals who have thrived in the fast-paced world of tech entrepreneurship, students in the competition receive valuable first-hand knowledge and the opportunity to hone their entrepreneurship skills, refine their business plans, and practice pitching their stories and ideas. Pitches for all fifteen teams that participated in the New Venture Fair (from an initial field of thirty-five) can be viewed at newventure.live.

During the finals, teams were judged by a panel of tech entrepreneurship experts and investors made up of: Bei-Jing Guo, a graduate of UCSB’s Electrical and Computer Engineering Department and an investor with Seattle Alliance of Angels, who founded her own artificial intelligence start-up after spending twenty years at Microsoft and Amazon Web Services; Kenny Van Zant, a software company executive for more than twenty years and an active angel investor; and Kevin Zhang, a partner at Upfront Ventures, the largest and longest-serving venture capital firm in Los Angeles.

“I was very pleased with the performance of all of the teams,” said Adornetto. “It was a tough field this year. Ultimately, the judges honed in on the industry most ripe for disruption, but recognized the potential of all of the finalists.”

PROCORE FOUNDER WINS 2020 VENKY ENTREPRENEURSHIP AWARD

The Venky Narayanamurti Entrepreneurial Leadership Award is conferred annually by the UC Santa Barbara College of Engineering to recognize an individual who has demonstrated success and leadership in the high-technology entrepreneurial community of the Central Coast. This year’s winner, Craig “Tooey” Courtemanche, founder and CEO of Procore, a construction-management software company headquartered in Carpinteria, California, says that, for him, the first step to success is not to create a spreadsheet or go on a number-crunching bender. Rather, he says, “If you have an idea, the first thing to do is to literally go sit on the beach for a few days and think about your strengths and weaknesses. Examine who you are as a person, and don’t fool yourself.”

“On behalf of the UCSB College of Engineering, I offer sincere congratulations to Tooey Courtemanche for being named the recipient of the 2020 Venky Award,” said Dean Rod Alferness. “It takes immense courage, originality, and energy to accept the challenge of steering one’s startup into largely uncharted entrepreneurial waters. Dean Venky understood that, and Tooey Courtemanche embodies it.”

Courtemanche began by working in construction and was later a software engineer. He founded Procore in 2002 and has since grown it to over two thousand employees operating out of fourteen offices around the world. More than one million construction projects have run on the Procore platform, which is used daily by more than 1.3 million people in over 125 countries. Courtemanche has been credited by Forbes with building the Cloud’s hottest technology “unicorn” by bringing software to construction sites.

“We were born in the cloud in 2002, and that’s something I’m really proud of,” he says. “The whole concept of Procore has always been to connect everybody in construction on a platform. There was no way we were going to do that if every client had to have its own server.

“But I knew how to deploy a cloud server, an ASP server, as it was known back in the day — and I knew how to create multi-tenancy [so that multiple users could work off one server simultaneously] — and it was something I was kind of passionate about,” he continues. “It was a very new idea in the late nineties. I had seen it deployed in a company called Edify, and I thought, What a novel way to work. It was also way less expensive to buy one computer than to buy multiple servers and databases and everything else.”

When the company began, Courtemanche and Procore president (and employee number two), Steve Zahm, would go to job sites to install internet Wi-Fi access points and routers so that the builders could use their software for $95 a month.

“At the time, I was summarily known as being an idiot,” Courtemanche laughs. “Who builds collaboration software for an industry that doesn’t even have the internet? How is that even going to work?”

But then the iPhone and the iPad came out in 2007, and internet servers became common on job sites. “The advantages of being connected on the network were suddenly apparent,” Courtemanche recalls. “Instead of logging data in job-site trailers, construction workers were actually collaborating with the data and using their device to get the job done. When we had twenty-three customers, we thought Procore would be this small business that we would use to do a cloud experiment. Looking back, we describe it as a business that went horribly right.”

In receiving the Venky Award, Courtemanche said, “I am tremendously honored. I’ve lived in Santa Barbara for twenty years and have watched this award go to people I admire and look up to. For a guy who is a college dropout to receive this is kind of mind-blowing to me. It is really a special honor.”

Courtemanche, who employs many UCSB graduates, says that he tells would-be entrepreneurs that being an entrepreneur is not the goal, but rather, what you do to accomplish the goal of bringing an idea to market. Other suggestions include, “Don’t assume you know all the answers or know what you’re doing; you don’t. Don’t be afraid of self-doubt. Ask a lot of questions of many different people. Raise enough money; no one ever raises enough money. Assume it’s going to be harder and take longer than you would ever imagine.”

And most important: start at the beach.